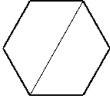
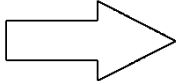

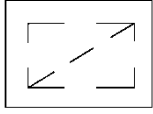


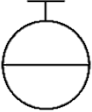

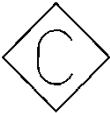
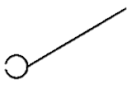
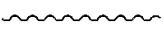
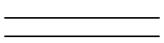
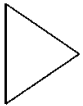

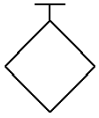

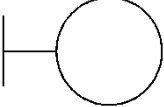
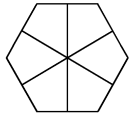

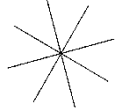



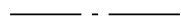


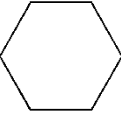
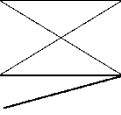
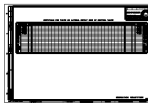
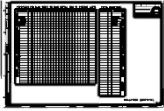
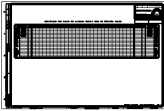
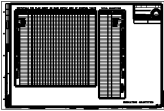

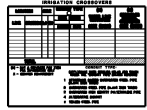
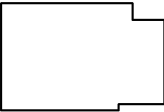
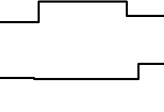






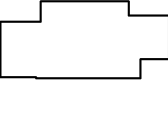
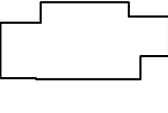



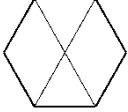
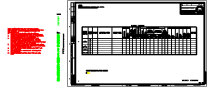


## Appendix A1


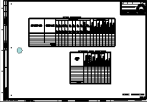
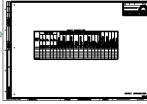
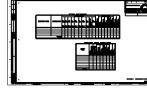




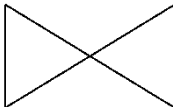
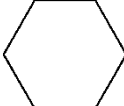
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AIC	AUXILIARY IRRIGATION CONTROLLER (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
BP	BOOSTER PUMP (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
BPA	BACKFLOW PREVENTER ASSEMBLY (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
BPE	BKFLOW PREVENTER ENCLOSURE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
BV	BALL VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
CAP	CAP (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
CARV	COMB AIR RELEASE VALVE ASSY (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
CCA	CAM COUPLER ASSEMBLY (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
CES	CONNECT TO EXISTING SYSTEM (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	

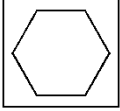
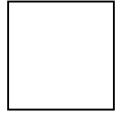
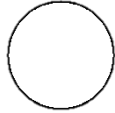
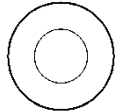
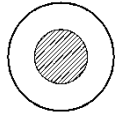
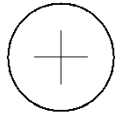

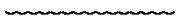
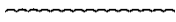
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CLG	CHAIN LINK GATE (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
CNC	<b>OBSOLETE</b>	Grph	Line Pattern	
COND	<b>OBSOLETE</b>	Grph	Line Pattern	
CV	CHECK VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
DIP	<b>OBSOLETE</b>	Grph	Line Pattern	
FCV	FLOW CONTROL VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
FS	FLOW SENSOR (Lvl = 50 IrrigationNew / Co = 1.250 / Wt = 1) (Masking)	Grph	Sym	
FV	FLUSH VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
GARV	GARDEN VALVE ASSEMBLY (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
GC1	<b>OBSOLETE</b>	Grph	Line Pattern	


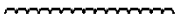

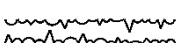

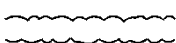



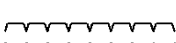
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
GC2	STAR GROUND COVER (Lvl = 49 Planting / Co = 2 / Wt = 0)	Grph	Sym	
GC3A	RABBITS FEET GROUND COVER (Lvl = 49 Planting / Co = 2 / Wt = 0)	Grph	Area Pattern	
GC3B	DOTTED GROUND COVER (Lvl = 49 Planting / Co = 2 / Wt = 1)	Grph	Area Pattern	
GC3C	CHICKEN FEET GROUND COVER (Lvl = 49 Planting / Co = 2 / Wt = 0)	Grph	Area Pattern	
GSPL	<b>OBSOLETE</b>	Grph	Line Pattern	
GSPM	<b>OBSOLETE</b>	Grph	Line Pattern	
GV	GATE VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
IC	IRRIGATION CONTROLLER (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
ICC	CONTROLLER ENCLOSUR CABINET (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
IQ1	IRRIGATION QUANTITY SHEET 1 (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sym	

<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
IQ2	IRRIGATION QUANTITY SHEET 2 (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sym	
IQ3	IRR QUANT SHT 1 CONSULTANT (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
IQ4	IRR QUANT SHT 2 CONSULTANT (Lvl = 10 Sheet Format / Co = 0,4 / Wt = 0-3)	Grph	Sheet	
IRCSCHE	IRRIGATION CONDUIT SCHEDULE (Lvl = 50 IrrigationNew / Co = 0 / Wt = 0-2)	Grph	Table	
IRXSCH	<b>OBSOLETE</b>	Grph	Table	
LAMCLP	LANDSCAPE FULL CLIP (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
LANCLP	LANDSCAPE TITLE CLIP (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
LAND	LANDSCAPE BORDER SHEET (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
LAND2	LANDSCAPE BORDER CONSULTANT (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
LASEAL	LICENSED LANDSCAPE ARCHITECT SEAL (Lvl = 10 Sheet Format / Co = 0 / Wt = 0,2)	Grph	Sheet	




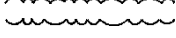
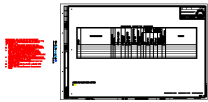
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
LMCLP2	LANDSCAPE FULL CLIP CONSULTANT (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
LNCLP2	LANDSCAPE TITLE CLIP CONSULTANT-2 (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
LNCLP3	LANDSCAPE TITLE CLIP CONSULTANT-3 (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
LTITLE	LANDSCAPE TITLE SHEET (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
LTITL2	LANDSCAPE TITLE CONSULTANT-2 (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
LTITL3	LANDSCAPE TITLE CONSULTANT-3 (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
MIC	MASTER IRRIGATION CONTROLLER (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
PLTLGD	PLANT LEGEND (Lvl = 10 Sheet Format,49 Planting / Co = 0,23,4,252 / Wt = 0-3)	Grph	Sheet	
PLTLGD2	PLANT LEGEND CONSULTANT (Lvl = 10 Sheet Format,49 Planting / Co = 0,2,3,4,252 / Wt = 0-3)	Grph	Sheet	
PLTLST	<b>OBSOLETE</b>	Grph	Sheet	

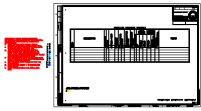
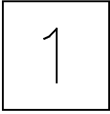
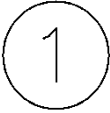






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PLTLT2	<b>OBSOLETE</b>	Grph	Sheet	
PLTQTY1	PLANT QUANTITIES OPTION -A (Lvl = 10 Sheet Format, 60 Nongeo Data / Co = 0,3,252 / Wt = 0-3)	Grph	Sheet	
PLTQTY2	PLANT QUANTITIES OPTION -B (Lvl = 10 Sheet Format, 60 Nongeo Data / Co = 0,3,252 / Wt = 0-3)	Grph	Sheet	
PLTQTY3	PLANT QUANTITIES OPTION -A CONSULTANT (Lvl = 10 Sheet Format, 60 Nongeo Data / Co = 0,3,252 / Wt = 0-3)	Grph	Sheet	
PLTQTY4	PLANT QUANTITIES OPTION -B CONSULTANT (Lvl = 10 Sheet Format, 60 Nongeo Data / Co = 0,3,252 / Wt = 0-3)	Grph	Sheet	
PPSL	<b>OBSOLETE</b>	Grph	Line Pattern	
PPSM	<b>OBSOLETE</b>	Grph	Line Pattern	
PRLV	PRESSURE RELIEF VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
PRV	PRESSURE REGULATING VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
QCV	QUICK COUPLING VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	



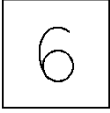



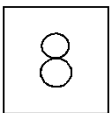
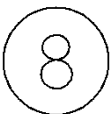
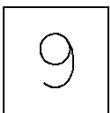

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QCVSP	QUICK COUPLING VALVE WITH SPRINKLER PROTECTOR (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
RCV	REMOTE CONTROL VALVE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
S1	INDIVIDUAL SHRUB 10FT WIDE (Lvl = 49 Planting / Co = 2 / Wt = 1)	Grph	Sym	
S2	10 FOOT DIAMETER SHRUB WITH CENTER (Lvl = 49 Planting / Co = 2 / Wt = 0,1)	Grph	Sym	
S3	10 FOOT DIAMETER SHRUB WITH FULL CENTER (Lvl = 49 Planting / Co = 2 / Wt = 0,1)	Grph	Sym	
S4	10 FOOT DIAMETER SHRUB WITH PLUS CENTER (Lvl = 49 Planting / Co = 2 / Wt = 0,1)	Grph	Sym	
S5	HEX SHRUB WITH TRIANGLE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1)	Grph	Sym	
S6A	<b>OBSOLETE</b>	Grph	Line Pattern	
S6AF	<b>OBSOLETE</b>	Grph	Line Pattern	

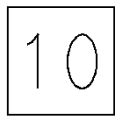

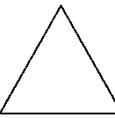
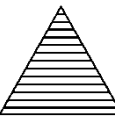
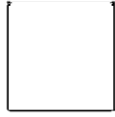
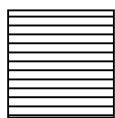
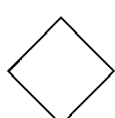
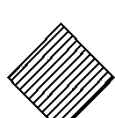
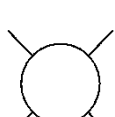
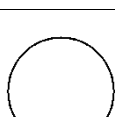
<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
S6B	<b>OBSOLETE</b>	Grph	Line Pattern	
S6BF	<b>OBSOLETE</b>	Grph	Line Pattern	
S10A	<b>OBSOLETE</b>	Grph	Line Pattern	
S10AF	<b>OBSOLETE</b>	Grph	Line Pattern	
S10B	<b>OBSOLETE</b>	Grph	Line Pattern	
S10BF	<b>OBSOLETE</b>	Grph	Line Pattern	
S10C	<b>OBSOLETE</b>	Grph	Line Pattern	
S10CF	<b>OBSOLETE</b>	Grph	Line Pattern	
S15A	<b>OBSOLETE</b>	Grph	Line Pattern	
S15AF	<b>OBSOLETE</b>	Grph	Line Pattern	



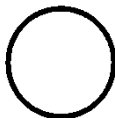
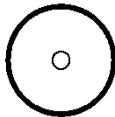


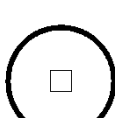
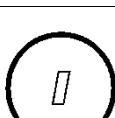
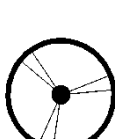
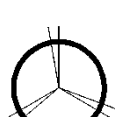


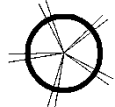

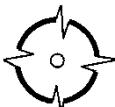




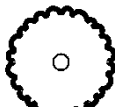


<b>LANDSCAPE</b>				
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S15B	<b>OBSOLETE</b>	Grph	Line Pattern	
S15BF	<b>OBSOLETE</b>	Grph	Line Pattern	
S15C	<b>OBSOLETE</b>	Grph	Line Pattern	
S15CF	<b>OBSOLETE</b>	Grph	Line Pattern	
S20A	<b>OBSOLETE</b>	Grph	Line Pattern	
S20AF	<b>OBSOLETE</b>	Grph	Line Pattern	
S20B	<b>OBSOLETE</b>	Grph	Line Pattern	
S20BF	<b>OBSOLETE</b>	Grph	Line Pattern	
SCC	<b>OBSOLETE</b>	Grph	Line Pattern	--- SCC ---
SPRSCH	SPRINKLER SCHEDULE (Lvl = 10 Sheet Format,50 IrrigationNew,60 Nongeo Data / Co = 0,1,3,4,208,252 / Wt = 0-4)	Grph	Table	







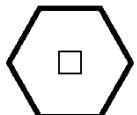



<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SPRSCH2	IRRIGATION SPRINKLER SCHEDULE CONSULTANT (Lvl = 10 Sheet Format, 50 IrrigationNew,60 Nongeo Data / Co = 0,1,3,4,208,252 / Wt = 0-4)	Grph	Sheet	
STA1F	SPRINKLER TYPE A1 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA1P	SPRINKLER TYPE A1 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA2F	SPRINKLER TYPE A2 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA2P	SPRINKLER TYPE A2 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA3F	SPRINKLER TYPE A3 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA3P	SPRINKLER TYPE A3 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA4F	SPRINKLER TYPE A4 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA4P	SPRINKLER TYPE A4 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	


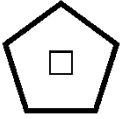


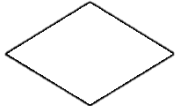

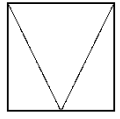
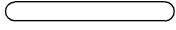


<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STA5F	SPRINKLER TYPE A5 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA5P	SPRINKLER TYPE A5 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA6F	SPRINKLER TYPE A6 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA6P	SPRINKLER TYPE A6 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA7F	SPRINKLER TYPE A7 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA7P	SPRINKLER TYPE A7 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA8F	SPRINKLER TYPE A8 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA8P	SPRINKLER TYPE A8 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA9F	SPRINKLER TYPE A9 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA9P	SPRINKLER TYPE A9 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	

<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STA10F	SPRINKLER TYPE A10 FULL (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA10P	SPRINKLER TYPE A10 PART (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB1	SPRINKLER TYPE B1 (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB2	SPRINKLER TYPE B2 (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
STB3	SPRINKLER TYPE B3 (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB4	SPRINKLER TYPE B4 (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
STB5	SPRINKLER TYPE B5 (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB6	SPRINKLER TYPE B6 (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
STC1	SPRINKLER TYPE C1 (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STC2	SPRINKLER TYPE C2 (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	


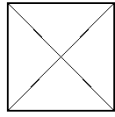
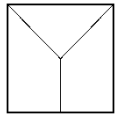
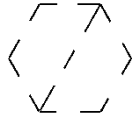
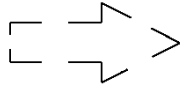
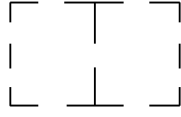
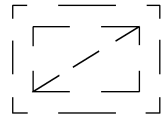
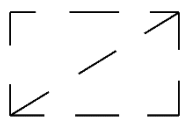
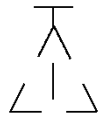
<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STC3	SPRINKLER TYPE C3 (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
SWCP	SPRINKLER WITH CONCRETE PROTECTOR (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
T1	PLAIN CIRCLE TREE (Lvl = 49 Planting / Co = 2 / Wt = 3)	Grph	Sym	
T1A	CIRCLE IN CIRCLE TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T1B	FULL CIRCLE IN CIRCLE TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T1C	TRIANGLE IN CIRCLE TREE (Lvl = 49 Planting / Co = 2 / Wt = 0,3)	Grph	Sym	
T1D	SQUARE IN CIRCLE TREE (Lvl = 49 Planting / Co = 2 / Wt = 0,3)	Grph	Sym	
T1E	PARALLELOGRAM IN CIRCLE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T2A	PIE CHART TREE WITH FULL CENTER (Lvl = 49 Planting / Co = 2 / Wt = 0,1,3)	Grph	Sym	
T2B	CIRCLE WITH 3 RADIATING LINES (Lvl = 49 Planting / Co = 2 / Wt = 0,3)	Grph	Sym	

<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
T2C	CIRCLE WITH 5 RADIATING LINES (Lvl = 49 Planting / Co = 2 / Wt = 0,3)	Grph	Sym	
T3A	CIRCLE W SHORT LINES (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T3B	CIRCLE W 4 SPIKES (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T3C	ORANGE SLICE TREE (Lvl = 49 Planting / Co = 2 / Wt = 0,1,3)	Grph	Sym	
T3D	OFFSET CIRCLE TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T3E	TREE WITH 3 INVERTED ARCS (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T3F	TREE WITH 5 INVERTED ARCS (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T4A	PUFFBALL TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T4B	ROUGH INVERTED ARC TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T4C	SMOOTH INVERTED ARC TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	

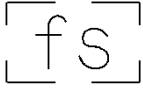
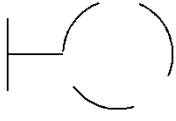
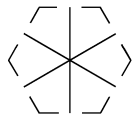
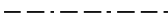

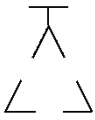
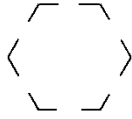
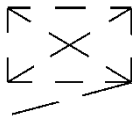
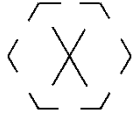
<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
T4D	STARBURST TREE 1 (Lvl = 49 Planting / Co = 2 / Wt = 1,2)	Grph	Sym	
T4E	STARBURST TREE 2 (Lvl = 49 Planting / Co = 2 / Wt = 1,2)	Grph	Sym	
T5A	HEXAGON TREE (Lvl = 49 Planting / Co = 2 / Wt = 3)	Grph	Sym	
T5B	HEX TREE WITH CIRCLE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T5C	HEX TREE WITH FULL CIRCLE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T5D	HEX TREE W TRIANGLE CTR (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T5E	HEX TREE WITH SQUARE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T5F	HEX GEAR TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T6A	PENTAGON TREE (Lvl = 49 Planting / Co = 2 / Wt = 3)	Grph	Sym	
T6B	PENTAGON TREE WITH CIRCLE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	


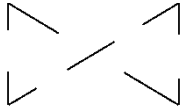
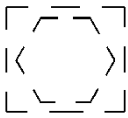
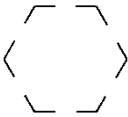
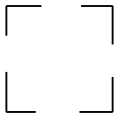

<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
T6C	PENTAGON TREE WITH FULL CIRCLE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T6D	PENTAGON TREE WITH BOX CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T6E	PENTAGON TREE WITH TRIANGLE CENTER (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
T6F	PENTAGON GEAR TREE (Lvl = 49 Planting / Co = 2 / Wt = 1,3)	Grph	Sym	
TLS	TRUCK LOADING STDPIPE (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
VALVCD	VALVE CODE DETAIL (Lvl = 50 IrrigationNew / Co = 1 / Wt = 0,1)	Grph	Notes	
VAU	DRIP VALVE ASSEMBLY (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
VCB	CONTROL VALVE CODE BUBBLE (Lvl = 50 IrrigationNew / Co = 1 / Wt = 1)	Grph	Sym	
VINE1	<b>OBSOLETE</b>	Grph	Line Pattern	
VINE2	<b>OBSOLETE</b>	Grph	Line Pattern	

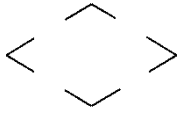
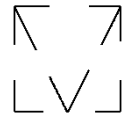
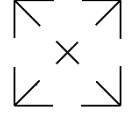
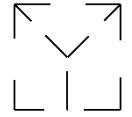





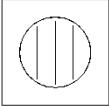
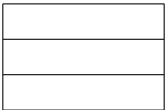



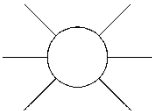
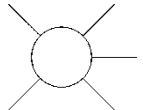
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VINE3	<b>OBSOLETE</b>	Grph	Line Pattern	
WM	WATER METER (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
WS	WYE STRAINER ASSEMBLY (Lvl = 50 IrrigationNew / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
XAIC	AUXILIARY IRRIGATION CONTROLLER (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBP	BOOSTER PUMP (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBPA	BACKFLOW PREVENTER ASSEMBLY (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBPAE	BACKFLOW PREVENTOR ENCLOSURE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBPNE	BACKFLOW PREVENTOR WITH NO ENCLOSURE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBV	BALL VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	

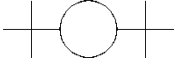




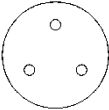
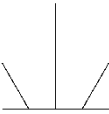

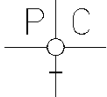
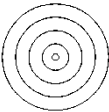
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XCAP	CAPPED (Lvl = 29 Irriation-Ex / Co = 7 / Wt = 1)	Grph	Sym	
XCARV	COMBINATION AIR RELEASE VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XCCA	CAM COUPLER ASSEMBLY (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XCLG	CHAIN LINK GATE (Lvl = 29 Irriation-Ex / Co = 7 / Wt = 1)	Grph	Sym	
XCNC	<b>OBSOLETE</b>	Grph	Line Pattern	
XCOND	<b>OBSOLETE</b>	Grph	Line Pattern	
XCV	CHECK VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XDIP	<b>OBSOLETE</b>	Grph	Line Pattern	
XFAU	FILTER ASSEMBLY UNIT (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XFCV	FLOW CONTROL VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	

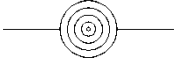
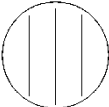
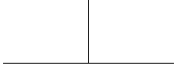
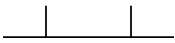
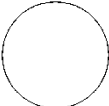

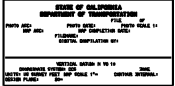
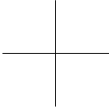


<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XFS	FLOW SENSOR (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XFV	FLUSH VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XGARV	GARDEN VALVE ASSEMBLY (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XGSPL	<b>OBSOLETE</b>	Grph	Line Pattern	
XGSPM	<b>OBSOLETE</b>	Grph	Line Pattern	
XGV	GATE VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XIC	IRRIGATION CONTROLLER (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XICC	IRRIGATION CONTROLLER IN CABINET (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XMIC	MASTER IRRIGATION CONTROLLER (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	

<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XPPSL	<b>OBSOLETE</b>	Grph	Line Pattern	-----
XPPSM	<b>OBSOLETE</b>	Grph	Line Pattern	.....
XPRLV	PRESSURE RELIEF VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XPRV	PRESSURE REGULATING VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XQCVSP	QUICK COUPLING VALVE SPRINKLER PROTECTOR (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XQCV	QUICK COUPLING VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XRCV	REMOTE CONTROL VALVE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XSCC	<b>OBSOLETE</b>	Grph	Line Pattern	-----scc-----
XSWCP	SPRINKLER WITH SPRINKLER PROTECTOR (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	

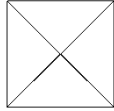
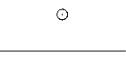

<b>LANDSCAPE</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XTLS	TRUCK LOADING STANDPIPE (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XVAU	DRIP VALVE ASSEMBLY (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XWM	WATER METER (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XWS	WYE STRAINER ASSEMBLY (Lvl = 29 Irriation-Ex / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	







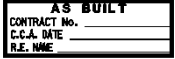
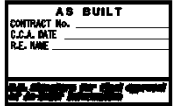
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ANCHT	ANCHOR TERMINATOR (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
ATC	AEROTRI CONTROL PUG (Active Symbology)	Pnt	Sym	
C4	CODE 4 CONTROL POINT (Active Symbology)	Pnt	Sym	
CBX	CALL BOX (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
DI	DROP INLET (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
DIAMND	HOV DIAMOND SYM (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 0)	Grph	Sym	
DRVWY1	FOR CURB AND GUTTER UCM (Active Symbology)	Pnt	Sym	
DRVWY2	FOR CURB AND GUTTER UCM (Active Symbology)	Pnt	Sym	
EL	ELECTROLIER (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
ELT	ELECTROLIER TERMINATER (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	

<b>PHOTO</b>				
<i>Cell Name</i>	<i>Cell Description</i> <i>(Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
FH	FIRE HYDRANT (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
HC	HORIZONTAL CONTROL (Active Symbology)	Pnt	Sym	
HVC	HORIZ N VERT CNTRL (Active Symbology)	Pnt	Sym	
LTA	LEFT TURN ARROW (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 0)	Grph	Sym	
MAPACC	PHOTO MAP ACCURACY (Lvl = 10 Sheet Format / Co = 0 / Wt = 1,2)	Grph	Sym	
MH	MANHOLE (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
MRSH	MARSH OR SWAMP (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 0)	Grph	Sym	
NA	NORTH ARROW (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 1) <b>[This north arrow is not to be used for PS&amp;E, only for photo mapping]</b>	Grph	Sym	
PC	AERIAL PHOTO CENTER (Active Symbology)	Pnt	Sym	
POLE	SOLID POLE (Active Symbology)	Pnt	Sym	

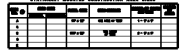



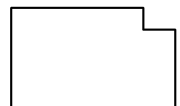
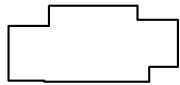

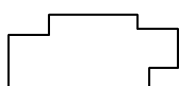
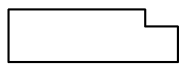
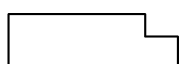
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PP	POWER POLE (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
RDI	ROUND DROP INLET (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
SIGN1	SINGLE POST SIGN (Lvl = 2 Exist Man Made / Co = 4 / Wt = 0)	Grph	Sym	
SIGN2	DOUBLE POST SIGN (Lvl = 2 Exist Man Made / Co = 4 / Wt = 0)	Grph	Sym	
SP	STAND PIPE AND ETC (Active Symbology)	Pnt	Sym	
TB	TITLE BLOCK 0904 (Lvl = 10 Sheet Format / Co = 0 / Wt = 1,2)	Grph	Sym	
TBE	TITLE BLOCK ENGLISH (Lvl = 10 Sheet Format / Co = 0 / Wt = 1,2)	Grph	Note	
TIC	GRID TIC (Active Symbology)	Pnt	Sym	
TR4	SMALL DIAMETER TREE (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 0)	Grph	Sym	
TR8	LARGE DIAMETER TREE (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 0)	Grph	Sym	








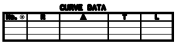
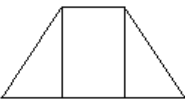
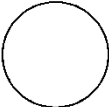


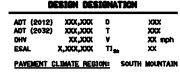


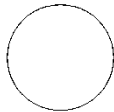
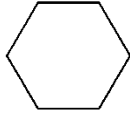
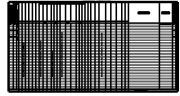
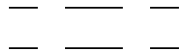



<b>PHOTO</b>				
<i>Cell Name</i>	<i>Cell Description</i> <i>(Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TRNTOW	EXIST TRANS TOWER SYM (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
VC	VERTICAL CONTROL <i>(Active Symbology)</i>	Pnt	Sym	
WIRE	<b>OBSOLETE</b>	Grph	Line Pattern	

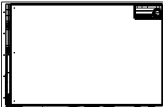



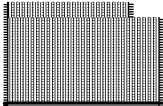
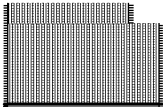
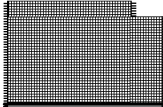
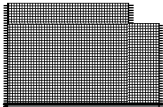
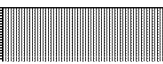
Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
001AAA	VERSION AUGUST 1, 2016 (Lvl = 10 Sheet Format / Co = 10 / Wt = 1)	Grph	Notes	CTCELLIB AUGUST 01, 2016
AAUTIL	EXISTING UTILITY CHART DESIGNATIONS (Lvl = 5 Exist Utils / Co = 0-3,5-7 / Wt = 1,4)	Grph	Notes	
ABANDN	SYM FOR ABANDON UTILITY (Lvl = 4 Exist Veg_Nat0 / Co = 0 / Wt = 1)	Grph	Sym	
ADDSHT	ADD SHEETS TO ASBUILTS (Lvl = 62 AsBuilt Chng / Co = 3 / Wt = 1)	Grph	Notes	NEW NUMBER OF TOTAL SHEETS- SEE INDEX OF PLANS FOR ADDED/REVISED SHEET NUMBERS
ADDSYM	ADDENDUM SYM (Lvl = 10 Sheet Format / Co = 3 / Wt = 0,3)	Grph	Sym	
ADNOTE	ADDENDUM NOTE (Lvl = 10 Sheet Format / Co = 3 / Wt = 0,3)	Grph	Notes	
AHT	ARROW HEAD TERMINATOR (Active Symbology)	Pnt	Sym	
ASAWRD	REPLACES SIGNATURE ON DGN WHEN DOING A CONTRACT CHANGE ORDER (Lvl = 63 Seal and Sig / Co = 3 / Wt = 1,2)	Grph	Notes	
ASBLT2	ASBUILT STAMP WITH CORRECTIONS (Lvl = 62 AsBuilt Chng / Co = 3 / Wt = 0-2)	Grph	Notes	
ASBLT3	TITLE SHEET STAMP RE SIGNATURE (Lvl = 62 AsBuilt Chng / Co = 3 / Wt = 0-2)	Grph	Notes	

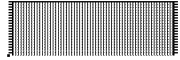


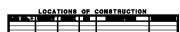

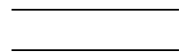
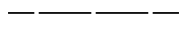



<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ASBLT4	<b>OBSOLETE</b>	Grph	Notes	
AVD	FOR ARCHIVED DGN FILES (Lvl = 61 HQ Changes / Co = 4 / Wt = 1,2)	Grph	Notes	
BLANK	THIS SHEET INTENTIONALLY LEFT BLANK NOTE (Lvl = 10 Sheet Format / Co = 3 / Wt = 0)	Grph	Notes	
BLOCKS	MASONRY BLK PATTERN (Active Symbology)	Pnt	Area Pattern	
BPLAN	BUILDING BORDER SHEET (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
BPLAN2	BUILDING BORDER_CONSULTANT (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
BRKLN	NON GEO BREAK LINE SYM (Active Symbology)	Pnt	Sym	
BTITLE	BUILDING TITLE SHEET (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
BTITL2	BUILDING TITLE_CONSULTANT2 (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
BTITL3	BUILDING TITLE_CONSULTANT3 (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	

Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
CAS	TABLE FOR CONSTRUCTION AREA SIGNS (Lvl = 46 Const Signing, 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
CESEAL	REGISTERED CIVIL ENGINEER STAMP (Lvl = 10 Sheet Format / Co = 0 / Wt = 0,2)	Grph	Sym	
CFBOT	BOTTOM CLIP FRAME (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFFULL	FULL CLIP FRAME (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFFUL2	FULL CLIP CONSULTANT (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFTITL	TITLE SHEET CLIP FRAME (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFTIT2	TITLE CLIP CONSULTANT2 (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFTIT3	TITLE CLIP CONSULTANT3 (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFTOP	TOP CLIP FRAME (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	
CFTOP2	TOP CLIP CONSULTANT (Lvl = 61 HQ Changes / Co = 3 / Wt = 2)	Grph	Sheet	

<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CITY	<b>OBSOLETE</b>	Grph	Line Pattern	
CL	CENTERLINE TXT SYM (Active Symbology)	Pnt	Sym	
CLIM1	CLIMATE REGION ONLY (Lvl = 60 Nongeo Data / Co = 0 / Wt = 1,2)	Grph	Notes	
CLIM2	CLIMATE REGION ADDED TO EXISTING DESIGN DESIGNATION (Lvl = 60 Nongeo Data / Co = 0 / Wt = 1)	Grph	Notes	
CONCP	CONCRETE SYM (Active Symbology)	Pnt	Area Pattern	
COUNTY	<b>OBSOLETE</b>	Grph	Line Pattern	
CTLOGO	CALTRANS LOGO (Lvl = 10 Sheet Format / Co = 0 / Wt = 1)	Grph	Sym	
CURVDA	TABLE FOR CURVE DATA INFORMATION (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
CURB RAMP	CURB RAMP SYM (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0)	Grph	Sym	
DCIR	DRAINAGE UNIT CIRCLE (Lvl = 37 Drain Anno/ Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	

Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image																
DDCLIM	DESIGN DESIGNATION WITH CLIMATE REGION (Lvl = 40 New Utility, 60 Nongeo Data / Co = 0 / Wt = 1,2)	Grph	Notes	 <p>DESIGN DESIGNATION</p> <table border="1"> <tr> <td>ACT (0910)</td> <td>200,000</td> <td>0</td> <td>XXX</td> </tr> <tr> <td>ACT (0930)</td> <td>300,000</td> <td>1</td> <td>XXX</td> </tr> <tr> <td>SHW</td> <td>30,000</td> <td>1</td> <td>200 High</td> </tr> <tr> <td>ESAL</td> <td>3,000,000</td> <td>17</td> <td>500</td> </tr> </table> <p>PAYMENT CLIMATE REGION: SOUTH MOUNTAIN</p>	ACT (0910)	200,000	0	XXX	ACT (0930)	300,000	1	XXX	SHW	30,000	1	200 High	ESAL	3,000,000	17	500
ACT (0910)	200,000	0	XXX																	
ACT (0930)	300,000	1	XXX																	
SHW	30,000	1	200 High																	
ESAL	3,000,000	17	500																	
DIRFLO	DIR FLO ARROW SYMB (Active Symbology)	Pnt	Sym																	
DRNSYS	DRAINAGE SYSTEM NO (Active Symbology)	Pnt	Sym																	
DRNUNT	DRAINAGE UNIT (Active Symbology)	Pnt	Sym																	
DSN	DRAINAGE SYSTEM NUMBER (Lvl = 37 Drain Anno / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym																	
DTABLE	TABLE FOR DRAINAGE QUANTITIES (Lvl = 60 Nongeo Data / Co = 0,1 / Wt = 0-2)	Grph	Table																	
EXPIPE	<b>OBSOLETE</b>	Grph	Line Pattern																	
FHWA	FHWA SYM (Lvl = 10 Sheet Format / Co = 0,1 / Wt = 1)	Grph	Sym																	
FLOWLN	<b>OBSOLETE</b>	Pnt	Line Pattern																	
FOREST	<b>OBSOLETE</b>	Grph	Line Pattern																	

<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
FREQST	FULL REQUEST LABEL (Lvl = 10 Sheet Format / Co = 0 / Wt = 0)	Grph	Sym	#REQUEST
FULPLN	FULL PLAN SHEET (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
FUPLN2	FULL PLAN CONSULTANT (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
GPLAN	GEOLOGIST BORDER SHEET (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
GPLAN2	GEOLOGIST BORDER CONSULTANT (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
GRID1	GRID WITH 50 FOOT SPACING (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0-2)	Grph	Sheet	
GRID1C	GRID 50FT SP CONSULTANT (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0-2)	Grph	Sheet	
GRID2	GRID MINOR VERTICAL AND HORIZONTAL (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0-2)	Grph	Sheet	
GRID2C	MINOR VER AND HOR CONSULTANT (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0-2)	Grph	Sheet	
GRID3	DRAINAGE GRID 50 SPACING (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0,1,3)	Grph	Sheet	

Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
GRID4	DRAINAGE GRID WITH MINOR (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0,1,3)	Grph	Sheet	
INDEX	INDEX OF PLANS TEMPLATE (Lvl = 10 Sheet Format / Co = 0 / Wt = 1)	Grph	Notes	
LOC1	TABLE FOR LOCATIONS OF CONSTRUCTION – TITLE SHEET (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
LOC2	TABLE FOR LOCATIONS OF CONSTRUCTION – SEPARATE SHEET (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
LOCARR	KEY MAP LOCATION ARROW SYM (Active Symbology)	Pnt	Sym	
LPIPE	<b>OBSOLETE</b>	Grph	Line Pattern	
MATCH	<b>OBSOLETE</b>	Grph	Line Pattern	
NARR	NORTH ARROW - PROJECT PLANS (Lvl = 10 Sheet Format / Co = 0 / Wt = 1)	Grph	Sym	
NOTE1	<b>OBSOLETE</b>	Grph	Notes	
NOTE2	RIGHT OF WAY NOTE (Lvl = 23 Layout Notes / Co = 0 / Wt = 1,2)	Grph	Notes	

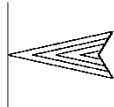
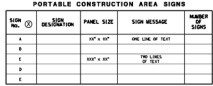

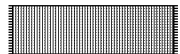


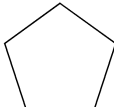
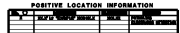

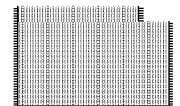


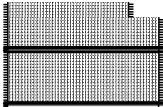
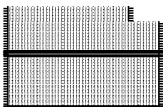
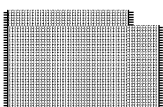
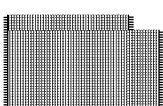
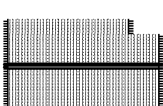
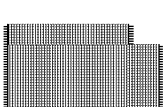
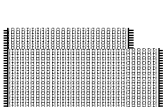


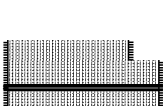
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NOTE3	NOT SEPARATE PAY ITEM, INFO ONLY (Lvl = 60 Nongeo Data / Co = 0 / Wt = 1)	Grph	Notes	<small>DA - NOT A SEPARATE PAY ITEM, FOR INFORMATION ONLY.</small>
NOTE4	APPROVED FOR DRAINAGE ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR DRAINAGE WORK ONLY</small>
NOTE5	APPROVED FOR SANITARY SEWER ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR SANITARY SEWER WORK ONLY</small>
NOTE6	<b>OBSOLETE</b>	Grph	Notes	<small>APPROVED FOR UTILITY WORK ONLY</small>
NOTE7	APPROVED FOR STAGE CONSTRUCTION ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR STAGE CONSTRUCTION WORK ONLY</small>
NOTE8	APPROVED FOR TRAFFIC HANDLING ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR TRAFFIC HANDLING WORK ONLY</small>
NOTE9	APPROVED FOR DETOUR CONSTRUCTION WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR DETOUR CONSTRUCTION WORK ONLY</small>
NOTE10	APPROVED FOR PAVEMENT DELINEATION ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR PAVEMENT DELINEATION WORK ONLY</small>
NOTE11	APPROVED FOR PAVEMENT DELINEATION SIGN ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR PAVEMENT DELINEATION SIGN WORK ONLY</small>
NOTE12	APPROVED FOR SIGN WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR SIGN WORK ONLY</small>

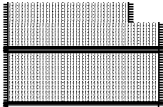
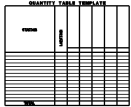
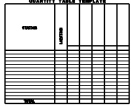







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NOTE13	APPROVED FOR RETAINING WALL ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR RETAINING WALL WORK ONLY</i>
NOTE14	APPROVED FOR SOUND WALL ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR SOUND WALL WORK ONLY</i>
NOTE15	APPROVED FOR PLANTING ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR PLANTING WORK ONLY</i>
NOTE16	APPROVED FOR IRRIGATION ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR IRRIGATION WORK ONLY</i>
NOTE17	APPROVED FOR ELECTRICAL ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR ELECTRICAL WORK ONLY</i>
NOTE18	APPROVED FOR WATER POLLUTION CONTROL ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR WATER POLLUTION CONTROL WORK ONLY</i>
NOTE19	APPROVED FOR EROSION CONTROL ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR EROSION CONTROL WORK ONLY</i>
NOTE20	APPROVED FOR CONTOUR GRADING WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR CONTOUR GRADING WORK ONLY</i>
NOTE21	APPROVED FOR EDGE DRAIN ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR EDGE DRAIN WORK ONLY</i>
NOTE22	APPROVED FOR UNDERDRAIN ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<i>APPROVED FOR UNDERDRAIN WORK ONLY</i>


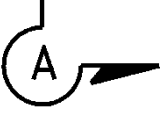



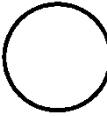


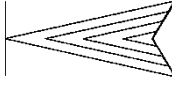
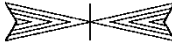
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NOTE23	<b>OBSOLETE</b>	Grph	Notes	<small>APPROVED FOR DRAINAGE AND UTILITY WORK ONLY</small>
NOTE24	APPROVED FOR DRAINAGE AND CONTOUR ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR DRAINAGE AND CONTOUR WORK ONLY</small>
NOTE25	THIS PLAN TO BE USED FOR UTILITY INFORMATION ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR UTILITY INFORMATION ONLY</small>
NOTE26	<b>OBSOLETE</b>	Grph	Notes	<small>APPROVED FOR DRAINAGE AND UTILITY INFORMATION ONLY</small>
NOTE27	APPROVED FOR HORZ DRAIN WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR HORIZONTAL DRAIN WORK ONLY</small>
NOTE28	APPROVED FOR UNDERDRAIN AND HORIZONTAL WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR UNDERDRAIN AND HORIZONTAL WORK ONLY</small>
NOTE29	APPROVED FOR STAGE CONST AND TRAFFIC HANDLING WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR STAGE CONSTRUCTION AND TRAFFIC HANDLING WORK ONLY</small>
NOTE30	APPROVED FOR CONST AREA SIGN WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR CONSTRUCTION AREA SIGN WORK ONLY</small>
NOTE31	APPROVED FOR MOTORIST INFO WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR MOTORIST INFORMATION WORK ONLY</small>
NOTE32	PROJECT CONTROL AND MONUMENT DATA NOTE (Lvl = 23 Layout Notes / Co = 0 / Wt = 1,2)	Grph	Notes	<small>APPROVED FOR PROJECT CONTROL AND MONUMENT DATA NOTE</small>

Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
NOTE33	PROJECT CONTROL NOTE (Lvl = 23 Layout Notes / Co = 0 / Wt = 1,2)	Grph	Notes	
NOTE34	INDETERMINATE RW NOTE (Lvl = 23 Layout Notes / Co = 0 / Wt = 1,2)	Grph	Notes	
NOTE35	APPROVED FOR WATER POLLUTION CONTROL WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	
NOTE36	APPROVED FOR PROJECT CONTROL INFORMATION ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	
NOTE37	APPROVED FOR HARDSCAPE WORK ONLY (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Notes	
NOTE38	<b>OBSOLETE</b>	Grph	Notes	
NOTE39	<b>OBSOLETE</b>	Grph	Notes	
NOTE40	PAVEMENT STRUCTURE TOLERANCE NOTE (Lvl =23 Layout Notes / Co = 0 / Wt = 1,2)	Grph	Notes	
NOTE41	SUPERELEVATIONS SHOWN ON SUPERELEVATION DIAGRAMS NOTE (Lvl =23 Layout Notes / Co = 0 / Wt = 1,2)	Grph	Notes	
OG	<b>OBSOLETE</b>	Pnt	Line Pattern	


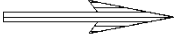


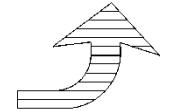

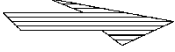



Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
PARROW	PROFILE GRID ARROW (Lvl = 60 Nongeo Data / Co = 0 / Wt = 1)	Grph	Sym	
PCAS	PORTABLE CONSTR AREA SIGNS TABLE (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
PDTABL	QUANTITY TABLE FOR PAVEMENT DELINEATION (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
PLNPRO	PLAN PROFILE GRID (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0,1,3)	Grph	Sheet	
PLPR20	PLAN PROFILE GRID 20 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0,1,3)	Grph	Sheet	
PLP100	PLAN PROFILE GRID 100 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co= 0,2,3 / Wt = 0,1,3)	Grph	Sheet	
PLSYM	POSITIVE LOCATION SYM (Active Symbology)	Pnt	Sym	
PLTAB1	TABLE (MIN) FOR POSITIVE LOCATION INFORMATION (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
PLTAB2	TABLE (MAX) FOR POSITIVE LOCATION INFORMATION (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
PRFL20	FULL PROFILE GRID 20 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	





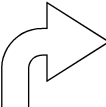
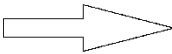

<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PRF10S	GRID FOR STACKED PROFILES - 100 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-2)	Grph	Sheet	
PRF20S	GRID FOR STACKED PROFILES - 20 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-2)	Grph	Sheet	
PRF100	FULL PROFILE GRID 100 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PROFIL	FULL PROFILE GRID (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-2)	Grph	Sheet	
PROFLS	GRID FOR STACKED PROFILES - 50 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-2)	Grph	Sheet	
PROFL2	PROFILE GRID CONSULTANT (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PROFL3	PROFILE CONSULTANT 100 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PROFL4	PROFILE CONSULTANT 20 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PROFL5	CONSULTANT GRID FOR STACKED PROFILES 50 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PROFL6	CONSULTANT GRID FOR STACKED PROFILES 100 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	


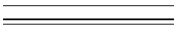


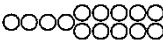
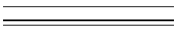
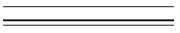
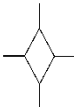
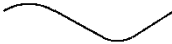
Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
PROFL7	CONSULTANT GRID FOR STACKED PROFILES 20 SCALE (Lvl = 9 Profile Grid, 10 Sheet Format, 11 Undefined / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
QSHEET	<b>OBSOLETE</b>	Grph	Table	
QTABLE	TEMPLATE FOR QUANTITY TABLE (Lvl = 60 Nongeo Data / Co = 0 / Wt = 0-2)	Grph	Table	
ROCK	ROCK SYM (Active Symbology)	Pnt	Area Pattern	
SAND	SAND SYM (Active Symbology)	Pnt	Area Pattern	
SECHDL	SECTION SYM - HORIZONTAL DOWN, LEFT SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SECHDR	SECTION SYM - HORIZONTAL DOWN, RIGHT SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SECHUL	SECTION SYM - HORIZONTAL UP, LEFT SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SECHUR	SECTION SYM - HORIZONTAL UP, RIGHT SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SECVLB	SECTION SYM - VERTICAL LEFT, BOTTOM SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	


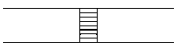

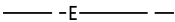
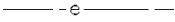
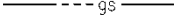

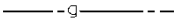
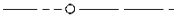
Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
SECVLT	SECTION SYM - VERTICAL LEFT, TOP SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SECVRB	SECTION SYM - VERTICAL RIGHT, BOTTOM SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SECVRT	SECTION SYM - VERTICAL RIGHT, TOP SIDE (Lvl = 23 Layout Notes / Co = 0 / Wt = 2)	Grph	Sym	
SL	STATION LINE TEXT SYM (Active Symbology)	Pnt	Sym	
SN	1 DIGIT SHEET NUMBER (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Sym	
SN2	2 DIGIT SHEET NUMBER (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Sym	
SN3	3 DIGIT SHEET NUMBER (Lvl = 10 Sheet Format / Co = 0 / Wt = 2)	Grph	Sym	
SPIPE	<b>OBSOLETE</b>	Grph	Line Pattern	
SRPAR1	BEG END STRIP ARROW 1 (Lvl = 43 Pave Marker / Co = 3 / Wt = 1)	Grph	Sym	
SRPAR2	BEG END STRIP ARROW 2 (Lvl = 43 Pave Marker / Co = 3 / Wt = 1)	Grph	Sym	


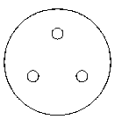


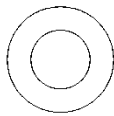
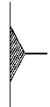
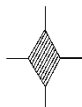



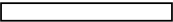
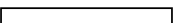


<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STATE	<b>OBSOLETE</b>	Grph	Line Pattern	
T1ARR	PAINT PAVEMENT ARROW TYPE 1 (Active Symbology)	Pnt	Sym	
T2ARR	PAINT PAVEMENT ARROW TYPE 2 (Active Symbology)	Pnt	Sym	
T3ARR	PAINT PAVEMENT ARROW TYPE 3 (Active Symbology)	Pnt	Sym	
T4ARR	PAINT PAVEMENT ARROW TYPE 4 (Active Symbology)	Pnt	Sym	
T5ARR	PAINT PAVEMENT ARROW TYPE 5 (Active Symbology)	Pnt	Sym	
T6ARR	PAINT PAVEMENT ARROW TYPE 6 (Active Symbology)	Pnt	Sym	
TILDE	SQUIGGLY TERMINATOR (Active Symbology)	Pnt	Sym	
TIME	TIME DATE STAMP (Lvl = 10 Sheet Format / Co = 0 / Wt = 0)	Grph	Sym	
TIME2	TIME DATA STAMP FULPLN (Lvl = 10 Sheet Format / Co = 0 / Wt = 0,1)	Grph	Sheet	

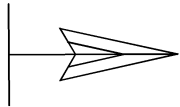
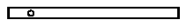

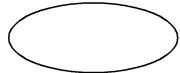
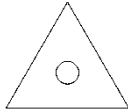

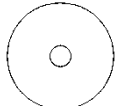
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TITLE	TITLE SHEET - ROADWAY (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
TITLE2	TITLE CONSULTANT 2 (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
TITLE3	TITLE CONSULTANT 3 (Lvl = 10 Sheet Format / Co = 0-2 / Wt = 0-3)	Grph	Sheet	
TRF45A	TRAFFIC DIRECTION 45 DEGREE ARROW (Active Symbology)	Pnt	Sym	
TRFALR	TRAFFIC DIRECTION L AND R ARROW (Active Symbology)	Pnt	Sym	
TRFDI	TRAFFIC DIRECTION ARROW (Active Symbology)	Pnt	Sym	
WHCR	<b>OBSOLETE</b>	Pnt	Sym	


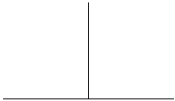
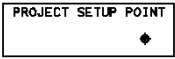
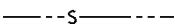
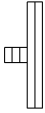
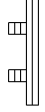




<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
A2_6	<b>OBSOLETE</b>	Grph	Line Pattern	
A2_8	<b>OBSOLETE</b>	Grph	Line Pattern	
AXIS	<b>OBSOLETE</b>	Grph	Line Pattern	
B11	CRASH CUSHION B11 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
B14	CRASH CUSHION B14 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
B2CURB	<b>OBSOLETE</b>	Grph	Line Pattern	
B4CURB	<b>OBSOLETE</b>	Grph	Line Pattern	
BAC	BEGIN ACCESS CONTROL NOTE (Lvl = 3 Exist Rdwy / Co = 6 / Wt = 1)	Grph	Sym	BEGIN ACCESS CONTROL
CALCO1	CALIFORNIA QUARTER CORNER (Active Symbology)	Pnt	Sym	
CMP	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CONCBP	<b>OBSOLETE</b>	Grph	Line Pattern	
DBLBAR	<b>OBSOLETE</b>	Grph	Line Pattern	
EAC	<b>OBSOLETE</b>	Grph	Sym	END ACCESS CONTROL
EDGEP	<b>OBSOLETE</b>	Pnt	Line Pattern	
ELECTR	<b>OBSOLETE</b>	Grph	Line Pattern	
EXE	<b>OBSOLETE</b>	Grph	Line Pattern	
EXG	<b>OBSOLETE</b>	Grph	Line Pattern	
EXGRP	<b>OBSOLETE</b>	Pnt	Line Pattern	
EXNG	<b>OBSOLETE</b>	Grph	Line Pattern	
EXO	<b>OBSOLETE</b>	Grph	Line Pattern	

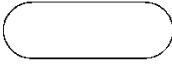
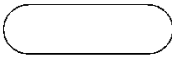


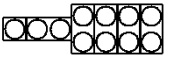
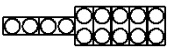
<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EXS	<b>OBSOLETE</b>	Grph	Line Pattern	-----s-----
EXSTEM	<b>OBSOLETE</b>	Grph	Line Pattern	---st---
EXSTMD	<b>OBSOLETE</b>	Grph	Line Pattern	----sd---
EXT	<b>OBSOLETE</b>	Grph	Line Pattern	---+---
EXTELC	<b>OBSOLETE</b>	Grph	Line Pattern	----tc---
EXTV	<b>OBSOLETE</b>	Grph	Line Pattern	-----tv---
EXW	<b>OBSOLETE</b>	Grph	Line Pattern	---w---
FDI	DI FOR VARIOUS LVLS <i>(Active Symbology)</i>	Pnt	Sym	
FENP	<b>OBSOLETE</b>	Grph	Line Pattern	---x---
FMH	MANHOLE COVER FOR VARIOUS LVLS <i>(Active Symbology)</i>	Pnt	Sym	

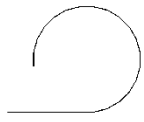
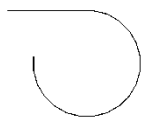


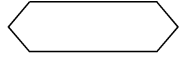


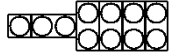

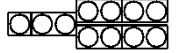
<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
FMONU	MONUMENT FOR VARIOUS LVLS <i>(Active Symbology)</i>	Pnt	Sym	
FNDCOR	FND QUAR CORNER EX_AS_DESC <i>(Active Symbology)</i>	Pnt	Sym	
FNDMON	MONUMENT EX_AS_DESCRIBED <i>(Active Symbology)</i>	Pnt	Sym	
GASOLN	<b>OBSOLETE</b>	Grph	Line Pattern	
GDRP	<b>OBSOLETE</b>	Grph	Line Pattern	
HEDGE P	<b>OBSOLETE</b>	Grph	Line Pattern	
KRAIL	<b>OBSOLETE</b>	Grph	Line Pattern	
KRAIL2	<b>OBSOLETE</b>	Grph	Line Pattern	
LSP	<b>OBSOLETE</b>	Pnt	Line Pattern	
MBGR	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NATGAP	<b>OBSOLETE</b>	Grph	Line Pattern	---G---
NWALLP	<b>OBSOLETE</b>	Grph	Line Pattern	—▲—
OBJMAR	SYM FOR DELINEATOR OR OBJECT MARKER (Lvl = 45 Signing / Co = 3 / Wt = 1)	Grph	Sym	
OHS1	OVERHEAD SIGN - 1 POST (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
OHS2	OVERHEAD SIGN - 2 POST (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
OHSIGN	SYM FOR OVERHEAD SIGN NUMBER (Lvl = 45 Signing / Co = 3,250 / Wt = 1) (Mask)	Grph	Sym	
OILP	<b>OBSOLETE</b>	Grph	Line Pattern	---0---
PI	POINT OF INTERSECTION SYM (Active Symbology)	Pnt	Sym	
PI2	POINT OF INTERSECTION SYM WITH LABEL (Active Symbology)	Pnt	Sym	
POINT	POINT SYM (Active Symbology)	Pnt	Sym	

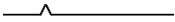
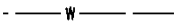



<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
RR10P	<b>OBSOLETE</b>	Grph	Line Pattern	
RWACC	<b>OBSOLETE</b>	Pnt	Line Pattern	
SETUP	DGN FILE SETUP POINT (Lvl = 10 Sheet Format / Co = 0 / Wt = 1)	Grph	Sym	
SEWERP	<b>OBSOLETE</b>	Grph	Line Pattern	
SGN1P	SIGN WITH 1 POST <i>(Active Symbology)</i>	Pnt	Sym	
SGN2P	SIGN WITH 2 POSTS <i>(Active Symbology)</i>	Pnt	Sym	
SGN3P	EXISTING SIGN WITH 1 POST <i>(Active Symbology)</i>	Pnt	Sym	
SGN4P	EXISTING SIGN WITH 2 POST <i>(Active Symbology)</i>	Pnt	Sym	
SGNATT	ROADSIDE SIGN ATTACHED <i>(Active Symbology)</i>	Pnt	Sym	
SIGN4S	SYM FOR SIGN (4 LETTERS) (Lvl = 45 Signing / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	

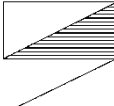
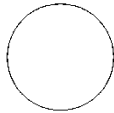
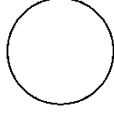


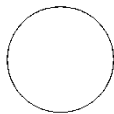
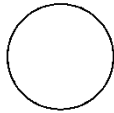
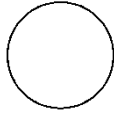
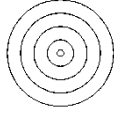
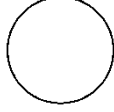
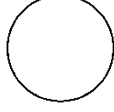
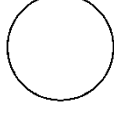
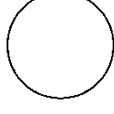
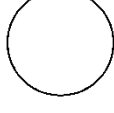
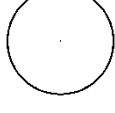
<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SIGN5S	SYM FOR SIGN (5 LETTERS) (Lvl = 45 Signing / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
SIGN6S	SYM FOR SIGN (6 LETTERS) (Lvl = 45 Signing / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
STEAM	<b>O B S O L E T E</b>	Grph	Line Pattern	---ST---
STORMD	<b>O B S O L E T E</b>	Grph	Line Pattern	---SD---
STRPS2	SYM FOR COMBO STRIPING (Lvl = 44 PaveMark Anno / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
STRPSY	SYM FOR STRIPING (Lvl = 44 PaveMark Anno / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
TB11	TEMPORARY ARRAY TB11 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
TB14	TEMPORARY ARRAY TB14 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
TELCOM	<b>O B S O L E T E</b>	Grph	Line Pattern	---TC---
TELEP	<b>O B S O L E T E</b>	Grph	Line Pattern	---T---


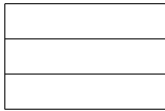
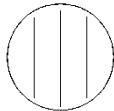
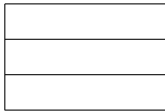
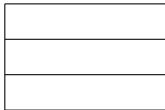
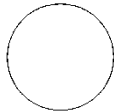
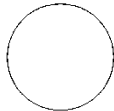
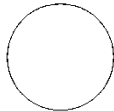
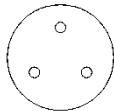
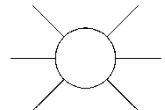
<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TERML	GUARDRAIL TERMINATOR – LEFT <i>(Active Symbology)</i>	Pnt	Sym	
TERMR	GUARDRAIL TERMINATOR – RIGHT <i>(Active Symbology)</i>	Pnt	Sym	
TKPRO1	KRAIL PROFILE 1 <i>(Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)</i>	Grph	Sym	
TKPRO2	KRAIL PROFILE 2 <i>(Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)</i>	Grph	Sym	
TRAST2	TRAFFIC STRIP COMBO DETAIL SYM <i>(Lvl = 43 Pave Marker Pave Marker / Co = 3 / Wt = 1)</i>	Grph	Sym	
TRASTR	TRAFFIC STRIPE DETAIL SYM <i>(Lvl = 44 PaveMark Anno / Co = 3 / Wt = 1)</i>	Grph	Sym	
TREEP	<b>O B S O L E T E</b>	Grph	Line Pattern	
TS11	TEMPORARY ARRAY TS11 <i>(Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)</i>	Grph	Sym	
TS14	TEMPORARY ARRAY TS14 <i>(Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)</i>	Grph	Sym	
TU11	TEMPORARY ARRAY TU11 <i>(Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)</i>	Grph	Sym	

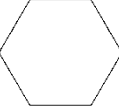
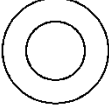
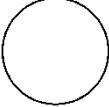
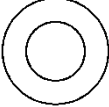
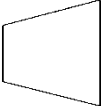
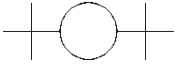
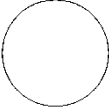
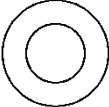
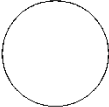
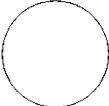
<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TU14	TEMPORARY ARRAY TU14 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
TU17	TEMPORARY ARRAY TU17 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
TU21	TEMPORARY ARRAY TU21 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
TVP	<b>OBSOLETE</b>	Grph	Line Pattern	-----TV-----
TYPE_E	<b>OBSOLETE</b>	Grph	Line Pattern	===== =====
U11	CRASH CUSHION U11 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
U14	CRASH CUSHION U14 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
U16	CRASH CUSHION U16 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
U21	CRASH CUSHION U21 (Lvl = 22 Misc Cnst Det / Co = 0 / Wt = 1)	Grph	Sym	
VPI	VERTICAL POINT OF INTERSECTION SYM (Active Symbology)	Pnt	Sym	VPI 

<b>ROADWAY</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
WALLP	<b>OBSOLETE</b>	Grph	Line Pattern	
WATERP	<b>OBSOLETE</b>	Grph	Line Pattern	
WATP	<b>OBSOLETE</b>	Grph	Line Pattern	
WFP	<b>OBSOLETE</b>	Grph	Line Pattern	
XCEL	X SYM (Active Symbology)	Pnt	Sym	

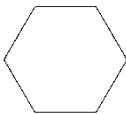

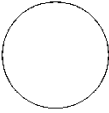
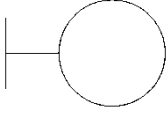
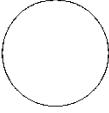
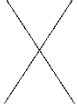
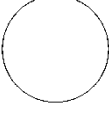
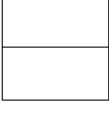
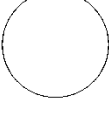

<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
BDRN	BRIDGE DECK DRAIN (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 1)	Grph	Sym	
BLC	BLOCK CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
BUAO	BRIDGE UTILITY ACCESS OPEN (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 1)	Grph	Sym	
BUS	BUS STOP (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
CAB	CABINET UTILITY (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
CALL	CALLBOX (Lvl = 5 Exist Utils / Co = 5 / Wt = 0)	Grph	Sym	
CCI	CRASH CUSHION INDIVIDUAL (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
CLH	CENTER LINE MONUMENT H (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
CLHV	CENTER LINE MONUMENT H V (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
CLNR	STREET CL FD NO RECORD (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	

<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CLO	CLEAN OUT (Lvl = 6 Exist Hydro / Co = 6 / Wt = 1)	Grph	Sym	
CLPC	STREET CL PC (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
CLPT	STREET CL PT (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
COL	BENT COLUMN PIER (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 1)	Grph	Sym	
CPCC	STREET CL PCC (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
CPI	STREET CL PI (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
CPOC	STREET CL POC (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
CPOT	STREET CL POT (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
CPRC	STREET CL PCC (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
CTRL	GENERIC CONTROL PT (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	

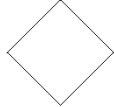
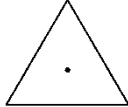
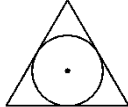
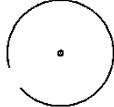
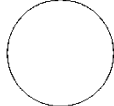
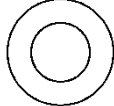
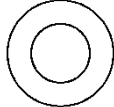
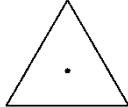
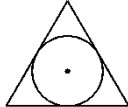
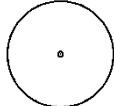
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CUVT	CULVERT TOP ELEVATION (Lvl = 6 Exist Hydro / Co = 1 / Wt = 0)	Grph	Sym	
DICO	DRAIN INLET CURB OPEN - NO GRATE (Lvl = 6 Exist Hydro / Co = 1 / Wt = 0)	Grph	Sym	
DIRO	DRAIN INLET - ROUND (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
DIS	DRAIN INLET - RECTANGULAR SURVEYS (Lvl = 6 Exist Hydro / Co = 1 / Wt = 0)	Grph	Sym	
DISD	DRAIN INLET - SIDE (Lvl = 6 Exist Hydro / Co = 1 / Wt = 0)	Grph	Sym	
EDC	DRAIN EDGE CLEANOUT (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
EDO	DRAIN EDGE OUTLET (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
EDV	DRAIN EDGE VENT (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
ELMH	ELECTRICAL MANHOLE (Lvl = 5 Exist Utils / Co = 3 / Wt = 0)	Grph	Sym	
ELS	ELECTROLIER STREET LIGHT (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	

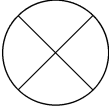
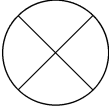
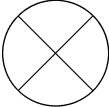
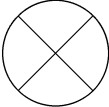
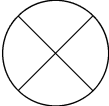
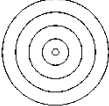
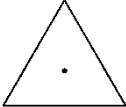
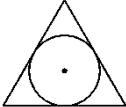
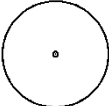
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EM	ELECTRIC METER (Lvl = 5 Exist Utils / Co = 3 / Wt = 1)	Grph	Sym	
FDNR	FOUND POINT - NO RECORD (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
FDPT	GENERIC POINT OWNERSHIP LINE (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
FDR	FOUND POINT - RECORD (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
FES	FLARED END SECTION (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
FHS	FIRE HYDRANT SURVEYS (Lvl = 5 Exist Utils / Co = 1 / Wt = 0)	Grph	Sym	
FP	FLAG POLE (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
FRLC	FRAC LOT CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
GF	GATE POST - FREE END (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
GH	GATE POST - HINGE END (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	

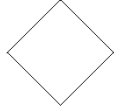
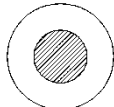

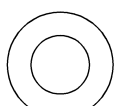
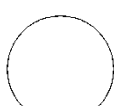

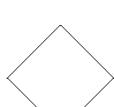
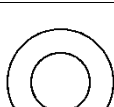
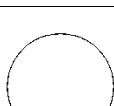
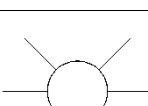


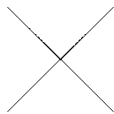
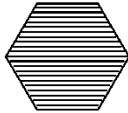
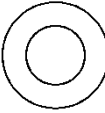
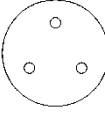


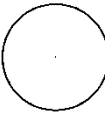
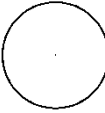

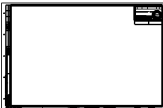
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
GM	GAS METER (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
GUY	GUY ANCHOR (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
GVS	GAS VALVE (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
HB	HOSE BIB (Lvl = 5 Exist Utils / Co = 1 / Wt = 0)	Grph	Sym	
HORZ	HORIZONTAL DRAIN (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
HWAT	HIGH WATER MARK (Lvl = 6 Exist Hydro / Co = 1 / Wt = 0)	Grph	Sym	
HYDRP	GENERIC HYDRO POINT (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
INTT	ORCHARD TREE INTERIOR (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 1)	Grph	Sym	
IRRV	VALVE IRRIGATION (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
LOCT	SLIDE MONITORING (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 0)	Grph	Sym	

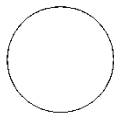

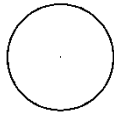

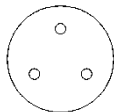
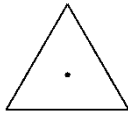
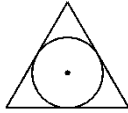
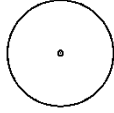

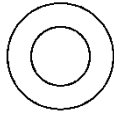
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
LP	LAMP POST (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
LTC	LOT CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
MANP	GENERIC MAN MADE FEATURE (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
MARK	GUIDE POST MARKER (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 1)	Grph	Sym	
MB	MAIL BOX (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
MBS	MAIL BOXES (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
MC	MEANDER CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
OSH	OS LINE MONUMENT H (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
OSHV	OS LINE MONUMENT H V (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PBS	PULLBOX (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	

<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PED	PEDESTAL TELEPHONE (Lvl = 5 Exist Utils / Co = 5 / Wt = 1)	Grph	Sym	
PHH	PHOTO CONTROL MONUMENT - HORIZONTAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PHHV	PHOTO CONTROL MONUMENT HORIZONTAL & VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PHV	PHOTO CONTROL MONUMENT-VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PIPR	PROTECTIVE PIPE (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
PLSO	PLS CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
PMC	PARCEL CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
PMH	PRIMARY CONTROL MONUMENT - HORIZONTAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PMHV	PRIMARY CONTROL MONUMENT- HORIZ. & VERT. (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PMV	PRIMARY CONTROL MONUMENT - VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	

<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
POINT0	POINT SYM (Lvl = 72 Survey Lins Point Data / Co = 0 / Wt = 1)	Grph	Sym	
POINT1	POINT SYM (Lvl = 72 Survey Lins Point Data / Co = 1 / Wt = 1)	Grph	Sym	
POINT2	POINT SYM (Lvl = 72 Survey Lins Point Data / Co = 2 / Wt = 1)	Grph	Sym	
POINT4	POINT SYM (Lvl = 72 Survey Lins Point Data / Co = 4 / Wt = 1)	Grph	Sym	
POINT6	POINT SYM (Lvl = 72 Survey Lins Point Data / Co = 6 / Wt = 1)	Grph	Sym	
POLES	POLE SURVEYS (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
PRH	PROJECT CONTROL MONUMENT - HORIZONTAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
PRHV	PROJECT CONTROL MONUMENT - HORIZ. & VERT. (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Line Pattern	
PROJCTRL NOTES	Survey Project Control Notes (Lvl = 60 Nongeo Data Co = 0,3,4 Wt = 0-2)	Grph	Notes	<p><b>NOTES</b></p> <p>1. ALL MONUMENTS SHALL BE CONSIDERED TO BE THE PROPERTY OF THE STATE OF CALIFORNIA AND SHALL BE MAINTAINED AS SUCH.</p> <p>2. MONUMENTS SHALL BE CONSIDERED TO BE THE PROPERTY OF THE STATE OF CALIFORNIA AND SHALL BE MAINTAINED AS SUCH.</p> <p>3. MONUMENTS SHALL BE CONSIDERED TO BE THE PROPERTY OF THE STATE OF CALIFORNIA AND SHALL BE MAINTAINED AS SUCH.</p> <p>4. MONUMENTS SHALL BE CONSIDERED TO BE THE PROPERTY OF THE STATE OF CALIFORNIA AND SHALL BE MAINTAINED AS SUCH.</p> <p>5. MONUMENTS SHALL BE CONSIDERED TO BE THE PROPERTY OF THE STATE OF CALIFORNIA AND SHALL BE MAINTAINED AS SUCH.</p>
PRVS	PROJECT CONTROL MONUMENT - VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	

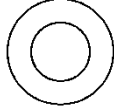


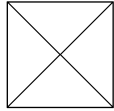
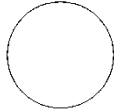
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PTEL	PUBLIC TELEPHONE (Lvl = 5 Exist Utils / Co = 5 / Wt = 1)	Grph	Sym	
PUMP	PUMP (Lvl = 6 Exist Hydro / Co = 1 / Wt = 0,1)	Grph	Sym	
QC	QUARTER CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
RCS	RANCHO CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
RDWYP	GENERIC POINT ROADWAY DELINEATION (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 1)	Grph	Sym	
REFR	REFERENCE POINT (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
RMRK	MARKERS (Lvl = 3 Exist Rdwy / Co = 4 / Wt = 1)	Grph	Sym	
RO	RANCHO (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
RRGA	RAILROAD GATE POST (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
RRSG	RAILROAD SIGNAL (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	








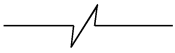
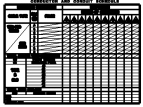
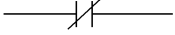
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
RRSW	RAILROAD SWITCH (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
RWS	ROW MONUMENT (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
SCS	SECTION CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	
SDMH	STORM DRAIN MANHOLE (Lvl = 5 Exist Utils / Co = 1 / Wt = 0)	Grph	Sym	
SINC	SIGN OVERHEAD CANTILEVER (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
SINS	SIGN - SINGLE POST (Lvl = 2 Exist Man Made / Co = 4 / Wt = 1)	Grph	Sym	
SLH	STATION LINE MONUMENT – HORIZONTAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
SLHV	STATION LINE MONUMENT – HORIZONTAL & VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
SPLAN	SURVEY BORDER SHEET (Lvl = 10 Sheet Format / Co = 0 Wt = 0-3)	Grph	Sym	
SPLAN2	SURVEY BORDER SHEET 2 (Lvl = 10 Sheet Format / Co = 0 Wt = 0-3)	Grph	Sym	

<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SPR	SPRINKLER HEAD (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
SPS	STAND PIPE SURVEYS (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
SRCH	SEARCH COORDINATE (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
SSEAL	PROFESSIONAL SURV STAMP (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-2)	Grph	Note	
SSMH	SANITARY SEWER MANHOLE (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
SUH	SUPP CONTROL MONUMENT - HORIZONTAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
SUHV	SUPP CONTROL MONUMENT - HORIZONTAL & VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
SUV	SUPP CONTROL MONUMENT - VERTICAL (Lvl = 1 Control / Co = 5 / Wt = 1)	Grph	Sym	
TANK	TANK CENTER (Lvl = 2 Exist Man Made / Co = 4 / Wt = 0)	Grph	Sym	
TC	TOWNSHIP CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 1)	Grph	Sym	

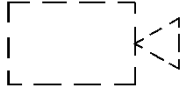
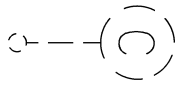
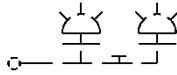
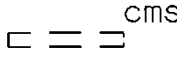

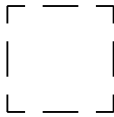
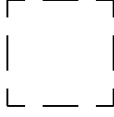
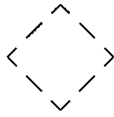
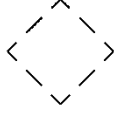
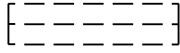
<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TLMH	TELEPHONE MANHOLE (Lvl = 5 Exist Utils / Co = 5 / Wt = 0)	Grph	Sym	
TRAN	TRANSMISSION TOWER (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
TRC	TRACT CORNER (Lvl = 31 RW (exist) / Co = 6 / Wt = 0)	Grph	Sym	
TREE	TREE (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 1)	Grph	Sym	
TS	TRAFFIC SIGNAL (Lvl = 5 Exist Utils / Co = 6 / Wt = 0)	Grph	Sym	
UTLA	UTILITY APPURTENANCE (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
UTLP	GENERIC POINT UTILITIES (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
VEGP	GENERIC POINT VEGETATION (Lvl = 4 Exist Veg_Nat / Co = 2 / Wt = 1)	Grph	Sym	
VENT	VENT (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	
VLT	VAULT (Lvl = 5 Exist Utils / Co = 6 / Wt = 1)	Grph	Sym	



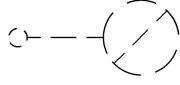
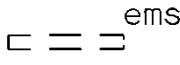
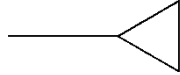
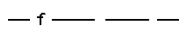
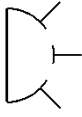
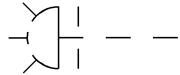
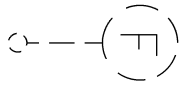
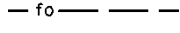
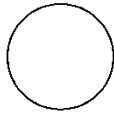

<b>SURVEYS</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
WC	WITNESS CORNER (Lvl = 30 Cut and Fill / Co = 6 / Wt = 1)	Grph	Sym	
WDGR	WOOD GUARD RAIL (Lvl = 2 Exist Man Made / Co = 4 / Wt = 0)	Grph	Line Pattern	
WELL	WELL (Lvl = 6 Exist Hydro / Co = 1 / Wt = 1)	Grph	Sym	
WMS	WATER METER SURVEYS (Lvl = 5 Exist Utils / Co = 1 / Wt = 1)	Grph	Sym	
WV	WATER VALVE (Lvl = 5 Exist Utils / Co = 1 / Wt = 1)	Grph	Sym	

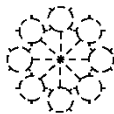
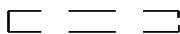
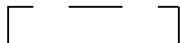

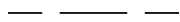
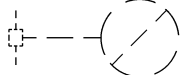
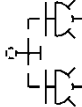
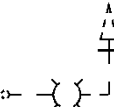
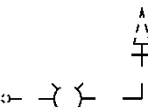
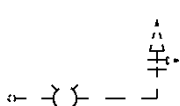
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
AB	ABANDON (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
BC	INSTALL BOX IN CONDUIT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
BPN	PEDESTRIAN BARRICADE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
BREAKR	CIRCUIT BREAKER (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
CB	INSTALL CONDUIT IN BOX (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
CC	CONNECT CONDUIT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
CF	CONDUIT FOR FUTURE USE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
COCOIL	CONTACTOR COIL (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
CONSCH	CONDUCTOR SCHEDULE (Lvl = 48 Elect Anno / Co = 4 / Wt = 1)	Grph	Sym	
CONTNC	CONTACTOR, NORMALLY CLOSED CONTACT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	

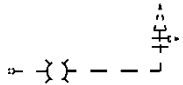
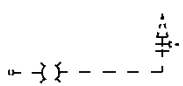
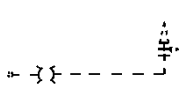
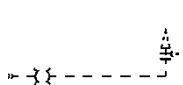




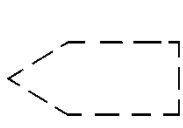
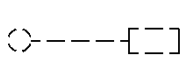
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CONTNO	CONTACTOR, NORMALLY OPEN CONTACT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
CRN	CONDUIT RUN NUMBER (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
DH	DETECTOR HANDHOLE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
E12UA	EXISTING 12 UP ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
E170	EXISTING CONTROLLER CABINET (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
E21TS	EXISTING TYPE 21TS VEHICLE SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
E2RSM	EXISTING ROADSIGN ON MAST ARM – TWO STRAP (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
E312LA	EXIST 3_12 LEFT ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
E5YGRA	EXISTING SIGNAL RED, YELLOW, GREEN ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ECC	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ECCTV	EXISTING CLOSED-CIRCUIT TV (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
ECE	EXISTING CITY ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ECFB	EXISTING CANTILEVER FLASH BEACON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ECMS	EXISTING CHANGEABLE MESSAGE SIGN (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
EDH	EXISTING DETECTOR HANDHOLE (Lvl = 47 Electrical / Co = 2 / Wt = 0,1)	Grph	Sym	
EDLPA2	EXISTING TYPE A DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPA5	EXISTING TYPE A DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPB2	EXISTING TYPE B DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPB5	EXISTING TYPE B DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPC2	EXISTING TYPE C DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

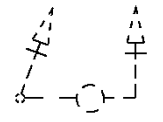
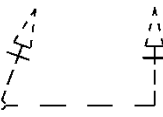
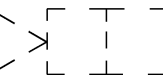
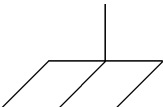
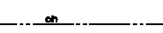

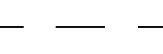
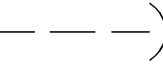
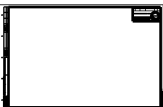
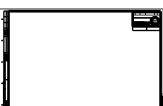
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EDLPC5	EXISTING TYPE C DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPD2	EXISTING TYPE D DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPD5	EXISTING TYPE D DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPE2	EXISTING TYPE E DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPE5	EXISTING TYPE E DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPQ2	EXISTING TYPE Q DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDLPQ5	EXISTING TYPE Q DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EDPIS	EXISTING 2 POST OVERHEAD ILLUMINATED SIGN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EDZON2	EXISTING DETECTION ZONE – 20 SCALE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
EDZON5	EXISTING DETECTION ZONE – 50 SCALE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	

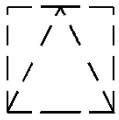
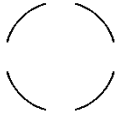



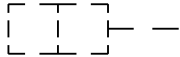
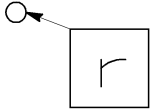

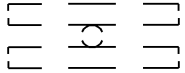

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EELECT	EXISTING NON-STANDARD ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EEMS	EXISTING ELECTRONIC MESSAGE SIGN (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
EEVD	EXISTING EMERGENCY VEHICLE DETECTOR (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EFAC	<b>OBSOLETE</b>	Grph	Line Pattern	
EFB	EXISTING FLASHING BEACON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EFBARM	EXISTING FLASHING BEACON WITH ARM (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EFFE	EXISTING ELECTROLIER FOUNDATION (FUTURE INSTALLATION) (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EFIBOP	<b>OBSOLETE</b>	Grph	Line Pattern	
EGP	EXISTING GUARD POST (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EHAR	EXISTING HIGHWAY ADVISORY RADIO (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EHML	EXISTING HIGH MAST LIGHT (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EIBMS	EXISTING ILLUMINATED BR. MOUNTED SIGN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EIISNS	EXISTING IISNS (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EISWL	EXISTING OVERHEAD SIGN WITH ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ELC	<b>OBSOLETE</b>	Grph	Line Pattern	
ELOWP	EXISTING LUMINAIRE ON WOOD POLE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EM15FB	EXISTING TYPE15 FLASH BEACON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMA15	EXISTING 15 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMA20	EXISTING 20 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL25	EXISTING 25 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

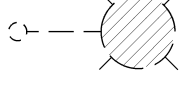
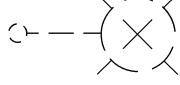
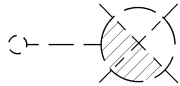
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EMAL30	EXISTING 30 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL35	EXISTING 35 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL40	EXISTING 40 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL45	EXISTING 45 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL50	EXISTING 50 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL55	EXISTING 55 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL60	EXISTING 60 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMAL65	EXISTING 65 FOOT MASTARM 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMD	EXISTING MAGNETIC DETECT (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMO	<b>OBSOLETE</b>	Grph	Sym	

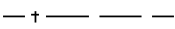
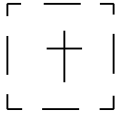
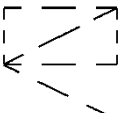



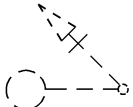


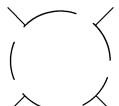



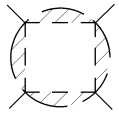
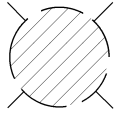

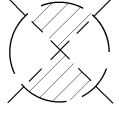

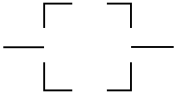

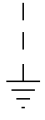
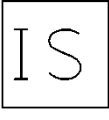
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EMSWLS	EXISTING MASTARM SIGNAL WITH ILLUMINATION (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMSWOL	EXISTING MASTARM SIGNAL WITHOUT ILLUMINATION (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EMVDS	EXISTING MICRO VEHICLE DETECTOR (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
ENBOND	ENCLOSURE BOND (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
EOHL	<b>OBSOLETE</b>	Grph	Line Pattern	
EPB	EXISTING PULLBOX (Lvl = 47 Electrical / Co = 3 / Wt = 1)	Grph	Sym	
EPBAR	EXISTING PEDESTRIAN BARRICADE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EPGUY	EXISTING POLE GUY WITH ANCHOR (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
EPLAN	ELECTRICAL BORDER SHEET (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	
EPLAN2	ELECTRICAL BORDER SHEET FOR CONSULTANT USE (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-3)	Grph	Sheet	


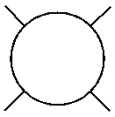
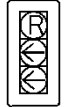
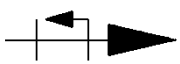
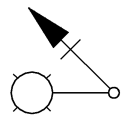
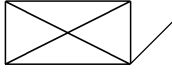
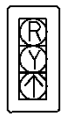
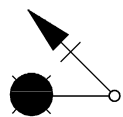
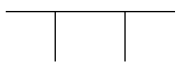
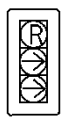
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EPMUT	EXISTING PAD MOUNT FOR UTILITY TRANSFORMER (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
EPOLE	EXISTING POLE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EPPB	<b>OBSOLETE</b>	Grph	Sym	
EPBA	EXISTING PUSH BUTTON ASSEMBLY (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EPBAR	EXISTING PED BARRICADE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EPSH	EXISTING PEDESTRIAN SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ER	EXISTING CONDUIT RISER STRUCTURE (Lvl = 47 Electrical / Co = 3 / Wt = 0,1)	Grph	Sym	
ERSM	EXISTING ROAD SIGN ON MAST ARM – ONE STRAP (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ESCDIS	EXISTING DUAL ILLUMINATED SIGN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ESCMIS	EXISTING ILLUMINATED SIGN -CENTERED (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	




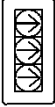






<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ESEAL	REGISTERED ELEC STAMP (Lvl = 10 Sheet Format / Co = 0 / Wt = 0-2)	Grph	Note	
ESFAV	EXISTING SIGNAL FACE WITH VISOR (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ESMS	EXISTING VEHICLE SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ESOWLM	EXISTING SOFIT OR WALL LUMINAIRE TO MODIFY (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ESOWLU	EXISTING SOFIT OR WALL LUMINAIRE TO REMAIN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ESSMIS	EXISTING ILLUMINATED SIGN -SIDE POST (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET15	EXISTING TYPE 15 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET15D	EXISTING DUAL ARM LUMINAIRE TYPE 15D ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET15DS	EXISTING DUAL ARM LUMINAIRE TYPE 15D ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET15S	EXISTING TYPE 15 ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ET21	EXISTING TYPE 21 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET21D	EXISTING DUAL ARM LUMINAIRE TYPE 21D ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET21DS	EXISTING DUAL ARM LUMINAIRE TYPE 21D ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET21S	EXISTING TYPE 21 ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET30	EXISTING TYPE 30 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET31	EXISTING TYPE 31 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET32	EXISTING TYPE 32 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET33LA	EXISTING TYPE 33 WITH 2 LIGHT SIGNAL SIGN (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ET35	EXISTING TYPE 35 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
ET36	EXISTING TYPE 36 20A ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ETC	<b>OBSOLETE</b>	Grph	Line Pattern	
ETDC	EXISTING TELEPHONE DEMARCAT CABINET (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
ETIII	EXISTING TYPE 3 SERVICE ENCLOSURE (Lvl = 47 Electrical / Co = 3 / Wt = 1)	Grph	Sym	
ETITLE	ELECTRICAL TITLE SHEET (Lev = 10 Sheet Format / Col = 0-2 / Wt = 0-3)	Grph	Sym	
ETITL2	ELECTRICAL TITLE SHEET FOR CONSULTANT 2 (Lev = 10 Sheet Format / Col = 0-2 / Wt = 0-3)	Grph	Sym	
ETITL3	ELECTRICAL TITLE SHEET FOR CONSULTANT 3 (Lev = 10 Sheet Format / Col = 0-2 / Wt = 0-3)	Grph	Sym	
ETS	EXISTING TRAFFIC SIGNAL (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
ETSC	<b>OBSOLETE</b>	Grph	Line Pattern	
ETYPE1	EXISTING TYPE 1 STANDARD WITH VEHICLE SIGNAL FACES (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
EWD15	EXISTING WIRING DIAGRAM TYPE 15 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	

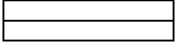
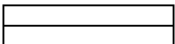
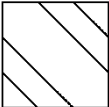
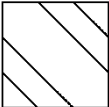
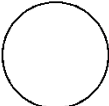
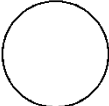




<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EWD15S	EXISTING WIRING DIAGRAM TYPE 15S (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EWD21	EXISTING WIRING DIAGRAM TYPE 21 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EWD21S	EXISTING WIRING DIAGRAM TYPE 21S (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EWD30	EXISTING WIRING DIAGRAM TYPE 30 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EWD31	EXISTING WIRING DIAGRAM TYPE 31 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EWD32	EXISTING WIRING DIAGRAM TYPE 32 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
EWPP	EXISTING POWER POLE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
FA	FOUNDATION ABANDONED (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
GELECT	GROUNDING ELECTRODE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
IS	INSTALL SIGN (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	


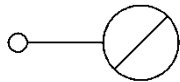
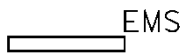
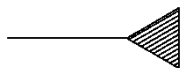
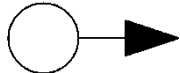

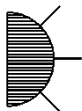

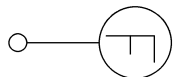

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
LPHASE	LEFT TURN PHASE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
LUM	MASTARM LUMINAIRE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
N112DL	NEW 3 SECTION - 12 RIGHT, DUAL LEFT ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N12UA	NEW 12 UP ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N15TS	TYPE 15TS AND VEHICLE SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N170	NEW CONTROLLER CABINET (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N212UA	NEW 3 SECTION-12 RED AND YELLOW, 12 UP GREEN ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N21TS	TYPE 21TS VEHICLE SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N2RSM	NEW ROAD SIGN ON MAST ARM – TWO STRAP (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N2RT	NEW 3 SECTION - 12 DUAL RED ARROWS (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

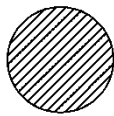

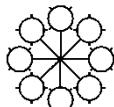




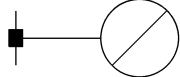
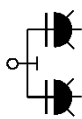
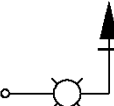
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
N312DL	NEW 5 SECTION - 12 RED-YEL-GREEN, DUAL LEFT ARROWS (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N312DR	NEW 5 SECTION -12 RED-YEL-GRN, DUAL RED ARROWS (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N312LA	NEW 12 LEFT TURN (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N312RT	NEW 3 SECTION - TRI RED ARROWS (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N38112	NEW 3 SECTION - 8 RED-YEL-GRN, 12 LEFT ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N38DL	NEW 5 SECTION - 8 RED-YEL-GRN, DUAL 12 LEFT ARROWS (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N412LA	NEW 4 SECTION -12 RED-YEL-GRN, 12 LEFT ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N412LR	NEW 4 SECTION -12 RED-YELLOW, LEFT, RIGHT (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N412UL	NEW 4 SECTION - 12 RED-YEL, UP GRN ARROW, LEFT ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
N5YGRA	NEW SIG RED_YEL_GR ARROW (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

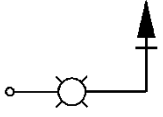
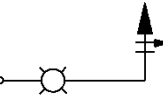
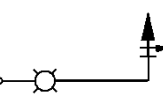
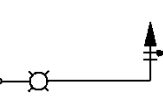
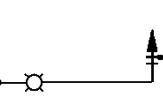
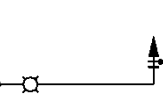
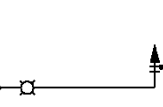
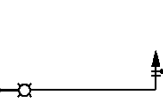
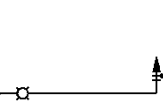
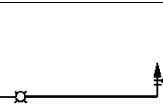


<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NCC	<b>OBSOLETE</b>	Grph	Line Pattern	
NCCTV	NEW CLOSED CIRCUIT TV (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
NCE	NEW CITY ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NCFB	NEW CANTILEVER FLASH BEACON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NCMS	NEW CHANGEABLE MESSAGE SIGN (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
NDH	NEW DETECTOR HANDHOLE (Lvl = 47 Electrical / Co = 2 / Wt = 0,1)	Grph	Sym	
NDLPA2	NEW TYPE A DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPA5	NEW TYPE A DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPB2	NEW TYPE B DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPB5	NEW TYPE B DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

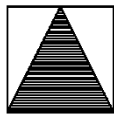
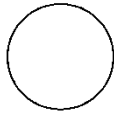
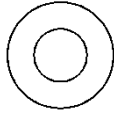
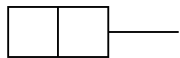

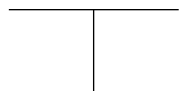



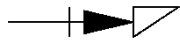
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NDLPC2	NEW TYPE C DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPC5	NEW TYPE C DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPD2	NEW TYPE D DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPD5	NEW TYPE D DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPE2	NEW TYPE E DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPE5	NEW TYPE E DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPQ2	NEW TYPE Q DETECTOR LOOP – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDLPQ5	NEW TYPE Q DETECTOR LOOP – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NDPIS	NEW 2 POST OVERHEAD ILLUMINATED SIGN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NDZON2	NEW DETECTION ZONE – 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

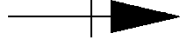

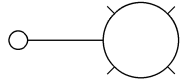
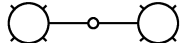
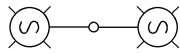


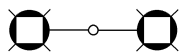
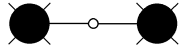
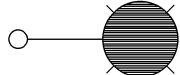
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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NDZON5	NEW DETECTION ZONE – 50 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NELECT	ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NEMS	NEW ELECTRONIC MESSAGE SIGN (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
NEVD	NEW EMERGENCY VEHICLE DETECTOR (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NF70W	NEW 70W FLUSH MOUNTED (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NFAC	<b>OBSOLETE</b>	Grph	Line Pattern	
NFB	NEW FLASHING BEACON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NFBARM	NEW FLASHING BEACON WITH ARM (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NFFE	NEW ELECTROLIER FOUNDATION (FUTURE INSTALLATION) (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NFIBOP	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NGP	NEW GUARD POST (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NHAR	NEW HIGHWAY ADVISORY RADIO (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
NHML	NEW HIGH MAST LIGHTING (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NIBMS	NEW ILLUMINATED BR MOUNTED SIGN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NIISNS	NEW IISNS (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NISWL	NEW OVERHEAD SIGN WITH ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NLC	<b>OBSOLETE</b>	Grph	Line Pattern	
NLOWP	NEW LUMINAIRE ON WOOD POLE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NM15FB	NEW TYPE15 FLASH BEACON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMA15	NEW 15 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

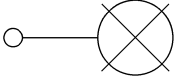
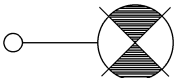
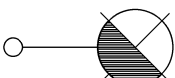
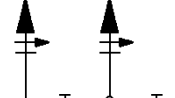
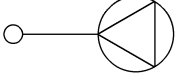
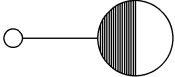
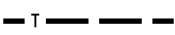

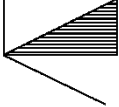

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NMA20	NEW 20 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL25	NEW 25 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL30	NEW 30 FOOT MAST ARM - 30 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL35	NEW 35 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL40	NEW 40 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL45	NEW 45 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL50	NEW 50 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL55	NEW 55 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL60	NEW 60 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMAL65	NEW 65 FOOT MAST ARM - 20 SCALE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

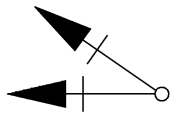
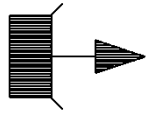
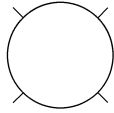
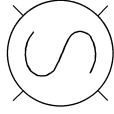
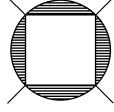
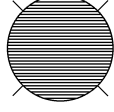
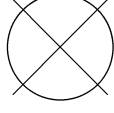

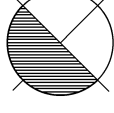
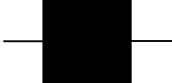
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NMD	NEW MAGNETIC DETECTOR (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMO	<b>OBSOLETE</b>	Grph	Sym	
NMSWLS	NEW MAST ARM SIGNAL WITH LUMINAIRE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMSWOL	NEW MAST ARM WITHOUT LUMINAIRE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NMVDS	NEW MICRO VEHICLE DETECTOR (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
NOHL	<b>OBSOLETE</b>	Grph	Line Pattern	
NP70W	NEW PENDANT - 70W (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NPB	NEW PULL BOX (Lvl = 47 Electrical / Co = 3 / Wt = 1)	Grph	Sym	
NPBAR	NEW PEDESTRIAN BARRICADE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NPGUY	NEW POLE GUY WITH ANCHOR (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	




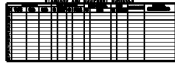
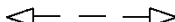
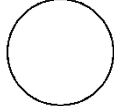


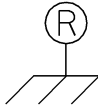

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NPMUT	NEW PAD MOUNT FOR UTILITY TRANSFORMER (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
NPOLE	NEW POLE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NPPB	NEW PEDESTRIAN PUSH BUTTON (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NPSH	NEW PEDESTRIAN SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NR	NEW CONDUIT RISER STRUCTURE (Lvl = 47 Electrical / Co = 3 / Wt = 1)	Grph	Sym	
NRSM	NEW ROAD SIGN ON MAST ARM – ONE STRAP (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NS	NO SLIP BASE ON STANDARD (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
NSCDIS	NEW DUAL ILLUMINATED SIGN (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NSCMIS	NEW ILLUMINATED SIGN - CENTERED (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NSFAV	NEW SIGNAL FACE WITH VISOR (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NSMS	NEW VEHICLE SIGNAL FACE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NSSMIS	NEW ILLUMINATED SIGN - SIDE POST (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT15	NEW TYPE 15 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT15D	NEW DUAL ARM LUMINAIRE TYPE 15D ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT15DS	NEW DUAL ARM LUMINAIRE TYPE 15D ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT15S	NEW TYPE 15 ELECTROLIER STRUCTURE (1Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT21	NEW TYPE 21 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT21D	NEW DUAL ARM LUMINAIRE TYPE 21D ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT21DS	NEW DUAL ARM LUMINAIRE TYPE 21D ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT21S	NEW TYPE 21 ELECTROLIER STRUCTURE (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	





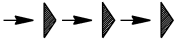
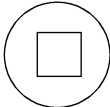
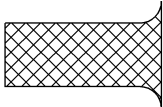
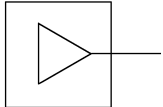

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NT30	NEW TYPE 30 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT31	NEW TYPE 31 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT32	NEW TYPE 32 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT33LA	NEW TYPE 33 WITH 2 LIGHT SIGNAL SIGN (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
NT35	NEW TYPE 35 ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NT36	NEW TYPE 36 20A ELECTROLIER (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NTC	<b>OBSOLETE</b>	Grph	Line Pattern	
NTDC	NEW TELEPHONE DEMARCATION CABINET (Lvl = 47 Electrical / Co = 5 / Wt = 1)	Grph	Sym	
NTIII	NEW TYPE 3 SERVICE ENCLOSURE (Lvl = 47 Electrical / Co = 3 / Wt = 1)	Grph	Sym	
NTSC	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NTYPE1	NEW TYPE 1 STANDARD WITH VEHICLE SIGNAL FACES (Lvl = 47 Electrical / Co = 2 / Wt = 3)	Grph	Sym	
NW70W	NEW WALL SURFACE - 70W (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWD15	NEW WIRING DIAGRAM TYPE 15 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWD15S	NEW WIRING DIAGRAM TYPE 15S (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWD21	NEW WIRING DIAGRAM TYPE 21 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWD21S	NEW WIRING DIAGRAM TYPE 21S (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	<small>NWD21S</small> 
NWD30	NEW WIRING DIAGRAM TYPE 30 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWD31	NEW WIRING DIAGRAM TYPE 31 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWD32	NEW WIRING DIAGRAM TYPE 32 (Lvl = 47 Electrical / Co = 4 / Wt = 1)	Grph	Sym	
NWPP	NEW WOOD POWER POLE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	


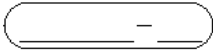

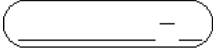
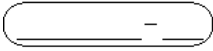
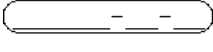
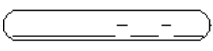
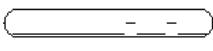
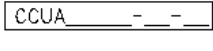
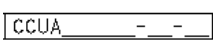
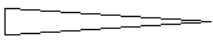
<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PEC	PHOTOELECTRIC CONTROL (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
PEU	PHOTOELECTRIC UNIT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
PH	PHASE SYM (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
POLSCH	POLE SCHEDULE (Lvl = 48 Elect Anno / Co = 4 / Wt = 1)	Grph	Table	
PPHASE	PEDESTRIAN SIGNAL PHASE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
PSI	POLE SCHEDULE IDENTIFIER (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
RC	REMOVAL BY CONTRACTOR (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
RE	<b>OBSOLETE</b>	Grph	Sym	
RECEPT	RECEPTACLE (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
RL	RELOCATE EQUIPMENT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
RR	REMOVE AND REUSE EQUIPMENT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
RS	REMOVE AND SALVAGE EQUIPMENT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
RSM	ROAD SIGN ON MAST ARM (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
SC	SPLICE NEW 2 EX CONDUCTOR (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
SD	SERVICE DISCONNECT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
TERMBL	TERMINAL BLOCKS (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
TIEPT	TIE POINT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
TPHASE	THROUGH SIGNAL PHASE (Lvl = 47 Electrical / Co = 2 / Wt = 1)	Grph	Sym	
TSP	TELEPHONE SERVICE POINT (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Sym	
VOLTAC	VOLT (ALTERNATING CURRENT) (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Label	V(ac)

<b>TRAFFIC / ELECTRICAL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
VOLTDC	VOLT (DIRECT CURRENT) (Lvl = 47 Electrical / Co = 0 / Wt = 1)	Grph	Label	V(dc)
WARN	CIRCUIT WARNING MESSAGE (Lvl = 48 Elect Anno / Co = 4 / Wt = 1)	Grph	Notes	

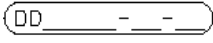
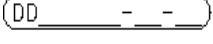
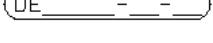

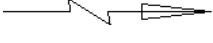
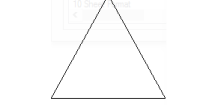
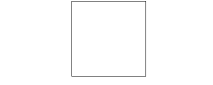
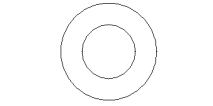
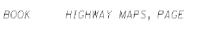

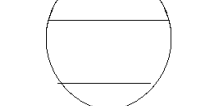
<b>WATER POLLUTION CONTROL</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STPILE	TEMP STOCKPILE (Lvl = 34 WPC Temp / Co = 6 / Wt = 1)	Grph	Sym	
TCHDAM	TEMP CHECK DAM (Lvl = 34 WPC Temp / Co = 6 / Wt = 1)	Grph	Sym	
TDIP	TEMP DRAIN INLET PROTECT (Lvl = 34 WPC Temp / Co = 6 / Wt = 1)	Grph	Sym	
TEXTIT	TEMP ENTRANCE EXIT (Lvl = 34 WPC Temp / Co = 6 / Wt = 1)	Grph	Sym	
TOUT	TEMP DRAIN OUTLET PROTECT (Lvl = 34 WPC Temp / Co = 6 / Wt = 1)	Grph	Sym	
WASH	TEMP CONCRETE WASHOUT (Lvl = 34 WPC Temp / Co = 6 / Wt = 1)	Grph	Sym	

<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
AAA_RW	Version March 2017 (Lvl = rw_map_anno / Co = 10 / Wt = 1)	Grph	Sym	APRIL 2017
rw_ACCESS	ACCESS OPENING SYM (Lvl = rw_topo_point / Co = 0 / Wt = 2)	Grph	Sym	
rw_ANGLPT	ANGLE POINT SYM (Lvl = 60 Nongeo Data / Co = 2,250,251 / Wt = 0,1) (Masking)	Grph	Sym	
rw_APPROV	APPROVED AS TO DESIGN (Lvl =border, rw_map_anno, rw_topo_Wipeout_Areas / Co = 250, 251 / Wt = 0,1) (Masking)	Grph	Sym	
rw_BLK51	PARCEL BLOCK 5 1 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BLK52	PARCEL BLOCK 5 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BLK61	PARCEL BLOCK 6 1 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BLK62	PARCEL BLOCK 6 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BLK722	PARCEL BLOCK 7 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BLK822	PARCEL BLOCK 8 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BREAK	LINE EXTENSION (Lvl = rw_map_anno / Co =0,250 / Wt = 1) (Masking)	Grph	Sym	

<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_BUB51	PARCEL BUBBLE 5 1 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB52	PARCEL BUBBLE 5 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB522	PARCEL BUBBLE 5 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB61	PARCEL BUBBLE 6 1 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB62	PARCEL BUBBLE 6 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB622	PARCEL BUBBLE 6 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB722	PARCEL BUBBLE 7 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_BUB822	PARCEL BUBBLE 8 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_CCUA52	CCUA PARCEL BLK 5 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_CCUA62	CCUA PARCEL BLK 6 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_DART	DART ORIGIN AT TIP (Lvl = rw_map_anno / Co = 0 / Wt = 1)	Grph	Sym	

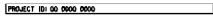



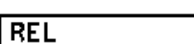
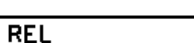


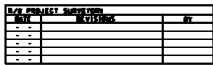
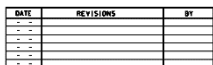
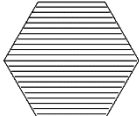









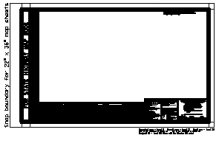
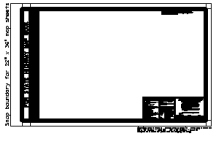
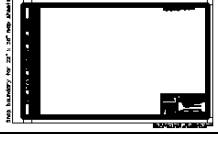
<b>Caltrans Right of Way Cell Named Levels</b>																																																
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>																																												
rw_DARTH	HORIZ DART POINT UP OR DOWN (Lvl = rw_map_anno / Co = 0 / Wt = 1)	Grph	Sym																																													
rw_DARTV	VERT DART POINT TO RT OR LT (Lvl = rw_map_anno / Co = 0 / Wt = 1)	Grph	Sym																																													
rw_DATA	CURVE LINE DATA TABLE 10 (Lvl = rw_topo_anno_table / Co = 0,250,251 / Wt = 0-2) (Masking)	Grph	Table	<table border="1"> <thead> <tr><th colspan="4">DATA TABLE</th></tr> <tr><th>NO.</th><th>RADIUS</th><th>DELTA/BEARING</th><th>LEN/DIST</th></tr> </thead> <tbody> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table>	DATA TABLE				NO.	RADIUS	DELTA/BEARING	LEN/DIST																																				
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rw_DATA1	CURVE LINE DATA 1 EXT. (Lvl = rw_topo_anno_table / Co = 0,250,251 / Wt = 0-2) (Masking)	Grph	Table																																													
rw_DATA5	CURVE LINE TABLE 5 EXT. (Lvl = rw_topo_anno_table / Co = 0,250,251 / Wt = 0-2) (Masking)	Grph	Table	<table border="1"> <tbody> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table>																																												
rw_DATCV	CURVE DATA TABLE 10 (Lvl = rw_topo_anno_table / Co = 0,250,251 / Wt = 0-2) (Masking)	Grph	Table	<table border="1"> <thead> <tr><th colspan="4">CURVE DATA TABLE</th></tr> <tr><th>NO.</th><th>RADIUS</th><th>DELTA</th><th>LENGTH</th></tr> </thead> <tbody> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table>	CURVE DATA TABLE				NO.	RADIUS	DELTA	LENGTH																																				
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rw_DATCV1	CURVE DATA 1 EXTENSION (Lvl = rw_topo_anno_table / Co = 0,250,251 / Wt = 0-2) (Masking)	Grph	Table																																													
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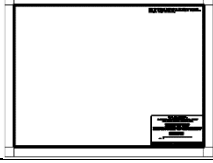
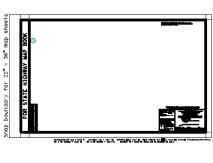
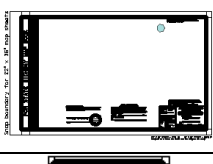
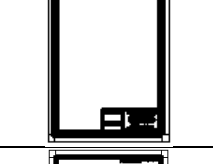
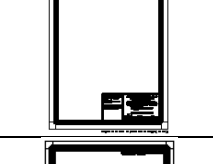
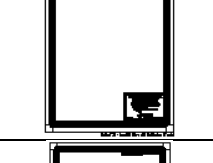
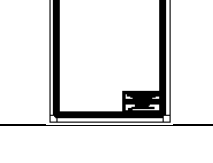
<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_DD522	DIRECTORS DEED BUBBLE 5 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_DD622	DIRECTORS DEED BUBBLE 6 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_DE522	DIRECTORS EASE BUBBLE 5 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_DE622	DIRECTORS EASE BUBBLE 6 2 2 (Lvl = rw_map_anno, rw_parcel_CO / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
rw_EXTARR	EXTENSION ARROW (Lvl = rw_map_anno / Co = 0 / Wt = 0)	Grph	Sym	
rw_FCCM	FOUND CT CONTROL MON. (Lvl = rw_topo_point / Co=4 / Wt = 0-1)	Grph	Sym	
rw_FCM	FOUND 6X6 CONC. MON. (Lvl = rw_topo_point / Co= 1,4 / Wt = 0-1)	Grph	Sym	
rw_FDNR	FOUND PT. NO RECORD (Lvl = topo_su_ctrl_point_FD / Co=43 / Wt = 1)	Grph	Sym	
rw_HMB	HIGHWAY MAP BOOK PAGE (Lvl = rw_map_anno / Co=0 / Wt =0)	Grph	Sym	
rw_HOOK	OWNERSHIP HOOK (Lvl = rw_map_anno / Co = 0 / Wt =0)	Grph	Sym	
rw_HWYINT	INTERSTATE HWY SYM (Lvl = rw_map_anno / Co = 0,250 / Wt =0,1) (Masking)	Grph	Sym	




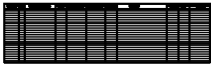


<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_HWYSTE	STATE HWY SYM (Lvl = rw_map_anno / Co = 0,250 / Wt =0,1) (Masking)	Grph	Sym	
rw_INDEX	RW MAP INDEX NO SEAL (Lvl = border, border_rw_22x36, border_WITHIN-Border_anno, rw_map_anno_Appraisal_Map, rw_map_anno_Record_Map / Co = 0,3,4,250,251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_INDEXS	RW MAP INDEX LS SEAL (border, border_rw_22x36, border_SEAL, border_WITHIN-Border_anno, rw_map_anno_Appraisal_Map, rw_map_anno_Record_Map / Co = 0,3,4,250,251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_INDXFA	FEDERAL APP. INDEX (border, border_rw_22x36, border_SEAL, border_WITHIN-Border_anno, rw_map_anno / Co = 0,3,4,250,251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_INDXRV	RELINQ. AND VAC. INDEX (Lvl = border, border_rw_22x36, border_SEAL, border_WITHIN-Border_anno, rw_map_anno, rw_map_anno_Record_Map / Co = 0,3,4,250,251 / Wt = 0-3, 5, 8) (Masking)	Grph	Sheet	
rw_INDXT	PARCEL TABLE INDEX SHEET (Lvl = rw_topo_anno_TABLE / Co = 0, 250,251 / Wt = 1, 2) (Masking)	Grph	Table	
rw_INDXT1	PARCEL TABLE 1 EXT. (Lvl = rw_topo_anno_TABLE / Co = 0, 250,251 / Wt = 1, 2) (Masking)	Grph	Table	
rw_INDXT5	PARCEL TABLE 5 EXT. (Lvl = rw_topo_anno_TABLE / Co = 0, 250 / Wt = 1) (Masking)	Grph	Table	
rw_JUA522	JUA PARCEL BLOCK 5 2 2 (Lvl = rw_map_anno, rw_parcel_COLOR / Co = 0, 250,251 / Wt = 1, 2) (Masking)	Grph	Sym	
rw_JUA622	JUA PARCEL BLOCK 6 2 2 (Lvl = rw_map_anno, rw_parcel_COLOR / Co = 0, 250,251 / Wt = 1, 2) (Masking)	Grph	Sym	














<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_PROJL	PROJECT ID LEFT (Lvl = border_WITHIN_Border_anno / Co = 0, 250 / Wt = 0, 2) (Masking)	Grph	Sym	
rw_RELBK5	RELINQUISHMENT BLOCK 5 (Lvl = rw_map_anno / Co = 0, 250 / Wt = 1) (Masking)	Grph	Sym	
rw_RELBK6	RELINQUISHMENT BLOCK 6 (Lvl = rw_map_anno / Co = 0, 250, 251 / Wt = 1) (Masking)	Grph	Sym	
rw_RELBK7	RELINQUISHMENT BLOCK 7 (Lvl = rw_map_anno / Co = 0, 250, 251 / Wt = 1) (Masking)	Grph	Sym	
rw_RELBK8	RELINQUISHMENT BLOCK 8 (Lvl = rw_map_anno / Co = 0, 250, 251 / Wt = 1) (Masking)	Grph	Sym	
rw_RELBK9	RELINQUISHMENT BLOCK 9 (Lvl = rw_map_anno / Co = 0, 250 / Wt = 1) (Masking)	Grph	Sym	
rw_RELSG1	RELINQ. SEGMENT BLK 1 (Lvl = rw_map_anno / Co = 0, 250, 251 / Wt = 1, 4) (Masking)	Grph	Sym	
rw_RELSG2	RELINQ. SEGMENT BLK 2 (Lvl = rw_map_anno / Co = 0, 250, 251 / Wt = 1, 4) (Masking)	Grph	Sym	
rw_RVBLK1	REVISION BLK SURVEYOR (Lvl = border, border_WITHIN_Border_anno / Co = 0, 250, 251 / Wt = 1, 2) (Masking)	Grph	Table	
rw_RVBLK2	REVISION BLOCK (Lvl = border, border_WITHIN_Border_anno / Co = 0, 250, 251 / Wt = 1, 2) (Masking)	Grph	Table	
rw_RWS	ROW MONUMENT (Lvl = topo_su_ctrl_point_FD / Co = 43 / Wt = 1)	Grph	Sym	




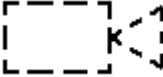







<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_SCALE	STANDARD SCALE BAR (Lvl = border_WITHIN-Border_anno / Co = 0 / Wt = 1)	Grph	Sym	
rw_SEALLS	PROF. L.S. SEAL (Lvl = border_SEAL / Co= 0, 250, 251 / Wt = 0-2) (Masking)	Grph	Sym	
rw_SECCOR	SECTION CORNER SYM (Lvl = Designated by User / Co = 0, 250, 251 / Wt = 0, 2) (Masking)	Grph	Sym	
rw_TARGET	TARGET GRID MARKER (Lvl = rw_map_anno / Co= 0, 250, 251 / Wt = 0)	Grph	Sym	
rw_TILDE	TERMINATOR SYM (Lvl = rw_map_anno / Co = 0 / Wt = 1)	Grph	Sym	
rw_TIMERW	TIME DATE STAMP (Lvl = border, border_WITHIN-Border_anno / Co = 0, 3, 250, 251 / Wt = 0-2) (Masking)	Grph	Sym	
rw_TITLDD	DIRECTORS DEED TITLE (Lvl = border, border_WITHIN-Border_anno / Co = 0, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITLEE	RW MAP ENGLISH BORDER (Lvl = border, border_rw_22x36, border_WITHIN-Border_anno, rw_map_anno_Appraisal_Map, rw_map_anno_Vestee_Block / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITLEV	RW MAP TITLE NO VESTEE (Lvl = border, border_rw_22x36, border_WITHIN-Border_anno, rw_map_anno_Appraisal_Map, rw_map_anno_Record_Map / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITLFA	FEDERAL APP. TITLE (Lvl = border, border_rw_22x36, border_WITHIN-Border_anno / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	

<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_TITLFL	FREEWAY LEASE TITLE (Lvl = border, border_WITHIN-Border_anno / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITLHP	HARDSHIP PROTECT TITLE (Lvl = border, border_WITHIN-Border_anno / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITLRN	RESO. OF NEC. TITLE (Lvl = border, border_WITHIN-Border_anno / Co = 0, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITLRV	RELINQ. AND VAC. TITLE (Lvl = border, border_rw_22x36, border_WITHIN-Border_anno, rw_map_anno, rw_map_anno_Record_Map / Co = 0, 3, 4, 232, 250, 251 / Wt = 0-3, 5, 8) (Masking)	Grph	Sheet	
rw_TITLSA	STATE APP. TITLE (Lvl = border, border_rw_22x36, border_SEAL, border_WITHIN-Border_anno, rw_map_anno / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITVDD	DIR DEED TITLE VERT (Lvl = border, border_WITHIN-Border_anno / Co = 0, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITVFL	FREE LEASE TITLE VERT (Lvl = border, border_WITHIN-Border_anno / Co = 0, 3, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITVHP	HARD PROTECT TITLE VERT (Lvl = border, border_WITHIN-Border_anno / Co = 0, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	
rw_TITVRN	RES OF NEC TITLE VERT (Lvl = border, border_WITHIN-Border_anno / Co = 0, 4, 250, 251 / Wt = 0-3, 5) (Masking)	Grph	Sheet	








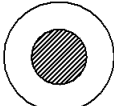

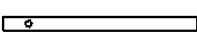
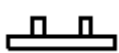
<b>Caltrans Right of Way Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
rw_TRI	TRIANGLE SYM (Lvl = rw_topo_point / Co = 0, 239, 250 / Wt = 0, 1) (Masking)	Grph	Sym	
rw_VEST	VESTEE BLOCK (Lvl = rw_map_anno_Appraisal_Map, rw_map_anno_Record_Map, rw_map_anno_Vestee_Block, rw_parcel_COLOR / Co = 0, 250 / Wt = 0-2) (Masking)	Grph	Table	
rw_VEST1	VESTEE BLOCK 1 EXT. (Lvl = rw_map_anno_Record_Map, rw_map_anno_Vestee_Block, rw_parcel_COLOR / Co = 0, 250 / Wt = 0-2) (Masking)	Grph	Table	
rw_VEST25	VESTEE BLOCK 25 ROWS (Lvl = rw_map_anno_Record_Map, rw_map_anno_Vestee_Block, rw_parcel_COLOR / Co = 0, 250 / Wt = 0-2) (Masking)	Grph	Table	
rw_VEST5	VESTEE BLOCK 5 EXT. (Lvl = rw_map_anno_Record_Map, rw_map_anno_Vestee_Block, rw_parcel_COLOR / Co = 0, 250 / Wt = 0-2) (Masking)	Grph	Table	
rw_VEST5T	VESTEE BLOCK 5 ROWS (Lvl = rw_map_anno_Appraisal_Map, rw_map_anno_Record_Map, rw_map_anno_Vestee_Block, rw_parcel_COLOR / Co = 0, 250 / Wt = 0-2) (Masking)	Grph	Table	






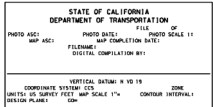















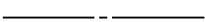

<b>Caltrans Topo Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
topo_BUS	BUS STOP – FOR TSS DATA ONLY (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Cabinet	CABINET (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Callbox	CALLBOX (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_circle	OPEN CIRCLE (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Column	BENT COLUMN PIER – CIRCULAR (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_CTRL	GENERIC CONTROL PT - FOR TSS DATA ONLY (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_ctrl_Horizontal	HORIZONTAL CONTROL (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_ctrl_Horizontal_Vertical	HORIZONTAL & VERTICAL CONTROL (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_ctrl_Vertical	VERTICAL CONTROL (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_DI_rectangle	DRAINAGE INLET – RECTANGULAR (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_DI_round	DRAINAGE INLET – ROUND (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	

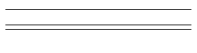
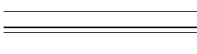








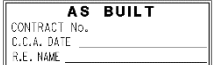
<b>Caltrans Topo Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
topo_DIAMND	HOV DIAMOND SYM (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_DICO	DI CURB OPEN_NO GRATE - FOR TSS DATA ONLY (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 0)	Grph	Sym	
topo_DISD	DI SIDE INLET FL - FOR TSS DATA ONLY (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 0)	Grph	Sym	
topo_ECCTV	CLOSED CIRCUIT TV CAMERA (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 0)	Grph	Sym	
topo_EDLPA5	LOOP DETECTOR (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Electrolier	ELECTROILER (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_FES	FLARED END SECTION (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_FireHydrant	FIRE HYDRANT (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Guy	GUY ANCHOR (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_HC	AERIAL HORIZONTAL CONTROL (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 2)	Pnt	Sym	
topo_Hosebib	HOSEBIB (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	

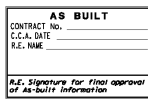

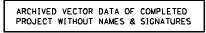



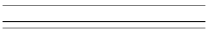
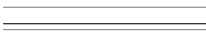



<b>Caltrans Topo Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
topo_HVC	AERIAL HORIZONTAL & VERTICAL CONTROL (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 2)	Pnt	Sym	
topo_LampPost	LAMP POST (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Lighting	GENERAL LIGHTING (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_LTA	LEFT TURN ARROW (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 0)	Grph	Sym	
topo_Mailbox	MAILBOX (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Manhole	MANHOLE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Marker	PAVEMENT MARKER (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Meter	METER (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_MRSH	MARSH OR SWAMP (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 0)	Grph	Sym	
topo_MVP	MOTOR VEHICLE PULLOUT (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 0)	Grph	Sym	MVP
topo_PC	AERIAL PHOTO CENTER (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 2)	Pnt	Sym	

<b>Caltrans Topo Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
topo_Pedestal	PEDESTAL (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_POINT	POINT (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 2)	Pnt	Sym	
topo_Pole	POLE WITHOUT WIRE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Pole_wire	POLE WITH WIRE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Pullbox	PULLBOX (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Pullbox_rectangle	PULLBOX – RECTANGLE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Pullbox_round	PULLBOX – ROUND (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Pump	PUMP (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Sign_bridge_post	OVERHEAD SIGN BRIDGE – COLUMN (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Sign_cantilever	OVERHEAD SIGN – CANTILEVER (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Sign_multi-post	SIGN – MULTI-POST (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	



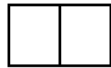


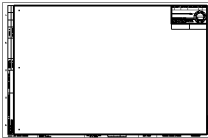


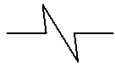



<b>Caltrans Topo Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
topo_Sign_single-post	SIGN - SINGLE POST (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Signal_RR	RR SIGNAL (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Signal_traffic	TRAFFIC SIGNAL (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Standpipe	STANDPIPE (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_Tank	TANK (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_TBE	TOPO MAP DATA (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1, 2)	Grph	Notes	
topo_Telephone	PUBLIC TELEPHONE (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_TERML	GUARDRAIL TERMINATOR – LEFT (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_TERMR	GUARDRAIL TERMINATOR – RIGHT (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 1)	Grph	Sym	
topo_TIC	GRID TIC (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 2)	Pnt	Sym	
topo_TR4	SMALL DIAMETER TREE (Lvl = <i>Designated by User (Data Type)</i> / Co= 0 / Wt = 0)	Grph	Sym	





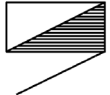
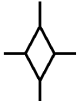







<b>Caltrans Topo Cell Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
topo_TR8	LARGE DIAMETER TREE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 0)	Grph	Sym	
topo_ TranTower	TRANSMISSION TOWER (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Tree	TREE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Valve	VALVE (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Vault	VAULT (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_VC	AERIAL VERTICAL CONTROL (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 2)	Pnt	Sym	
topo_Vent	VENT (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_Well	WELL (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	
topo_WIRE	FOR TRANSMISSION TOWER (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 0)	Grph	Line Pattern	
topo_X	X SYM (Lvl = Designated by User (Data Type) / Co= 0 / Wt = 1)	Grph	Sym	






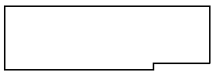
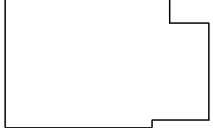
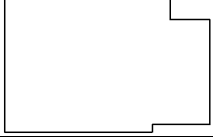



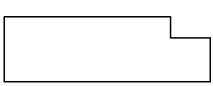
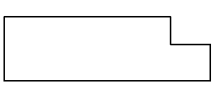
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
A2_6	<b>OBSOLETE</b>	Grph	Line Pattern	
A2_8	<b>OBSOLETE</b>	Grph	Line Pattern	
AB	ABANDON (Lvl = es_CELL-NOTES-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
AAUTIL	EX UTIL CHART DESIGNATIONS (Lvl = ut_misc / Co = 0-3, 5-7 / Wt = 1,4)	Grph	Notes	
ABANDN	SYMBOL FOR ABANDON UTILITY (Lvl = ut_MISC / Co = 0 / Wt = 1)	Grph	Sym	
ADDSHT	ADD SHTS TO ASBUILTS (Lvl = pp_AS-BUILT / Co = 3 / Wt = 1)	Grph	Notes	<i>NEW NUMBER OF TOTAL SHEETS- SEE INDEX OF PLANS FOR ADDED/REVISED SHEET NUMBERS</i>
ADDSYM	ADDENDUM SYMBOL (Lvl = pp_ADDENDUM / Co = 3 / Wt = 0,3)	Grph	Sym	
ADNOTE	ADDENDUM NOTE (Lvl = pp_ADDENDUM / Co = 3 / Wt = 0,3)	Grph	Notes	<small>REPLACED PER ADDENDUM NO. * DATED MONTH DAY, YEAR</small>
AHT	ARROW HD TERMINATOR (Active Symbology)	Pnt	Sym	
AIC	AUXILIARY IRRIG CONTROLLER (Lvl = ls_IRRIGATION / Co = 1 / Wt = 0,1)	Grph	Sym	
ANCHT	<b>OBSOLETE</b>	Grph	Sym	
ASAWRD	REPLACE SIG ON DGN IN CONST (Lvl = pp_AS-AWARDED / Co = 3 / Wt = 1,2)	Grph	Notes	
ASBLT2	ASBUILT STAMP W_CORRECTIONS (Lvl = pp_AS-BUILT / Co = 3 / Wt = 0-2)	Grph	Notes	

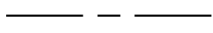




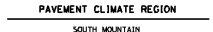







<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ASBLT3	TITLE SHEET STAMP RE_SIG (Lvl = pp_AS-BUILT / Co = 3 / Wt = 0-2)	Grph	Notes	
ATC	<b>OBSOLETE</b>	Pnt	Sym	
AVD	FOR ARCHIVED DGN FILES (Lvl = pp_ARCHIVE / Co = 4 / Wt = 1,2)	Grph	Notes	
AXIS	<b>OBSOLETE</b>	Grph	Line Pattern	
B11	CRASH CUSHION B11 (Lvl = tcd_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
B14	CRASH CUSHION B14 (Lvl = tcd_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
B2CURB	<b>OBSOLETE</b>	Grph	Line Pattern	
B4CURB	<b>OBSOLETE</b>	Grph	Line Pattern	
BAC	BEGIN ACCESS CONTROL (Lvl = rd_MISC / Co = 6 / Wt = 1)	Grph	Notes	BEGIN ACCESS CONTROL
BC	INSTALL BOX IN CONDUIT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
BDRN	<b>OBSOLETE</b>	Grph	Sym	
BLANK	SHEET LEFT INTENT BLANK (Lvl = pp_MISC / Co = 3 / Wt = 0)	Grph	Notes	THIS SHEET INTENTIONALLY LEFT BLANK
BLC	<b>OBSOLETE</b>	Grph	Sym	





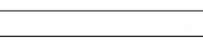
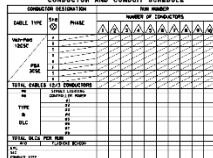

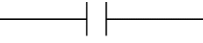
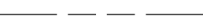










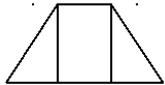
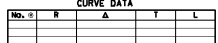


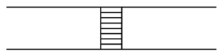

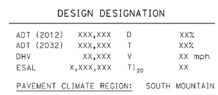

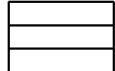
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
BLOCKS	MASONARY BLK PATTERN (Lvl = pp_MISC / Co = 0 / Wt = 0)	Pnt	Sym	
BP	BOOSTER PUMP (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
BPA	BACKFLOW PREVENTER ASSY (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
BPE	BKFLO PREVENTER ENCLOSURE (Lvl = Is_IRRIGATION / Co = 1 / Wt = 0)	Grph	Sym	
BPLAN	BUILDING BORDER SHEET (Lvl = border_SHEET / Co = 0 / Wt = 0-3)	Grph	Sheet	
BPLAN2	BPLAN2 TYPE BPLAN2 (Lvl = border_SHEET / Co = 0 / Wt = 0-3)	Grph	Sheet	
BPN	PEDESTRIAN BARRICADE (Lvl = temp_BARRICADES / Co = 0 / Wt = 1)	Grph	Sym	
BREAKR	CIRCUIT BREAKER (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
BRKLN	NON GEO BREAK LINE SYMBOL (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
BTITL2	BUILDING TITLE_CONSULTANT2 (Lvl = border_SHEET / Co = 0 / Wt = 0-3)	Grph	Sheet	
BTITL3	BUILDING TITLE_CONSULTANT3 (Lvl = border_SHEET / Co = 0 / Wt = 0-3)	Grph	Sheet	
BTITLE	BUILDING TITLE SHEET (Lvl = border_SHEET / Co = 0 / Wt = 0-3)	Grph	Sheet	

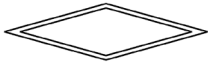
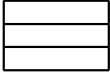

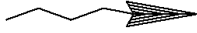

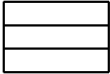
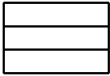





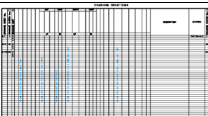
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
BUAO	<b>OBSOLETE</b>	Grph	Sym	
BUS	<b>OBSOLETE</b>	Grph	Sym	
BV	BALL VALVE (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
C4	<b>OBSOLETE</b>	Grph	Sym	
CAB	<b>OBSOLETE</b>	Grph	Sym	
CALCO1	CAL_QUARTER CORNER (Lvl = rd_MISC / Co = 0 / Wt = 0)	Grph	Sym	
CALL	<b>OBSOLETE</b>	Grph	Sym	
CAP	CAP (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
CARV	COMBO AIR RELEASE VALVE (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
CAS	CONSTR AREA SIGNS TABLE (Lvl = pp_CAS-TABLE / Co = 0 / Wt = 0-2)	Grph	Table	
CB	INSTALL CONDUIT IN BOX (Lvl = es_CELL-NOTESYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
CBX	<b>OBSOLETE</b>	Grph	Sym	
CC	CONNECT CONDUIT (Lvl = es_CELL-NOTES SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CCA	CAM COUPLER ASSEMBLY (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
CI	<b>OBSOLETE</b>	Grph	Sym	
CES	CONNECT TO EXISTING SYSTEM (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
CESEAL	REGISTERED CE STAMP (Lvl = border_SEAL / Co = 0 / Wt = 0,2)	Grph	Notes	
CF	CONDIUT FOR FUTURE USE (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
CFBOT	BOTTOM CLIP FRAME (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFFUL2	FULL CLIP_CONSULTANT (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFFULL	FULL CLIP FRAME (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFTIT2	TITLE CLIP_CONSULTANT2 (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFTIT3	TITLE CLIP_CONSULTANT3 (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFTITL	TITLE SHEET CLIP FRAME (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFTOP	TOP CLIP FRAME (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
CFTOP2	TOP CLIP_CONSULTANT (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CITY	<b>OBSOLETE</b>	Grph	Line Pattern	
CL	CENTERLINE SYMBOL (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
CLG	CHAIN LINK GATE (Lvl = ls_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
CLH	<b>OBSOLETE</b>	Grph	Sym	
CLHV	<b>OBSOLETE</b>	Grph	Sym	
CLIM1	CLIMATE REGION ONLY (Lvl = rd_TYP-X-SECTION-anno / Co = 0 / Wt = 1,2)	Grph	Notes	
CLIM2	CLIMATE ADD2 EX DD (Lvl = rd_TYP-X-SECTION-anno / Co = 0 / Wt = 1)	Grph	Notes	
CLNR	<b>OBSOLETE</b>	Grph	Sym	
CLO	<b>OBSOLETE</b>	Grph	Sym	
CLPC	<b>OBSOLETE</b>	Grph	Sym	
CLPT	<b>OBSOLETE</b>	Grph	Sym	
CMP	<b>OBSOLETE</b>	Grph	Line Pattern	
CNC	<b>OBSOLETE</b>	Grph	Line Pattern	

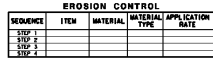
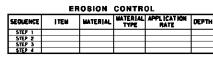
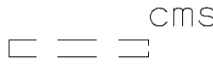
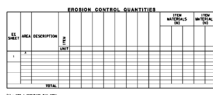
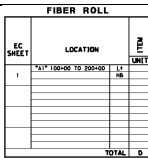
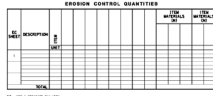


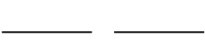
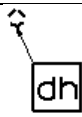
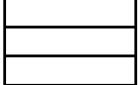


<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
COCOIL	CONTACTOR COIL (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
COL	<b>OBSOLETE</b>	Grph	Sym	
CONCBP	<b>OBSOLETE</b>	Grph	Line Pattern	
CONCP	CONCRETE SYMBOL (Active Symbology)	Pnt	Area Pattern	
COND	<b>OBSOLETE</b>	Grph	Sym	
CONSCH	CONDUCTOR SCHEDULE (Lvl = es_QTY-TABLE / Co = 3,4 / Wt = 0-2)	Grph	Table	
CONTNC	CONTRACTOR NC CONTACT (Lvl = es_CELL-NOTES-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
CONTNO	CONTRACTOR NO CONTACT (Lvl = es_CELL-NOTES-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
COUNTY	<b>OBSOLETE</b>	Grph	Line Pattern	
CPCC	<b>OBSOLETE</b>	Grph	Sym	
CIP	<b>OBSOLETE</b>	Grph	Sym	
CPOC	<b>OBSOLETE</b>	Grph	Sym	
CPOT	<b>OBSOLETE</b>	Grph	Sym	



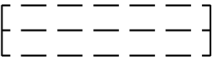
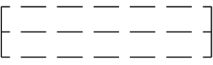






<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
CPRC	<b>OBSOLETE</b>	Grph	Sym	
CRN	CONDIUT RUN NUMBER (Lvl = es_CELL-CONDIUT-RISER / Co = 0 / Wt = 1)	Grph	Sym	
CTLOGO	CALTRANS LOGO (Lvl = pp_MISC / Co = 0 / Wt = 0-3)	Grph	Sym	
CTRL	<b>OBSOLETE</b>	Grph	Sym	
CURB RAMP	CURB RAMP SYMBOL (Lvl = pp_MISC / Co = 0 / Wt = 0)	Grph	Sym	
CURVDA	CURVE DATA TABLE (Lvl = align_CURVE-DATA / Co = 0 / Wt = 0-2)	Grph	Table	
CUVT	<b>OBSOLETE</b>	Grph	Sym	
CV	CHECK VALVE (Lvl = ls_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
DBLBAR	<b>OBSOLETE</b>	Grph	Line Pattern	
DCIR	DRAINAGE UNIT CIRCLE (Lvl = df_SYSTEM-UNIT-anno / Co = 1 / Wt = 1)	Grph	Sym	
DDCLIM	DESIGN DESIGNATION CLIMATE (Lvl = rd_TYP-X-SECTION-anno / Co = 0 / Wt = 1,2)	Grph	Notes	
DH	DETECTOR HANDHOLE (Lvl = es_CELL-NOTES-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
DI	<b>OBSOLETE</b>	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
DIAMD	<b>OBSOLETE</b>	Grph	Sym	
DICO	<b>OBSOLETE</b>	Grph	Sym	
DIP	<b>OBSOLETE</b>	Grph	Line Pattern	
DIRFLO	DIR FLO ARROW SYMB (Lvl = df_FLOW-LINE / Co = 1 / Wt = 1)	Grph	Sym	
DIRO	<b>OBSOLETE</b>	Grph	Sym	
DIS	<b>OBSOLETE</b>	Grph	Sym	
DISD	<b>OBSOLETE</b>	Grph	Sym	
DRNSYS	DRAINAGE SYSTEM NO (Lvl = df_SYSTEM-UNIT-anno / Co = 1 / Wt = 1)	Grph	Sym	
DRNUNT	DRAINAGE UNIT (Lvl = df_SYSTEM-UNIT-anno / Co = 1 / Wt = 1)	Grph	Sym	
DRVWY1	<b>OBSOLETE</b>	Pnt	Sym	
DRVWY2	<b>OBSOLETE</b>	Pnt	Sym	
DSN	DRAINAGE SYS NO (Lvl = 37 Drain Anno / Co = 1 / Wt = 1)	Grph	Sym	
DTABLE	Q TABLE FOR DRAINAGE (Lvl = df_QTY-TABLE / Co = 0,1 / Wt = 0-2)	Grph	Table	



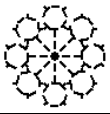
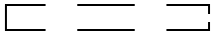
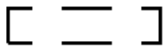
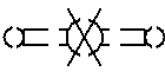
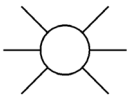

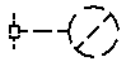
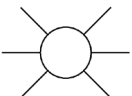
CTCELLIB Cell Library Named Levels																			
Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image															
E12UA	EXIST 12 UP ARROW (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym																
E15TS	EXIST TRAFFIC SIGNAL (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym																
E170	EX CONTROLLER CABINET (Lvl = es_CELL-MISC- COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym																
E21TS	EX TYPE 21TS VEH SIG FACE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 0,1)	Grph	Sym																
E2RSM	EXIST RD SIGN ON MAST ARM (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym																
E312LA	EXIST 3_12LT ARROW (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym																
E5YGRA	EX SIG_RED_YEL_GR ARROW (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym																
EAC	END ACCESS CONTROL (Lvl = rd_MISC / Co = 6 / Wt = 1)	Grph	Sym	END ACCESS CONTROL															
ECC	<b>OBSOLETE</b>	Grph	Line Pattern																
ECCTV	EXIST CLOSE CIRCUIT TV (Lvl = es_CCTV / Co = 5 / Wt = 1)	Grph	Sym																
ECE	EXIST CITY ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym																
ECFB	EX CNTLVR FLASH BEACON (Lvl = es_FLASHING-BEACON, Co = 2 / Wt = 1)	Grph	Sym																
ECITLG	<b>OBSOLETE</b>	Grph	Table	<table border="1"> <thead> <tr> <th colspan="5">FIBER ROLL</th> </tr> <tr> <th>SEQUENCE</th> <th>ITEM</th> <th>MATERIAL</th> <th>MATERIAL TYPE</th> <th>REMARKS</th> </tr> </thead> <tbody> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </tbody> </table>	FIBER ROLL					SEQUENCE	ITEM	MATERIAL	MATERIAL TYPE	REMARKS					
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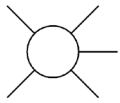
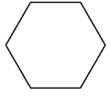
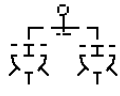
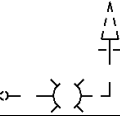
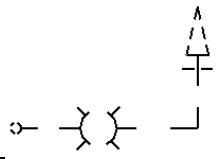
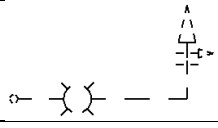
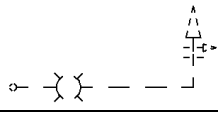
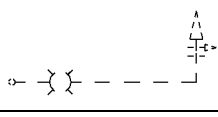
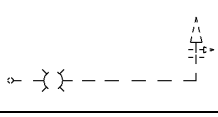
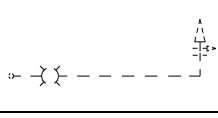
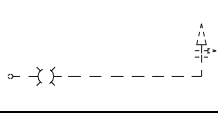
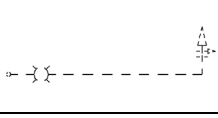
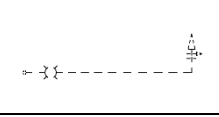


CTCELLIB Cell Library Named Levels				
Cell Name	Cell Description (Symbology: Lvl / Co / Wt)	Cell Type	Cell Use	Cell Image
ECLEG	<b>OBSOLETE</b>	Grph	Table	
ECLGIM	<b>OBSOLETE</b>	Grph	Table	
ECMS	EXIST C.M.S. (Lvl = ex_CMS / Co = 5 / Wt = 1)	Grph	Sym	
ECQARA	<b>OBSOLETE</b>	Grph	Table	
ECQITM	<b>OBSOLETE</b>	Grph	Table	
ECQSHT	<b>OBSOLETE</b>	Grph	Table	
ECQSTA	<b>OBSOLETE</b>	Grph	Table	
EDC	<b>OBSOLETE</b>	Grph	Sym	
EDGEPE	<b>OBSOLETE</b>	Pnt	Line Pattern	
EDH	<b>OBSOLETE</b>	Grph	Sym	
EDI	EXISTING DRAINAGE INLET (Lvl = df_INLET-drop / Co = 1 / Wt = 1)	Grph	Sym	
EDLPA2	EX TYPE_A DET_LOOP_20 (Lvl = es_CELL-MISC- COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPA5	EX TYPE_A DET_LOOP_50 (Lvl = es_CELL-MISC-	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
	COMPONENTS / Co = 2 / Wt = 1)			
EDLPB2	EX TYPE_B DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPB5	EX TYPE_B DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPC2	EX TYPE_C DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPC5	EX TYPE_C DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPD2	EX TYPE_D DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPD5	EX TYPE_D DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPE2	EX TYPE_E DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPE5	EX TYPE_E DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPF5	EX TYPE_F DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDLPQ2	EX TYPE_Q DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EDLPQ5	EX TYPE_Q DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EDO	<b>OBSOLETE</b>	Grph	Sym	
EDPIS	EX 2POST_OH_ILLU_SIGN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
EDV	<b>OBSOLETE</b>	Grph	Sym	
EDZON2	EXIST DETECT ZONE 20 SCALE (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
EDZON5	EXIST DETECT ZONE 50 SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
EELECT	EXIST NON STD ELECTROLIER (Lvl = es_CELL-SIGNALS / Co = 4 / Wt = 1)	Grph	Sym	
EEMS	EXIST E.M.S. (Lvl = es_EMS / Co = 5 / Wt = 1)	Grph	Sym	
EEVD	EX EMERG VEH DETECTOR (Lvl = es_EVD / Co = 2 / Wt = 1)	Grph	Sym	
EFAC	<b>OBSOLETE</b>	Grph	Line Pattern	
EFB	EXIST FLASHING BEACON (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
EFBARM	EXIST FLASH BEACON W ARM (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
EFFE	EXIST FDN FOR FUTURE ELECT (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EFIBOP	<b>OBSOLETE</b>	Grph	Line Pattern	— fo — — —
EGP	EXIST GUARD POST (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EHAR	EXIST HWY ADVISE RADIO (Lvl = es_HAR / Co = 5 / Wt = 1)	Grph	Sym	
EHML	EXIST HIGH MAST LIGHT (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
EIBMS	EX ILLUM BR_MNTD SIGN (Lvl = es_SIGN-ILLUMINATION / Co = 4 / Wt = 1)	Grph	Sym	
EISNS	EXIST IISNS (Lvl = es_SIGN-ILLUMINATION / Co = 4 / Wt = 1)	Grph	Sym	
EISWL	EX OH SIGN W ELECTROLIER (Lvl = es_SIGN-ILLUMINATION / Co = 4 / Wt = 1)	Grph	Sym	
EL	<b>OBSOLETE</b>	Grph	Sym	
ELC	<b>OBSOLETE</b>	Grph	Line Pattern	— — — — —
ELECTR	<b>OBSOLETE</b>	Grph	Line Pattern	— -E— — — —
ELMH	<b>OBSOLETE</b>	Grph	Sym	
ELOWP	EXIST LUM ON WOOD POLE (Lvl = es_SIGN-ILLUMINATION / Co = 4 / Wt = 1)	Grph	Sym	
ELS	<b>OBSOLETE</b>	Grph	Sym	

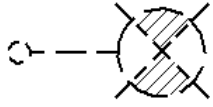
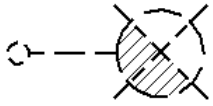
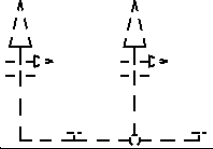


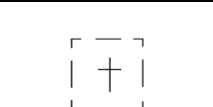
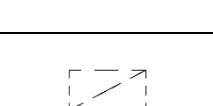



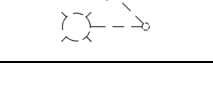
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ELT	<b>OBSOLETE</b>	Grph	Sym	
EM	<b>OBSOLETE</b>	Grph	Sym	
EM15FB	EX TYPE 15 FLASH BEACON (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
EMA15	EX 15FT MASTARM_20_SCALE (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
EMA20	EX 20FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL25	EX 25FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL30	EX 30FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL35	EX 35FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL40	EX 40FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL45	EX 45FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL50	EX 50FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL55	EX 55FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMAL60	EX 60FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	











<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EMAL65	EX 65FT MASTARM_20_SCALE (Lvl = es_CELL-LIGHTING / Co = 2 / Wt = 1)	Grph	Sym	
EMD	EXIST MAGNETIC DETECT (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EMSWLS	EX MASTARM SIG W_LUMIN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
EMSWOL	EX MASTARM SIG WO_LUMIN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
EMVDS	EX MICRO VEH DETECTOR (Lvl = es_MVDS / Co = 5 / Wt = 1)	Grph	Sym	
ENBOND	ENCLOSURE BOND (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
EOHL	<b>OBSOLETE</b>	Grph	Line Pattern	
EPB	EXIST PULLBOX (Lvl = es_CELL-MISC-COMPONENTS / Co = 3 / Wt = 1)	Grph	Sym	
EPBA	<b>OBSOLETE</b>	Grph	Sym	
EPBAR	EXIST PED BARRICADE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EPGUY	EXIST POLE GUY W ANCHOR (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	



<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EPLAN	ELECTRICAL BORDER SHEET (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
EPLAN2	EBORDER_CONSULTANT2 (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
EPMUT	EX PAD_MT. FOR UTIL TRANS (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
EPOLE	EXIST POLE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
EPSH	EXIST PED SIGNAL FACE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
ER	EX CONDUIT RISER STRUCTURE (Lvl = es_CELL-CONDUIT-RISER / Co = 3 / Wt = 0,1)	Grph	Sym	
ERSM	EXIST RD SIGN ON MAST ARM (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
ESCDIS	EXIST DUAL ILLUM SIGN (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ESCMIS	EX ILLM SIGN_CENTERED (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ESEAL	REGISTERED ELEC STAMP (Lvl = border_SHEET / Co = 0 / Wt = 0-2)	Grph	Notes	
ESFAV	EX SIGNAL FACE W_VISOR (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
ESGN1PES ELECT	EX OH SIGN W ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	


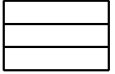











<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ESMS	EX VEHICLE SIGNAL FACE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
ESOWLM	EX SOFIT OR WALL LUM TO MOD (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ESOWLU	EX SOFIT OR WALL LUM TO RMN (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ESSMIS	EX ILLUM SIGN_CENTERED (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ET15	EXIST TYPE 15 ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ET15D	EX DUAL ARM LUM TY 15 ELECT (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ET15DS	EX DUAL ARM LUM TY 15 EL STR (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ET15S	EXIST TYPE 15 ELECT STR (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ET21	EXIST TYPE 21 ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ET21D	EX DUAL ARM LUM TY 21 ELECT (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ET21DS	EX DUALARM LUM TY 21 EL STR (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ET21S	EXIST TYPE 21 ELECT STR (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ET30	EXIST TYPE 30 ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	

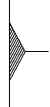
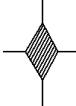








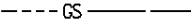








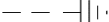






<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ET31	EXIST TYPE 31 ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ET32	EXIST TYPE 32 ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ET33LA	EX TYPE 33 W W_2 LT SIG_SIGN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
ET35	EXIST TYPE 35 ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
ET36	EX TYPE 36 20A ELECTROLIER (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
ETC	<b>OBSOLETE</b>	Grph	Line Pattern	- + - - - - -
ETDC	EX TEL DEMARCA_CABINET (Lvl = es_CELL-MISC-COMPONENTS / Co = 5 / Wt = 1)	Grph	Sym	
ETIII	EX TYPE 3 SERVICE ENCLOSURE (Lvl = es_CELL-MISC-COMPONENTS / Co = 3 / Wt = 1)	Grph	Sym	
ETITL2	ETITLE_CONSULTANT2 (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
ETITL3	ETITLE_CONSULTANT3 (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
ETITLE	ELECTRICAL TITLE SHEET (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
ETS	EXIST TYPE 1 WITH VSF (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	

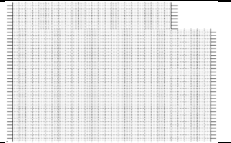
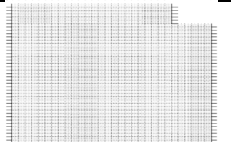
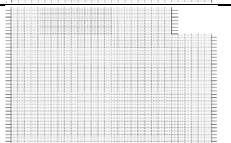
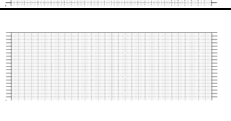
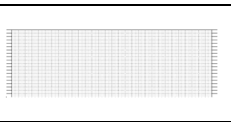
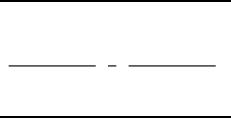
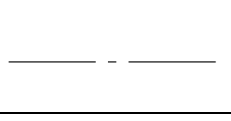
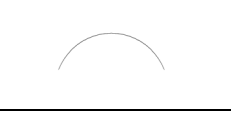

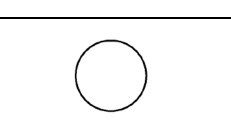
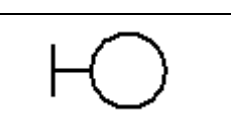
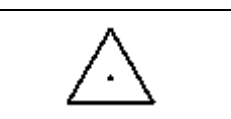
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
ETSC	<b>OBSOLETE</b>	Grph	Line Pattern	-----
ETYPE1	<b>OBSOLETE</b>	Grph	Sym	
EVAULT	EXIST VAULT (Lvl = es_CELL-MISC-COMPONENTS / Co = 3 / Wt = 1)	Grph	Sym	
EWD15	EXISTING WIRING DIAGRAM TYPE 15 (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
EWD15S	EXISTING WIRING DIAGRAM TYPE 15S (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
EWD21	EXISTING WIRING DIAGRAM TYPE 21 (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
EWD21S	EXISTING WIRING DIAGRAM TYPE 21S (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
EWD30	EXISTING WIRING DIAGRAM TYPE 30 (Lvl = es_LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
EWD31	EXISTING WIRING DIAGRAM TYPE 31 (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
EWD32	EXISTING WIRING DIAGRAM TYPE 32 (Lvl = es_LIGHTING / Co = 4 / Wt = 0,1)	Grph	Sym	
EWPP	EXIST POWER POLE (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
EXE	<b>OBSOLETE</b>	Grph	Line Pattern	-----e-----









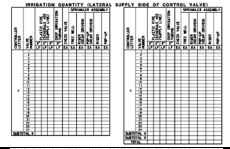
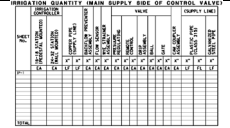
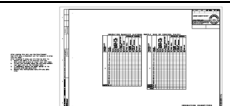
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
EXG	<b>OBSOLETE</b>	Grph	Line Pattern	-----gs-----
EXGRP	<b>OBSOLETE</b>	Pnt	Line Pattern	
EXNG	<b>OBSOLETE</b>	Grph	Line Pattern	-----g-----
EXO	<b>OBSOLETE</b>	Grph	Line Pattern	-----o-----
EXPIPE	<b>OBSOLETE</b>	Grph	Line Pattern	== == ==
EXS	<b>OBSOLETE</b>	Grph	Line Pattern	-----s-----
EXSTEM	<b>OBSOLETE</b>	Grph	Line Pattern	-----st-----
EXSTMD	<b>OBSOLETE</b>	Grph	Line Pattern	-----sd-----
EXT	<b>OBSOLETE</b>	Grph	Line Pattern	-----t-----
EXTELC	<b>OBSOLETE</b>	Grph	Line Pattern	-----tc-----
EXTV	<b>OBSOLETE</b>	Grph	Line Pattern	-----tv-----
EXW	<b>OBSOLETE</b>	Grph	Line Pattern	-----w-----
FA	FOUNDATION ABANDONED (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
FCV	FLOW CONTROL VALVE (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
FDI	NEW DRAINAGE INLET (Lvl = df_INLET / Co = 1 / Wt = 1)	Grph	Sym	
FDNR	<b>OBSOLETE</b>	Grph	Sym	
FDPT	<b>OBSOLETE</b>	Grph	Sym	
FDR	<b>OBSOLETE</b>	Grph	Sym	
FENP	<b>OBSOLETE</b>	Grph	Line Pattern	
FES	<b>OBSOLETE</b>	Grph	Sym	
FH	<b>OBSOLETE</b>	Grph	Sym	
FHS	<b>OBSOLETE</b>	Grph	Sym	
FHWA	FHWA SYMBOL (Lvl = pp_MISC / Co = 0,1 / Wt = 2,3)	Grph	Sym	
FLOWLN	<b>OBSOLETE</b>	Pnt	Line Pattern	
FMH	<b>OBSOLETE</b>	Pnt	Sym	
FMONU	MONUMENT (Lvl = rd_MISC / Co = 0 / Wt = 1)	Grph	Sym	

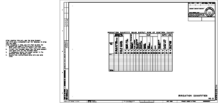
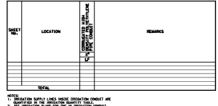


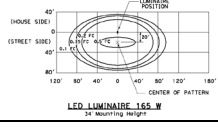

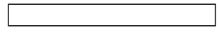






<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
FNDCOR	FND QUAR_CORNER EX_AS_DESC (Lvl = rd_MISC / Co = 0 / Wt = 1)	Grph	Sym	
FNDMON	MONUMENT EX_AS_DESCRIBED (Lvl = rd_MISC / Co = 0 / Wt = 1)	Grph	Sym	
FOREST	<b>OBSOLETE</b>	Grph	Line Pattern	
FP	<b>OBSOLETE</b>	Grph	Sym	
FREQST	FULL REQUEST LABEL (Lvl = border_WITHIN-BORDER-anno / Co = 0 / Wt = 0)	Grph	Sym	\$FREQUENT
FRLC	<b>OBSOLETE</b>	Grph	Sym	
FS	FLOW SENSOR (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
FULPLN	FULL PLAN SHEET (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
FULPLN2	FULL PLAN CONSULTANT (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
FV	FLUSH VALVE (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
GARV	GARDEN VALVE ASSEMBLY (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
GASOLN	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
GC1	<b>OBSOLETE</b>	Grph	Line Pattern	
GC2	STAR GROUND COVER (Lvl = Is_PLANT / Co = 2 / Wt = 0)	Grph	Sym	
GC3A	RABBITS FEET GC (Lvl = Is_PLANT / Co = 2 / Wt = 0)	Grph	Area Pattern	
CC3B	DOTTED GROUND COVER (Lvl = Is_PLANT / Co = 2 / Wt = 1)	Grph	Area Pattern	
GC3C	CHICKEN FEET GC (Lvl = Is_PLANT / Co = 2 / Wt = 0)	Grph	Area Pattern	
GDRP	<b>OBSOLETE</b>	Grph	Line Pattern	
GELECT	GROUNDING ELECTRODE (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
GF	<b>OBSOLETE</b>	Grph	Sym	
GH	<b>OBSOLETE</b>	Grph	Sym	
GM	<b>OBSOLETE</b>	Grph	Sym	
GPLAN	GEOLOGIST BORDER SHEET (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
GPLAN2	GEOLOGIST BORDER CONSULTANT (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
GRID1	DRAINAGE GRID 50 SPACING (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	







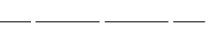
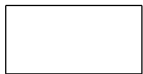

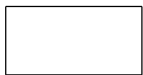



<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
GRID1C	DRAINAGE GRID_CONSULTANT (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
GRID2	DRAINAGE GRID WITH MINOR (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
GRID2C	DRAIN GRID MINOR_CONSULTANT (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
GRID3	DRAINAGE GRID 50 SPACING (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
GRID4	DRAINAGE GRID WITH MINOR (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
GSPL	<b>OBSOLETE</b>	Grph	Line Pattern	
GSPM	<b>OBSOLETE</b>	Grph	Line Pattern	
GUY	<b>OBSOLETE</b>	Grph	Sym	
GV	GATE VALVE (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
GVS	<b>OBSOLETE</b>	Grph	Sym	
HB	<b>OBSOLETE</b>	Grph	Sym	
HC	<b>OBSOLETE</b>	Grph	Sym	


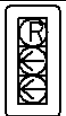

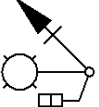
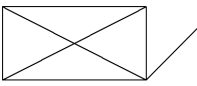
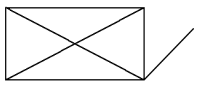
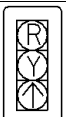
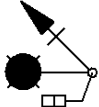

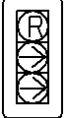

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
HEDGEF	<b>OBSOLETE</b>	Grph	Line Pattern	
HORZ	<b>OBSOLETE</b>	Grph	Sym	
HVC	<b>OBSOLETE</b>	Grph	Pnt	
HWAT	<b>OBSOLETE</b>	Grph	Sym	
HYDRP	<b>OBSOLETE</b>	Grph	Sym	
IC	IRRIG CONTROLLER (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
ICC	CONTROLLER ENCLOSUR CABINET (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
INDEX	TEMPLATE FOR INDEX OF PLANS (Lvl = pp_TITLE-SHEET-anno / Co = 0 / Wt = 1)	Grph	Notes	<p>SHEET NO. DESCRIPTION</p> <p>1 TITLE AND LOCATION MAP</p> <p>2-TYPICAL CROSS SECTIONS</p> <p>X KEY MAP AND LINE INDEX</p> <p>XX-XX LAYOUTS</p> <p>XX-XX PROFILES AND SUPERELEVATION DIAGRAMS</p> <p>XX-XX CONSTRUCTION DETAILS</p> <p>XX-XX TEMPORARY WATER POLLUTION CONTROL PLANS</p> <p>XX-XX CONTINGENCY PLANS - DETAILS AND QUANTITIES</p> <p>XX-XX UTILITY PLANS</p> <p>XX-XX CONSTRUCTION AREA SIGNS</p> <p>XX-XX NOTICED INFORMATION PLANS</p> <p>XX-XX STAGE CONSTRUCTION PLANS</p> <p>XX-XX TRAFFIC SIGNALING PLANS AND QUANTITIES</p> <p>XX-XX PAVEMENT DELINEATION PLANS, DETAILS AND QUANTITIES</p> <p>XX-XX SIGN PLANS, DETAILS AND QUANTITIES</p> <p>XX-XX SUMMARY OF QUANTITIES</p> <p>XX-XX STORM DRAIN PLANS</p> <p>XX-XX LANDSCAPE PLANS</p> <p>XX-XX ELECTRICAL PLANS</p> <p>XX-XX PRE-CAST STANDARD PLANS</p> <p>XX-XX STRUCTURE PLANS</p> <p>XX-XXXX NAME OF BRIDGE, BY NO. XX-XXXX</p> <p>XXX-XXXX NAME OF BRIDGE, BY NO. XXX-XXXX</p> <p>THE STANDARD PLANS LEFT APPLICABLE TO THIS CONTRACT IS INCLUDED IN THE NOTICE TO BIDDERS AND SPECIAL PROVISIONS BOOK.</p>
INTT	<b>OBSOLETE</b>	Grph	Sym	
IQ1	IRR QTY TABLE (LATERAL SUPPLY SIDE) (Lvl = Is_QTY-TABLE / Co = 0,4 / Wt = 0-2)	Grph	Table	
IQ2	IRR QTY TABLE (MAIN SPPLY SIDE) (Lvl = Is_QTY-TABLE / Co = 0,4 / Wt = 0-2)	Grph	Table	
IQ3	<b>OBSOLETE</b>	Grph	Table	



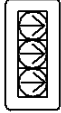

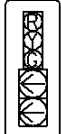


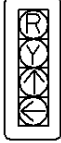
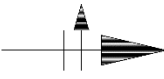




<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
IQ4	<b>OBSOLETE</b>	Grph	Table	
IRCSCH	IRRIGATION CONDUIT SCHEDULE (Lvl = Is_SCHEDULE-LEGEND / Co = 0,4 / Wt = 0-2)	Grph	Table	
IRRV	VALVE IRRIGATION (Lvl = Is_VALVE / Co = 1 / Wt = 1)	Grph	Sym	
IS	INSTALL SIGN (Lvl = es_CELL-NOTES-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
ISO165	ISO CURVE LED LUM 165W (Lvl = es_CELL-LIGHTING / Co = 0-7 / Wt = 0-2)	Grph	Sym	
KRAIL	<b>OBSOLETE</b>	Grph	Line Pattern	
KRAIL2	<b>OBSOLETE</b>	Grph	Line Pattern	
LAMCLP	LANDSCAPE FULL CLIP (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
LANCLP	LANDSCAPE TITLE CLIP (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
LAND	LANDSCAPE BORDER SHEET (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
LAND2	LS_BORDER_CONSULTANT (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
LASEAL	LICENSED LANDSC ARCH SEAL (Lvl = border_SHEET / Co = 0 / Wt = 0,2)	Grph	Notes	
LMCLP2	LS_FULL CLIP_CONSULTANT (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	

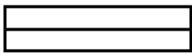










<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
LNCLP2	LS_TITLE CLIP_CONSULTANT2 (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
LNCLP3	LS_TITLE CLIP_CONSULTANT3 (Lvl = border_CLIP-FRAME / Co = 3 / Wt = 2)	Grph	Sheet	
LOC1	LOC OF CONSTR ON TITLE (Lvl = pp_TITLE-LOC-TABLE / Co = 0 / Wt = 0-2)	Grph	Table	
LOC2	LOC OF CONSTR SEP SHEET (Lvl = pp_TITLE-LOC-TABLE / Co = 0 / Wt = 0-2)	Grph	Table	
LOCARR	LOCATION ARROW (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
LOCT	<b>OBSOLETE</b>	Grph	Sym	
LP	<b>OBSOLETE</b>	Grph	Sym	
LPHASE	LEFT TURN PHASE (Lvl = es_CELL-NOTE-SYMBOL / Co = 2 / Wt = 1)	Grph	Sym	
LPIPE	<b>OBSOLETE</b>	Grph	Line Pattern	
LSP	<b>OBSOLETE</b>	Pnt	Line Pattern	
LTA	<b>OBSOLETE</b>	Grph	Sym	
LTC	<b>OBSOLETE</b>	Grph	Sym	
LTITL2	LS_TITLE_CONSULTANT2 (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	

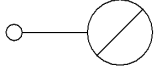
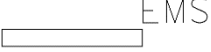

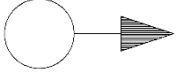



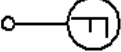





<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
LTITL3	LS_TITLE_CONSULTANT3 (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
LTITLE	LANDSCAPE TITLE SHEET (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
LUM	MASTARM LUMINAIRE (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
MANP	<b>OBSOLETE</b>	Grph	Sym	
MAPACC	<b>OBSOLETE</b>	Grph	Notes	
MARK	<b>OBSOLETE</b>	Grph	Sym	
MATCH	<b>OBSOLETE</b>	Grph	Line Pattern	
MB	<b>OBSOLETE</b>	Grph	Sym	
MBGR	<b>OBSOLETE</b>	Grph	Line Pattern	
MBS	<b>OBSOLETE</b>	Grph	Sym	
MC	<b>OBSOLETE</b>	Grph	Sym	
MH	<b>OBSOLETE</b>	Grph	Sym	
MIC	MASTER IRRIG CONTROLLER (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
MRSB	<b>OBSOLETE</b>	Grph	Sym	
N112DL	NEW 3SEC 12 R DUAL LA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N12UA	NEW 12 UP ARROW (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N15TS	TYPE 15TS AND VEH SIG FACE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NCNTRLCAB	NEW CONTROLLER CABINET (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
N170	NEW CONTROLLER CABINET (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
N212UA	NEW 3SEC 12 RY 12 UP GA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N21TS	TYPE 21TS VEH SIG FACE PED LUM (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N2RSM	NEW RD SIGN ON MASTARM_2STP (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N2RT	NEW 3 SEC 12 DUAL RA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N312DL	NEW 5 SEC 12 RYD DUAL_LA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	


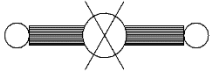

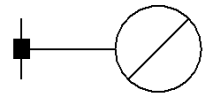
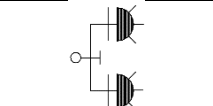
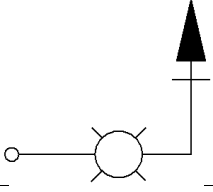
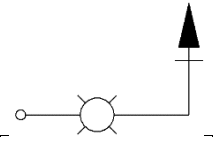
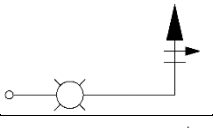
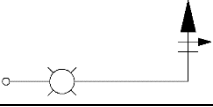
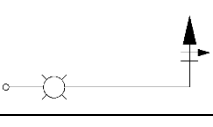


<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
N312DR	NEW 5 SEC 12 RYG DUAL_RA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N312LA	NEW 12 LEFT TURN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N312RT	NEW 3 SEC TRI RA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N38112	NEW 3 SEC 8 RYG W 12 LA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N38DL	NEW 5 SEC 8 RYG DUAL 12 LA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N412LA	NEW 4 SEC W 12 RUG W 12 LA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N412LR	NEW 4 SEC W 12 RY LT RT (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N412UL	NEW 4 SEC W 12 RY UGA LA (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
N5YGRA	NEW SIG RED_YEL_GR ARROW (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NA	<b>OBSOLETE</b>	Grph	Sym	
NARR	NORTH ARROW_PROJ_PLANS (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NATGAP	<b>OBSOLETE</b>	Grph	Line Pattern	
NCC	<b>OBSOLETE</b>	Grph	Line Pattern	
NCCTV	NEW CLOSED CIRCUIT TV (Lvl = es_CCTV / Co = 5 / Wt = 1)	Grph	Sym	
NCE	NEW CITY ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NCFB	NEW CNTLVR FLASH BEACON (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
NCMS	NEW C.M.S. (Lvl = es_CMS / Co = 5 / Wt = 1)	Grph	Sym	
NDH	NEW DETECTOR HANDHOLE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 0,1)	Grph	Sym	
NDLPA2	NEW TYPE_A_DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPA5	NEW TYPE_A_DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPB2	NEW TYPE_B_DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPB5	NEW TYPE_B_DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPC2	NEW TYPE_C_DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NDLPC5	NEW TYPE_C_DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPD2	NEW TYPE_D_DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPD5	NEW TYPE_D_DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPE2	NEW TYPE_E_DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPE5	NEW TYPE_E_DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPF5	NEW TYPE_F_DET_LOOP_50 W SAWCUT (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPQ2	NEW TYPE_Q_DET_LOOP_20 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDLPQ5	NEW TYPE_Q_DET_LOOP_50 (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NDPIS	NEW 2POST_OH_ILLU_SIGN (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NDZON2	NEW DETECT ZONE 20SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NDZON5	NEW DETECT ZONE 50SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	

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NELECT	ELECTROLIER SEE PRJ NOTES (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NEMS	NEW E.M.S. (Lvl = es_EMS / Co = 5 / Wt = 1)	Grph	Sym	
NEVD	NEW EMERG VEH DETECTOR (Lvl = es_EVD / Co = 2 / Wt = 1)	Grph	Sym	
NF70W	NEW 70W FLUSH MOUNTED (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NFAC	<b>OBSOLETE</b>	Grph	Line Pattern	
NFB	NEW FLASHING BEACON (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
NFBARM	NEW FLASH BEACON W ARM (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
NFFE	NEW FDN FOR FUTURE ELECT (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NFIBOP	<b>OBSOLETE</b>	Grph	Line Pattern	
NGP	NEW GUARD POST (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NHAR	NEW HWY ADVISORY RADIO (Lvl = es_HAR / Co = 5 / Wt = 1)	Grph	Sym	
NHML	NEW HIGH MAST LIGHTING (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NIBMS	NEW ILLUM BR_MNTD SIGN (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	



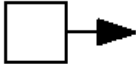



<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NIISNS	NEW IISNS (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NISWL	NEW OH SIGN W ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NLC	<b>OBSOLETE</b>	Grph	Line Pattern	
NLOWP	NEW LUM ON WOOD POLE (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NM15FB	NEW TYPE 15 FLASH BEACON (Lvl = es_FLASHING-BEACON / Co = 2 / Wt = 1)	Grph	Sym	
NMA15	NEW 15FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMA20	NEW 20FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL25	NEW 25FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL30	NEW 30FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL35	NEW 35FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL40	NEW 40FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL45	NEW 45FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	

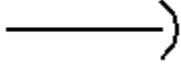






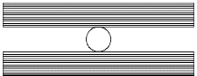
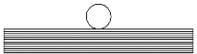
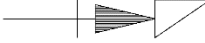
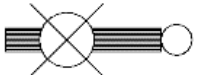

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NMAL50	NEW 50FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL55	NEW 55FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL60	NEW 60FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMAL65	NEW 65FT MASTARM_20_SCALE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMD	NEW MAGNETIC DETECTOR (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NMSWLS	NEW MASTARM SIG W_LUMINAIRE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMSWOL	NEW MAST ARM WO_LUMIN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NMVDS	NEW MICRO VEH DETECTOR (Lvl = es_MVDS / Co = 5 / Wt = 1)	Grph	Sym	
NOHL	<b>OBSOLETE</b>	Grph	Line Pattern	
NOTE10	APPROVED FOR PAV DELIN WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR PAV DELINEATION WORK ONLY</small>
NOTE11	APPROVED FOR PD SIGN WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR PLACEMENT DELINEATION AND SIGN WORK ONLY</small>
NOTE12	APPROVED FOR SIGN WORK ONLY (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR SIGN WORK ONLY</small>

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NOTE13	APPROVED FOR RET WALL WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR RETAINING WALL WORK ONLY
NOTE14	APPROVED FOR SOUND WALL (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR SOUND WALL WORK ONLY
NOTE15	APPROVED FOR PLANTING WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR PLANTING WORK ONLY
NOTE16	APPROVED FOR IRR WORK ONLY (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR IRRIGATION WORK ONLY
NOTE17	APPROVED FOR ELEC WORK ONL (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR ELECTRICAL WORK ONLY
NOTE18	APPROVED FOR TEMP WPC WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR TEMPORARY WITH PROTECTION COURED WORK ONLY
NOTE19	APPROVED FOR ERO CNTL WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR EROSION CONTROL WORK ONLY
NOTE2	RIGHT OF WAY NOTE (Lvl = rd_RIGHT-OF-WAY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	NOTE: FOR ACCURATE LIGHT OF WAY DATA, CONFIRM RIGHT-OF-WAY WORKSHEETS AT THE JOB SITE OFFICE.
NOTE20	APPROVED FOR CONTOUR WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR CONTOUR GRADING WORK ONLY
NOTE21	APPROVED FOR EDGE DRN WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR EDGE DRAIN WORK ONLY
NOTE22	APPROVED FOR UNDERDRAIN (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	APPROVED FOR UNDERDRAIN WORK ONLY

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NOTE24	APPROVED FOR DRAIN AND CONT (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR DRAINAGE AND CONTOUR GRADING WORK ONLY</small>
NOTE25	USED FOR UTIL INFO ONLY (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>THIS PLAN IS FOR UTIL ONLY. NOT FOR CONSTRUCTION.</small>
NOTE27	APPROVED FOR HORIZ DRAIN (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR HORIZONTAL DRAIN WORK ONLY</small>
NOTE28	APPROVED FOR UNDERDRAIN AND HORIZONTAL DRAIN (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR UNDERDRAIN AND HORIZONTAL DRAIN WORK ONLY</small>
NOTE29	APPROVED FOR SC AND TH WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR STAKE CONSTRUCTION AND TRAFFIC SIGNALING WORK ONLY</small>
NOTE3	NOT A SEPARATE BID ITEM (Lvl = rd_QTY-TABLE / Co = 0 / Wt = 1)	Grph	Notes	<small>(N) NOT A SEPARATE BID ITEM</small>
NOTE30	APPROVED FOR CNST AREA SIGN (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR CONSTRUCTION AREA SIGN WORK ONLY</small>
NOTE31	APPROVED FOR MOTORIST INFO (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR MOTORIST INFORMATION SIGN WORK ONLY</small>
NOTE32	PROJ CNTRL AND MONU NOTE (Lvl = pp_PROJECT-CONTROL-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE: THIS NOTE IS FOR THE CONTROL AND MONITORING OF THE PROJECT. IT IS NOT TO BE USED FOR THE PROJECT'S DESIGN OR CONSTRUCTION.</small>
NOTE33	PROJECT CONTROL NOTE (Lvl = pp_PROJECT-CONTROL-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE: THIS NOTE IS FOR THE CONTROL AND MONITORING OF THE PROJECT. IT IS NOT TO BE USED FOR THE PROJECT'S DESIGN OR CONSTRUCTION.</small>
NOTE34	INDETERMINATE RW NOTE (Lvl = rd_RIGHT-OF-WAY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE: THIS NOTE IS FOR THE INDETERMINATE RIGHT-OF-WAY. IT IS NOT TO BE USED FOR THE PROJECT'S DESIGN OR CONSTRUCTION.</small>

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NOTE35	APPROVED FOR WATER POL CNTL (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR WATER POLLUTION CONTROL WORK ONLY</small>
NOTE36	APPROVED FOR PROJ CNTL INFO (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR PROJECT CONTROL INFORMATION ONLY</small>
NOTE37	APPROVED FOR HARDSCAPE WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR HARDSCAPE WORK ONLY</small>
NOTE4	APPROVED FOR DRAINAGE WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR DRAINAGE WORK ONLY</small>
NOTE40	PVMT STR TOLERANCE NOTE (Lvl = rd_TYP-X-SECTION-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE INDICATES THE NUMBER OF TYPICAL CROSS SECTIONS NEED TO BE DRAWN TO MEET THE TOLERANCE</small>
NOTE41	SUPERS ON DIAGRAMS NOTE (Lvl = rd_SUPERELEVATION-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE SUPERELEVATION AND CROSS SECTION DIAGRAMS</small>
NOTE42	FOR ELECTRICAL SYSTEMS QTY SHEETS (Lvl = es_LEGEND-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE ELECTRICAL SYSTEMS QUANTITY SHEETS COMPLETE THROUGHOUT PROJECT WITH ALL ELECTRICAL SYSTEMS AND SPECIFICATIONS LISTED IN THE CONTRACT DOCUMENTS</small>
NOTE43	UTILITIES-EXEMPT PROJECTS (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE EXEMPT PROJECTS FROM UTILITIES AND ERECTION OF STRUCTURES</small>
NOTE44	UTILITIES-NONE WITHIN PROJECT LIMITS (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE UTILITIES ARE NOT WITHIN PROJECT LIMITS AND SHALL BE LOCATED OUTSIDE THE PROJECT LIMITS</small>
NOTE45	UTILITIES-FOR SPOT LOCATIONS (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE UTILITIES ARE LOCATED AT SPOT LOCATIONS AND SHALL BE LOCATED OUTSIDE THE PROJECT LIMITS</small>
NOTE46	UTILITIES-FOR PROJECT FLEXIBLE IN NATURE (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE UTILITIES ARE LOCATED WITHIN PROJECT LIMITS AND SHALL BE LOCATED OUTSIDE THE PROJECT LIMITS</small>






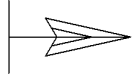
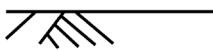
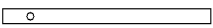
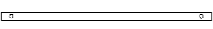
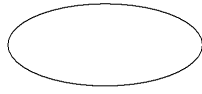



<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NOTE47	UTILITIES-NONE WITHIN SHEET (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 1,2)	Grph	Notes	<small>NOTE: A UTILITY INVESTIGATION WAS COMPLETED AND NO UTILITIES WERE FOUND WITHIN THE LIMITS OF THIS SHEET.</small>
NOTE48	<b>OBSOLETE</b>	Grph	Notes	<small>APPROVED FOR PLANTING AND EROSION CONTROL WORK ONLY</small>
NOTE49	<b>OBSOLETE</b>	Grph	Notes	<small>APPROVED FOR IRRIGATION AND PLANTING WORK ONLY</small>
NOTE5	APPROVED FOR SANITARY WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR SANITARY SEWER WORK ONLY</small>
NOTE7	APPROVED FOR STAGE WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR STAGE CONSTRUCTION WORK ONLY</small>
NOTE8	APPROVED FOR TRAF WORK ONLY (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR TRAFFIC HANDLING WORK ONLY</small>
NOTE9	APPROVED FOR DETOUR CO WORK (Lvl = border_INSIDE-BORDER-anno / Co = 0 / Wt = 2)	Grph	Notes	<small>APPROVED FOR DETOUR CONSTRUCTION WORK ONLY</small>
NP70W	NEW PENDANT 70W (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NPB	NEW PULL BOX (Lvl = es_CELL-MISC-COMPONENTS / Co = 3 / Wt = 1)	Grph	Sym	
NPBA	NEW PUSH BUTTON ASSEMBLY (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NPBAR	NEW PED BARRICADE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	




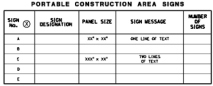
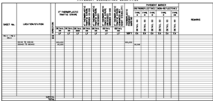
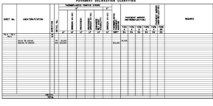







<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NPGUY	NEW POLE GUY W ANCHOR (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
NPMUT	NEW PAD_MT. FOR UTIL TRANS (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
NPOLE	NEW POLE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NPSH	NEW PED SIGNAL FACE (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
NR	NEW CONDUIT RISER_STRUCTURE (Lvl = es_CELL-CONDUIT-RISER / Co = 3 / Wt = 0,1)	Grph	Sym	
NRSM	NEW RD SIGN ON MAST ARM (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NS	NO SLIP BASE ON STD (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
NSCDIS	NEW DUAL ILLUM SIGN (Lvl = tcd_SIGN-ROADSIDE / Co = 4 / Wt = 1)	Grph	Sym	
NSCMIS	NEW ILLUM SIGN_CENTERED (Lvl = tcd_SIGN-ROADSIDE / Co = 4 / Wt = 1)	Grph	Sym	
NSFAV	NEW SIGNAL FACE W_VISOR (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NSGN1PELECT	NEW OH SIGN W ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NSMS	NEW VEHICLE SIGNAL FACE (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	









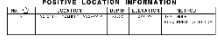
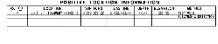

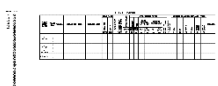

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NSSMIS	NEW ILLUM SIGN SIDE_POST (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT15	NEW TYPE 15 STANDARD (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT15D	NEW DUALARM LUM TY 15 ELECT (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 2)	Grph	Sym	
NT15DS	NEW DUALARM LUM TY15 EL STR (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT15S	NEW TYPE 15 ELECT STRUCTURE (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT21	NEW TYPE 21 ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT21D	NEW DUALARM LUM TY 21 ELECT (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT21DS	NEW DUALARM LUM TY21 EL STR (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT21S	NEW TYPE 21 ELECTROLIER STR (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT30	NEW TYPE 30 ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT31	NEW TYPE 31 ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT32	NEW TYPE 32 ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT33LA	NEW TYPE 33 W_2 LT SIG_SIGN (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	

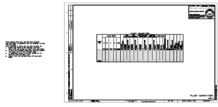
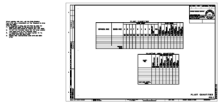















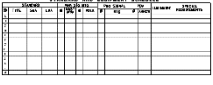




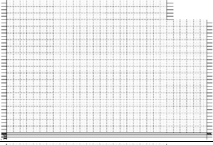
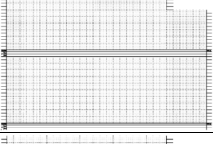
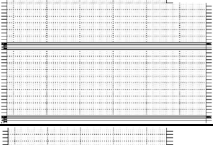
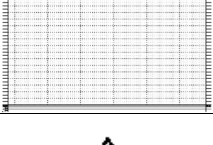

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NT35	NEW TYPE 35 ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NT36	NEW TYPE 36_20A ELECTROLIER (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NTC	<b>OBSOLETE</b>	Grph	Line Pattern	
NTDC	NEW TEL_CDEMARCA_CABINET (Lvl = es_CELL-MISC-COMPONENTS / Co = 5 / Wt = 1)	Grph	Sym	
NTIII	NEW TYPE3 SERV ENCLOSURE (Lvl = es_CELL-MISC-COMPONENTS / Co = 3 / Wt = 1)	Grph	Sym	
NTSC	<b>OBSOLETE</b>	Grph	Line Pattern	
NTYPE1	NEW TYPE 1 WITH VSF (Lvl = es_CELL-SIGNALS / Co = 2 / Wt = 1)	Grph	Sym	
NVAULT	NEW VAULT (Lvl = es_CELL-MISC-COMPONENTS / Co = 3 / Wt = 1)	Grph	Sym	
NW70W	NEW WALL SURFACE 70W (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWALLP	<b>OBSOLETE</b>	Grph	Line Pattern	
NWD15	NEW WIRING DIAGRAM TYPE 15 (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWD15S	NEW WIRING DIAGRAM TYPE 15S (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWD21	NEW WIRING DIAGRAM TYPE 21 (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
NWD21S	NEW WIRING DIAGRAM TYPE 21S (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWD30	NEW WIRING DIAGRAM TYPE 30 (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWD31	NEW WIRING DIAGRAM TYPE 31 (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWD32	NEW WIRING DIAGRAM TYPE 32 (Lvl = es_CELL-LIGHTING / Co = 4 / Wt = 1)	Grph	Sym	
NWPP	NEW WOOD POWER POLE (Lvl = es_CELL-MISC-COMPONENTS / Co = 0 / Wt = 1)	Grph	Sym	
OBJMAR	FOR DELIN OR OBJ MARKER (Lvl = tcd_MARKER / Co = 10 / Wt = 1)	Grph	Sym	
OG	<b>OBSOLETE</b>	Pnt	Sym	
OHS1	OVERHEAD SIGN 1 POST (Lvl = tcd_SIGN-OVERHEAD / Co = 12 / Wt = 1)	Grph	Sym	
OHS2	OVERHEAD SIGN 2 POST (Lvl = tcd_SIGN-OVERHEAD / Co = 12 / Wt = 1)	Grph	Sym	
OHSIGN	SYMBOL FOR OVERHEAD SIGN (Lvl = tcd_SIGN-OVERHEAD / Co = 12, 250 / Wt = 1) (Masking)	Grph	Sym	
OILP	<b>OBSOLETE</b>	Grph	Line Pattern	
OSH	<b>OBSOLETE</b>	Grph	Sym	
OSHV	<b>OBSOLETE</b>	Grph	Sym	









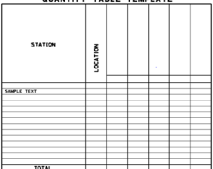



<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PARROW	PROFILE GRID ARROW (Lvl = rd_PROFILE-FINISH-anno / Co = 0 / Wt = 1)	Grph	Sym	
PBS	<b>OBSOLETE</b>	Grph	Sym	
PC	<b>OBSOLETE</b>	Pnt	Sym	
PCAS	PORTABLE CONSTR AREA SIGNS TABLE (Lvl = pp_CAS-TABLE / Co = 0 / Wt = 0-2)	Grph	Table	
PDTAB2	QTY TABLE FOR PVMT DELIN (Lvl = tcd_PD-QTY-TBLE / Co = 0 / Wt = 0-2)	Grph	Table	
PDTABL	QTY TABLE FOR PVMT DELIN (Lvl = tcd_PD-QTY-TBLE / Co = 0 / Wt = 0-2)	Grph	Table	
PEC	PHOTOELECTRIC CONTROL (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
PED	<b>OBSOLETE</b>	Grph	Sym	
PEU	PHOTOELECTRIC UNIT (Lvl = tcd_PD-QTY-TBLE / Co = 0 / Wt = 1)	Grph	Sym	
PH	PHASE (Lvl = tcd_PD-QTY-TBLE / Co = 0 / Wt = 1)	Grph	Sym	
PHH	<b>OBSOLETE</b>	Grph	Sym	
PHHV	<b>OBSOLETE</b>	Grph	Sym	
PHV	<b>OBSOLETE</b>	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PI	PI POINT (Active Symbology)	Grph	Sym	
PI2	PI SYMBOL WITH LABEL (Active Symbology)	Grph	Sym	
PIPR	<b>OBSOLETE</b>	Grph	Sym	
PLNPRO	PLAN_PROFILE GRID (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0,1,3)	Grph	Sheet	
PLP100	PLAN_PROFILE GRID 100 SCALE (Lvl = border_DATUM-LINE / Co = 0 / Wt = 0,1,3)	Grph	Sheet	
PLPR20	PLAN_PRFILE GRID 20 SCALE (Lvl = border_DATUM-LINE / Co = 0 / Wt = 0,1,3)	Grph	Sheet	
PLSO	<b>OBSOLETE</b>	Grph	Sym	
PLSYM	POSITIVE LOC SYMBOL (Active Symbology)	Grph	Sym	
PLTAB1	POS LOC MIN INFO TABLE (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 0-2)	Grph	Table	
PLTAB2	POS LOC MAX INFOR TABLE (Lvl = ut_UTILITY-anno / Co = 0 / Wt = 0-2)	Grph	Table	
PLTLGD	PLANT LEGEND (Lvl = ls_SCHEDULE-LEGEND / Co = 0,2 / Wt = 0-3)	Grph	Sheet	
PLTLGD2	PLANT LEGEND CONSULTANT (Lvl = ls_SCHEDULE-LEGEND / Co = 0,2 / Wt = 0-3)	Grph	Sheet	
PLTQTY1	<b>OBSOLETE</b>	Grph	Sheet	



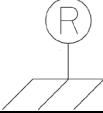










<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PLTQTY2	<b>OBSOLETE</b>	Grph	Sheet	
PLTQTY3	<b>OBSOLETE</b>	Grph	Sheet	
PLTQTY4	<b>OBSOLETE</b>	Grph	Sheet	
PMC	<b>OBSOLETE</b>	Grph	Sym	
PMH	<b>OBSOLETE</b>	Grph	Sym	
PMHV	<b>OBSOLETE</b>	Grph	Sym	
PMV	<b>OBSOLETE</b>	Grph	Sym	
POINT	POINT SYMBOL <i>(Active Symbology)</i>	Grph	Sym	
POINT0	<b>OBSOLETE</b>	Grph	Sym	
POINT1	<b>OBSOLETE</b>	Grph	Sym	
POINT2	<b>OBSOLETE</b>	Grph	Sym	
POINT4	<b>OBSOLETE</b>	Grph	Sym	
POINT6	<b>OBSOLETE</b>	Grph	Sym	





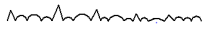
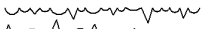







<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
POLE	<b>OBSOLETE</b>	Pnt	Sym	
POLES	<b>OBSOLETE</b>	Grph	Sym	
POLSCH	POLE SCHEDULE (Lvl = es_QTY-TABLE / Co = 3,4 / Wt = 0-2)	Grph	Table	
PP	<b>OBSOLETE</b>	Grph	Sym	
PPHASE	PED SIGNAL PHASE (Lvl = es_CELL-NOTE-SYMBOL / Co = 2 / Wt = 1)	Grph	Sym	
PPSL	<b>OBSOLETE</b>	Grph	Line Pattern	
PPSM	<b>OBSOLETE</b>	Grph	Line Pattern	
PRF100	FULL PROFILE 100 SCALE (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PRF10S	GRID FOR STACK 100 SCALE (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PRF20S	GRID FOR STACK 20 SCALE (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PRFL20	FULL PROFILE 20 SCALE (Lvl = border_DATUM-LINE / Co = 0,2,3 / Wt = 0-3)	Grph	Sheet	
PRH	<b>OBSOLETE</b>	Grph	Sym	

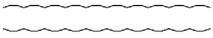
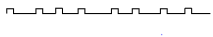
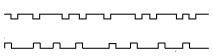
























<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
PRV	PRESSURE REGULATING VALVE (Lvl = Is_IRRIGATION / Co = 1, 250 / Wt = 1) (Masking)	Grph	Sym	
PRVS	<b>OBSOLETE</b>	Grph	Sym	
PSI	POLE SCHEDULE IDENTIFIER (Lvl = es_CELL-MISC-COMPONENTS / Co = 2 / Wt = 1)	Grph	Sym	
PTEL	<b>OBSOLETE</b>	Grph	Sym	
PUMP	<b>OBSOLETE</b>	Grph	Sym	
QC	<b>OBSOLETE</b>	Grph	Sym	
QCV	QUICK COUPLING VALVE (Lvl = Is_IRRIGATION / Co = 1, 250 / Wt = 1) (Masking)	Grph	Sym	
QCVSP	QCV W SPRINKLER PROTECTOR (Lvl = Is_IRRIGATION / Co = 1,20 / Wt = 1)	Grph	Sym	
QTABLE	TEMPLATE FOR Q_TABLE (Lvl = rd_QTY-TABLE / Co = 0 / Wt = 0-2)	Grph	Table	
RC	REMOVAL BY CONTRACTOR (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
RCS	<b>OBSOLETE</b>	Grph	Sym	
RCV	REMOTE CONTROL VALVE (Lvl = Is_IRRIGATION / Co = 1, 250 / Wt = 1) (Masking)	Grph	Sym	




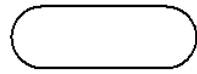
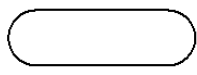
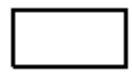









<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
RDI	<b>OBSOLETE</b>	Grph	Sym	
RDWYP	<b>OBSOLETE</b>	Grph	Sym	
RECEPT	RECEPTACLE (Lvl = es_CELL0NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
REFR	<b>OBSOLETE</b>	Grph	Sym	
RL	RELOCATE EQUIPMENT (Lvl = es_CELL0NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
RMRK	<b>OBSOLETE</b>	Grph	Sym	
RO	<b>OBSOLETE</b>	Grph	Sym	
ROCK	ROCK SYMBOL (Active Symbology)	Pnt	Area Patter n	
RR	REMOVE_REUSE EQUIP (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
RR10P	<b>OBSOLETE</b>	Grph	Line Patter n	
RRGA	<b>OBSOLETE</b>	Grph	Sym	
RRSG	<b>OBSOLETE</b>	Grph	Sym	
RRSW	<b>OBSOLETE</b>	Grph	Sym	










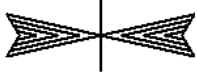


<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
RS	REMOVE SALVAGE EQUIPMENT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
RSM	ROAD SIGN ON MAST ARM (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
RWS	<b>OBSOLETE</b>	Grph	Sym	
S1	INDIVIDUAL SHRUB 10FT WIDE (Lvl = Is_PLANT / Co = 2 / Wt = 1)	Grph	Sym	
S10A	<b>OBSOLETE</b>	Grph	Line Pattern	
S10AF	<b>OBSOLETE</b>	Grph	Line Pattern	
S10B	<b>OBSOLETE</b>	Grph	Line Pattern	
S10BF	<b>OBSOLETE</b>	Grph	Line Pattern	
S10C	<b>OBSOLETE</b>	Grph	Line Pattern	
S10CF	<b>OBSOLETE</b>	Grph	Line Pattern	
S15A	<b>OBSOLETE</b>	Grph	Line Pattern	
S15AF	<b>OBSOLETE</b>	Grph	Line Pattern	
S15B	<b>OBSOLETE</b>	Grph	Line Pattern	












<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
S15BF	<b>OBSOLETE</b>	Grph	Line Pattern	
S15C	<b>OBSOLETE</b>	Grph	Line Pattern	
S15CF	<b>OBSOLETE</b>	Grph	Line Pattern	
S2	10FT DIA SHRUB W CTR (Lvl = Is_PLANT / Co = 2 / Wt = 0,1)	Grph	Sym	
S20A	<b>OBSOLETE</b>	Grph	Line Pattern	
S20AF	<b>OBSOLETE</b>	Grph	Line Pattern	
S20B	<b>OBSOLETE</b>	Grph	Line Pattern	
S20BF	<b>OBSOLETE</b>	Grph	Line Pattern	
S3	10FT DIA SHRUB W FULL CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1)	Grph	Sym	
S4	10FT DIA SHRUB W PLUS CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1)	Grph	Sym	
S5	HEX SHRUB W TRIANGLE CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1)	Grph	Sym	
S6A	<b>OBSOLETE</b>	Grph	Line Pattern	
S6AF	<b>OBSOLETE</b>	Grph	Line Pattern	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
S6B	<b>OBSOLETE</b>	Grph	Line Pattern	
S6BF	<b>OBSOLETE</b>	Grph	Line Pattern	
SAND	SAND SYMBOL (Active Symbology)	Pnt	Area Pattern	
SC	SPLICE NEW2EX CONDUCT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
SCC	<b>OBSOLETE</b>	Grph	Line Pattern	--- SCC ---
SCS	<b>OBSOLETE</b>	Grph	Sym	
SD	SERVICE DISCONNECT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
SDMH	<b>OBSOLETE</b>	Grph	Sym	
SECHDL	SEC HORZ DOWN LT (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SECHDR	SEC HORZ DOWN RT (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SECHUL	SEC HORZ UP LT (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SECHUR	SEC HORZ UP RT (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SECVLB	SEC VERT LT BOTTOM (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	












<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SECVLT	SEC VERT LT TOP (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SECVRB	SEC VERT RT BOTTOM (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SECVRT	SEC VERT RT TOP (Lvl = pp_PRESENTATION / Co = 0 / Wt = 2)	Grph	Sym	
SEEDMX	<b>OBSOLETE</b>	Grph	Table	
SETUP	<b>OBSOLETE</b>	Pnt	Sym	
SEWERP	<b>OBSOLETE</b>	Grph	Line Pattern	
SGN1P	<b>OBSOLETE</b>	Pnt	Sym	
SGN2P	<b>OBSOLETE</b>	Pnt	Sym	
SGN3P	SYM EXIST 1 POST OH SIGN (Lvl = tcd_SIGN-ROADS / Co = 12 / Wt = 1)	Grph	Sym	
SGN4P	SYM EXIST 2 POST OH SIGN (Lvl = tcd_SIGN-ROADS / Co = 12 / Wt = 1)	Grph	Sym	
SGNATT	ROADSIDE SIGN ATTACHED (Lvl = tcd_SIGN-ROADS / Co = 12 / Wt = 1)	Grph	Sym	
SIGN1	<b>OBSOLETE</b>	Grph	Sym	
SIGN2	<b>OBSOLETE</b>	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SIGN4S	SYMBOL FOR SIGN 4LETTER (Lvl = tcd_SIGN-ROADS / Co = 12, 250 / Wt = 1) (Masking)	Grph	Sym	
SIGN5S	SYMBOL FOR SIGN 5LETTER (Lvl = tcd_SIGN-ROADS / Co = 12, 250 / Wt = 1) (Masking)	Grph	Sym	
SIGN6S	SYMBOL FOR SIGN 6LETTER (Lvl = tcd_SIGN-ROADS / Co = 12, 250 / Wt = 1) (Masking)	Grph	Sym	
SINC	<b>OBSOLETE</b>	Grph	Sym	
SINS	<b>OBSOLETE</b>	Grph	Sym	
SL	STATIONLINE SYMBOL (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
SLH	<b>OBSOLETE</b>	Grph	Sym	
SLHV	<b>OBSOLETE</b>	Grph	Sym	
SN	<b>OBSOLETE</b>	Grph	Sym	
SN2	<b>OBSOLETE</b>	Grph	Sym	
SN3	<b>OBSOLETE</b>	Grph	Sym	
SP	<b>OBSOLETE</b>	Pnt	Sym	
SPIPE	<b>OBSOLETE</b>	Grph	Line Patter n	










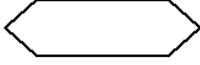
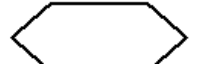


<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SPLAN	SURVEY BORDER SHEET (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
SPLAN2	SURVEY BORDER_CONSULTANT2 (Lvl = border_SHEET / Co = 0,252 / Wt = 0-3)	Grph	Sheet	
SPR	SPRINKLER HEAD (Lvl = ls_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
SPR-2	SPRINKLER HEAD (Lvl = ls_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
SPRSCH	IRRIGATION SPRINKLER SCHEDULE (Lvl = ls_MISC-CELL / Co = 0,1,250 / Wt = 0-2) (Masking)	Grph	Table	
SPRSCH2	IRRIGATION SPRINKLER SCHEDULE CONSULTANT (Lvl = ls_SCHEDULE-LEGEND / Co = 0,1,250 / Wt = 0-2) (Masking)	Grph	Table	
SPS	<b>OBSOLETE</b>	Grph	Sym	
SRCH	<b>OBSOLETE</b>	Grph	Sym	
SRPAR1	BEG_END_STRIP ARROW 1 (Lvl = tcd_TRAFFIC-STRIPE / Co = 3 / Wt = 1)	Grph	Sym	
SRPAR2	BEG_END_STRIP ARROW 2 (Lvl = tcd_TRAFFIC-STRIPE / Co = 3 / Wt = 1)	Grph	Sym	
SSEAL	<b>OBSOLETE</b>	Grph	Sym	
SSMH	<b>OBSOLETE</b>	Grph	Sym	





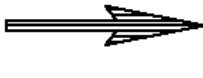





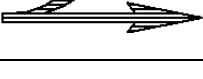


<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STA10F	SPRINKLER TYPE A10 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Notes	
STA10P	SPRINKLER TYPE A10 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA1F	SPRINKLER TYPE A1 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA1P	SPRINKLER TYPE A1 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA2F	SPRINKLER TYPE A2 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA2P	SPRINKLER TYPE A2 PART (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA3F	SPRINKLER TYPE A3 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA3P	SPRINKLER TYPE A3 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA4F	SPRINKLER TYPE A4 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA4P	SPRINKLER TYPE A4 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA5F	SPRINKLER TYPE A5 FULL (Lvl = Is_MISC-CELL / Co = 1,250 /	Grph	Sym	





























<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STA5F	Wt = 1) (Masking)	Grph	Sym	
STA5P	SPRINKLER TYPE A5 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA6F	SPRINKLER TYPE A6 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA6P	SPRINKLER TYPE A6 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA7F	SPRINKLER TYPE A7 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA7P	SPRINKLER TYPE A7 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA8F	SPRINKLER TYPE A8 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA8P	SPRINKLER TYPE A8 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA9F	SPRINKLER TYPE A9 FULL (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STA9P	SPRINKLER TYPE A9 PART (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STATE	<b>OBSOLETE</b>	Grph	Line Pattern	



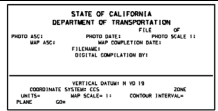
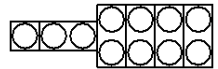
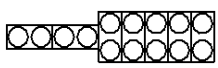






<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STB1	SPRINKLER TYPE B1 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB2	SPRINKLER TYPE B2 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STB3	SPRINKLER TYPE B3 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB4	SPRINKLER TYPE B4 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STB5	SPRINKLER TYPE B5 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB6	SPRINKLER TYPE B6 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STB7	SPRINKLER TYPE B7 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB8	SPRINKLER TYPE B8 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STB9	SPRINKLER TYPE B9 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB10	SPRINKLER TYPE B10 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STB11	SPRINKLER TYPE B11 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STB12	SPRINKLER TYPE B12 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	


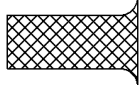


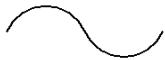







<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
STC1	SPRINKLER TYPE C1 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STC2	SPRINKLER TYPE C2 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STC3	SPRINKLER TYPE C3 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STC4	SPRINKLER TYPE C4 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STC5	SPRINKLER TYPE C5 (Lvl = Is_MISC-CELL / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
STC6	SPRINKLER TYPE C6 (Lvl = Is_MISC-CELL / Co = 1 / Wt = 1)	Grph	Sym	
STEAM	<b>OBSOLETE</b>	Grph	Line Pattern	
STORMD	<b>OBSOLETE</b>	Grph	Line Pattern	
STPILE	TEMP STOCKPILE (Lvl = wpc_SOIL-STABILIZATION / Co = 6 / Wt = 1)	Grph	Sym	
STRPS2	SYM FOR COMBO STRIPING (Lvl = tcd_TRAFFIC-STRIPE-anno / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
STRPSY	SYMBOL FOR STRIPING (Lvl = tcd_TRAFFIC-STRIPE-anno / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
SUH	<b>OBSOLETE</b>	Grph	Sym	
SUHV	<b>OBSOLETE</b>	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
SUV	<b>OBSOLETE</b>	Grph	Sym	
SWCP	SPRINKLER W CONC PROTECTOR (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
T1	PLAIN CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 3)	Grph	Sym	
T1A	CIRCLE IN CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T1ARR	PAINT PVMT ARR TYP1 (Lvl = tcd_PVMT-MARKING / Co = 3 / Wt = 1)	Grph	Sym	
T1B	FULL CIRCLE IN CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T1C	TRIANGLE IN CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 0,3)	Grph	Sym	
T1D	SQUARE IN CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 0,3)	Grph	Sym	
T1E	PARALLELOGRAM IN CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T2A	PIE CHART TREE W FULL CTR (Lvl = Is_PLANT / Co = 2 / Wt = 0,1,3)	Grph	Sym	
T2ARR	PAINT PVMT ARR TYP2 (Lvl = tcd_PVMT-MARKING / Co = 3 / Wt = 1)	Grph	Sym	
T2B	CIRCLE W 3 RADIATING LINES (Lvl = Is_PLANT / Co = 2 / Wt = 0,3)	Grph	Sym	
T2C	CIRCLE W 5 RADIATING LINES (Lvl = Is_PLANT / Co = 2 / Wt = 0,3)	Grph	Sym	









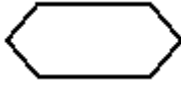




<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
T3A	CIRCLE W SHORT LINES (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T3ARR	PAINT PVMT ARR TYP 3 (Lvl = tcd_PVMT-MARKING / Co = 3 / Wt = 1)	Grph	Sym	
T3B	CIRCLE W 4 SPIKES (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T3C	ORANGE SLICE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 0,1,3)	Grph	Sym	
T3D	OFFSET CIRCLE TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T3E	TREE W 3 INVERTED ARCS (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T3F	TREE W 5 INVERTED ARCS (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T4A	PUFFBALL TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T4ARR	PAINT PVMT ARR TYP 4 (Lvl = tcd_PVMT-MARKING / Co = 3 / Wt = 1)	Grph	Sym	
T4B	ROUGH INVERTED ARC TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T4C	SMOOTH INVERTED ARC TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T4D	STARBURST TREE 1 (Lvl = Is_PLANT / Co = 2 / Wt = 1,2)	Grph	Sym	
T4E	STARBURST TREE 2 (Lvl = Is_PLANT / Co = 2 / Wt = 1,2)	Grph	Sym	










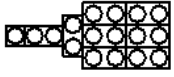
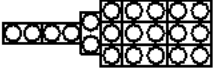
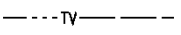
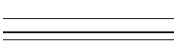
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
T5A	HEXAGON TREE (Lvl = Is_PLANT / Co = 2 / Wt = 3)	Grph	Sym	
T5ARR	PAINT PVMT ARR TYP 5 (Lvl = tcd_PVMT-MARKING / Co = 3 / Wt = 1)	Grph	Sym	
T5B	HEX TREE W CIRCLE CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T5C	HEX TREE W FULL CIR CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T5D	HEX TREE W TRIANGLE CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T5E	HEX TREE W SQUARE CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T5F	HEX GEAR TREE (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T6A	PENTAGON TREE (Lvl = Is_PLANT / Co = 2 / Wt = 3)	Grph	Sym	
T6ARR	PAINT PVMT ARR TYP 6 (Lvl = tcd_PVMT-MARKING / Co = 3 / Wt = 1)	Grph	Sym	
T6B	PENT TREE W CIRCLE CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T6C	PENT TREE W FULL CIR CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T6D	PENT TREE W BOX CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
T6E	PENT TREE W TRIANGLE CTR (Lvl = Is_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
T6F	PENTAGON GEAR TREE (Lvl = ls_PLANT / Co = 2 / Wt = 1,3)	Grph	Sym	
TANK	<b>OBSOLETE</b>	Grph	Sym	
TB	<b>OBSOLETE</b>	Grph	Notes	
TB11	TEMP ARRAY TB11 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TB14	TEMP ARRAY TB14 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TBE	<b>OBSOLETE</b>	Grph	Notes	
TC	<b>OBSOLETE</b>	Grph	Sym	
TCHDAM	TEMP CHECK DAM (Lvl = wpc_SOIL-STABILIZATION / Co = 6 / Wt = 1)	Grph	Sym	
TDIP	TEMP DRAIN INLET PROTECT (Lvl = wpc_SOIL-STABILIZATION / Co = 6 / Wt = 1)	Grph	Sym	
TELCOM	<b>OBSOLETE</b>	Grph	Line Pattern	--- TC ---
TELEP	<b>OBSOLETE</b>	Grph	Line Pattern	--- T ---
TERMBL	TERMINAL BLOCKS (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
TERML	GUARDRAIL TERMINTR_L (Lvl = tcd_RAILING / Co = 14 / Wt = 1)	Grph	Sym	








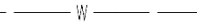
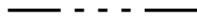

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TERMR	GUARDRAIL TERMINTR_R (Lvl = tcd_RAILING / Co = 14 / Wt = 1)	Grph	Sym	
TEXIT	TEMP ENTRANCE EXIT (Lvl = wpc_TREATMENT / Co = 6 / Wt = 1)	Grph	Sym	
TIC	<b>OBSOLETE</b>	Pnt	Sym	
TIEPT	TIE POINT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
TILDE	SQUIGGLY TERMINATOR (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
TIME	TIME DATE STAMP_TITLE (Lvl = pp_PRESENTATION / Co = 0 / Wt = 0,1)	Grph	Sheet	
TIME2	TIME DATE STAMP_FULPLN (Lvl = border_WITHIN-BORDER-anno / Co = 0 / Wt = 0,1)	Grph	Sheet	
TITLE	TITLE SHEET_ROADWAY (Lvl = border_WITHIN-BORDER-anno / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
TITLE2	TITLE_CONSULTANT2 (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
TITLE3	TITLE_CONSULTANT3 (Lvl = border_SHEET / Co = 0-2,252 / Wt = 0-3)	Grph	Sheet	
TKPRO1	KRAIL PROFILE 1 (Lvl = temp_RAILING-TYPE-K / Co = 8 / Wt = 1)	Grph	Sym	
TKPRO2	KRAIL PROFILE 2 (Lvl = temp_RAILING-TYPE-K / Co = 8 / Wt = 1)	Grph	Sym	







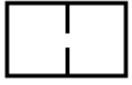


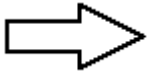

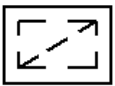
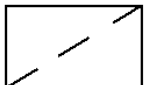














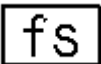
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TLMH	<b>OBSOLETE</b>	Grph	Sym	
TLS	TRUCK LOADING STD PIPE (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
TOUT	TEMP DRAIN OUTLET PROTECT (Lvl = Is_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
TPHASE	THROUGH SIGNAL PHASE (Lvl = wpc_TREATMENT / Co = 6 / Wt = 1)	Grph	Sym	
TR4	<b>OBSOLETE</b>	Grph	Sym	
TR8	<b>OBSOLETE</b>	Grph	Sym	
TRAN	<b>OBSOLETE</b>	Grph	Sym	
TRAST2	TRAF STRP COMBO DETAIL SYM (Lvl = tcd_TRAFFIC-STRIPE-anno / Co = 3 / Wt = 1)	Grph	Sym	
TRASTR	TRAFFIC STRP COMBO DETAIL SYM (Lvl = tcd_TRAFFIC-STRIPE-anno / Co = 3 / Wt = 1)	Grph	Sym	
TRC	<b>OBSOLETE</b>	Grph	Sym	
TREE	<b>OBSOLETE</b>	Grph	Sym	
TREEP	<b>OBSOLETE</b>	Grph	Line Pattern	
TRF45A	TRAF DIRECT 45 ARROW (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	




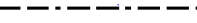









<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
TRFALR	TRAF DIRECT L R ARROW (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
TRFDI	TRAFFIC DIRECTION ARROW (Lvl = pp_PRESENTATION / Co = 0 / Wt = 1)	Grph	Sym	
TRNTOW	<b>OBSOLETE</b>	Grph	Sym	
TS	<b>OBSOLETE</b>	Grph	Sym	
TS11	TEMP ARRAY TS11 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TS14	TEMP ARRAY TS14 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TSP	TELEPHONE SERVICE PT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	
TU11	TEMP ARRAY TU11 (Lvl = es_CELL-NOTE-SYMBOL / Co = 10 / Wt = 1)	Grph	Sym	
TU14	TEMP ARRAY TU14 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TU17	TEMP ARRAY TU17 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TU21	TEMP ARRAY TU21 (Lvl = temp_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
TVP	<b>OBSOLETE</b>	Grph	Line Pattern	
TYPE_E	<b>OBSOLETE</b>	Grph	Line Pattern	






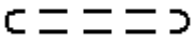






<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
U11	CRASH CUSHION U11 (Lvl = tcd_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
U14	CRASH CUSHION U14 (Lvl = tcd_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
U16	CRASH CUSHION U16 (Lvl = tcd_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
U21	CRASH CUSHION U21 (Lvl = tcd_CRASH-CUSHION / Co = 10 / Wt = 1)	Grph	Sym	
UT-POS-LOC	<b>OBSOLETE</b>	Grph	Sym	
UTLA	<b>OBSOLETE</b>	Grph	Sym	
UTLP	<b>OBSOLETE</b>	Grph	Sym	
VALVCD	VALVE CODE DETAIL (Lvl = ls_IRRIGATION / Co = 1 / Wt = 0,1)	Grph	Notes	<p>VALVE CODE</p>
VAU	DRIP VALVE ASSEMBLY (Lvl = ls_IRRIGATION / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
VC	<b>OBSOLETE</b>	Pnt	Sym	
VCB	CONTROL VALVE CODE BUBBLE (Lvl = ls_IRRIGATION / Co = 1 / Wt = 1)	Grph	Sym	
VEGP	<b>OBSOLETE</b>	Grph	Sym	
VENT	<b>OBSOLETE</b>	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
VINE1	<b>OBSOLETE</b>	Grph	Line Pattern	
VINE2	<b>OBSOLETE</b>	Grph	Line Pattern	
VINE3	<b>OBSOLETE</b>	Grph	Line Pattern	
VLТ	<b>OBSOLETE</b>	Grph	Sym	
VOLTAC	VOLT ALTERNATING CURRENT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	<b>V(ac)</b>
VOLTDC	VOLT DIRECT CURRENT (Lvl = es_CELL-NOTE-SYMBOL / Co = 0 / Wt = 1)	Grph	Sym	<b>V(dc)</b>
VPI	VERTICAL PI SYMBOL (Lvl = rd_MISC / Co = 0 / Wt = 1)	Grph	Sym	<b>VPI</b> 
WALLP	<b>OBSOLETE</b>	Grph	Line Pattern	
WARN	CIRCUIT WARNING MESSAGE (Lvl = es_CELL-NOTE-SYMBOL / Co = 4 / Wt = 1)	Grph	Notes	
WASH	TEMP CONCRETEWASHOUT (Lvl = wpc_TREATMENT / Co = 6 / Wt = 1)	Grph	Sym	<b>WASH</b>
WATERP	<b>OBSOLETE</b>	Grph	Line Pattern	
WATP	<b>OBSOLETE</b>	Grph	Line Pattern	
WC	<b>OBSOLETE</b>	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
WDGR	<b>OBSOLETE</b>	Grph	Line Pattern	
WELL	<b>OBSOLETE</b>	Grph	Sym	
WFP	<b>OBSOLETE</b>	Grph	Line Pattern	
WIRE	<b>OBSOLETE</b>	Grph	Line Pattern	
WM	WATER METER (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
WMS	<b>OBSOLETE</b>	Grph	Sym	
WS	WYE STRAINER ASSEMBLY (Lvl = Is_IRRIGATION / Co = 1,250 / Wt = 0,1) (Masking)	Grph	Sym	
WV	<b>OBSOLETE</b>	Grph	Sym	
XAIC	AUXILIARY IRR CONTROLLER (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBP	BOOSTER PUMP (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBPA	BACKFLOW PREV ASSEMBLY (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBPAE	BACKFLOW PREVENTER ENCLOSURE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XBPNE	BACKFLOW PREVENTER WITH NO ENCLOSURE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XBV	BALL VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XCAP	CAPPED (Lvl = Is_IRRIGATION-EXIST / Co = 7 / Wt = 1)	Grph	Sym	
XCARV	COMBO AIR RELEASE VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XCCA	CAM COUPLER ASSEMBLY (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XCEL	X SYMBOL (Lvl = rd_MISC / Co = 0 / Wt = 0)	Grph	Sym	
XCLG	CHAIN LINK GATE (Lvl = Is_IRRIGATION-EXIST / Co = 7 / Wt = 1)	Grph	Sym	
XCNC	<b>OBSOLETE</b>	Grph	Line Pattern	
XCOND	<b>OBSOLETE</b>	Grph	Line Pattern	
XCV	CHECK VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XDIP	<b>OBSOLETE</b>	Grph	Line Pattern	
XFAU	FILTER ASSEMBLY UNIT (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XFCV	FLOW CONTROL VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XFS	FLOW SENSOR (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	









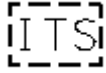


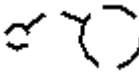
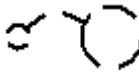
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XFV	FLUSH VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XGARV	GARDEN VALVE ASSEMBLY (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XGSPL	<b>OBSOLETE</b>	Grph	Line Pattern	
XGSPM	<b>OBSOLETE</b>	Grph	Line Pattern	
XGV	GATE VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XIC	IRRIGATION CONTROLLER (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XICC	IRR CONTROLLER IN CAB (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XMIC	MASTER IRR CONTROLLER (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XPPSL	<b>OBSOLETE</b>	Grph	Line Pattern	
XPPSM	<b>OBSOLETE</b>	Grph	Line Pattern	
XPRLV	PRESSURE RELIEF VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XPRV	PRESSURE REGULATING VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XQCV	QUICK COUPLING VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
XQCVSP	QCV SPRINK PROTECTOR (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XRCV	REMOTE CONTROL VALVE (Lvl = Is_IRRIGATION-EXIST / Co = 7 / Wt = 1)	Grph	Sym	
XSCC	<b>OBSOLETE</b>	Grph	Line Pattern	-----scc-----
XSWCP	SPRINKLR W SPRNKLR PROTECTR (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XTLS	TRUCK LOADING STANDPIPE (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XVAU	DRIP VALVE ASSEMBLY (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XVCB	<b>OBSOLETE</b>	Grph	Sym	
XWM	WATER METER EXIST (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
XWS	WYE STRAINER ASSEMBLY (Lvl = Is_IRRIGATION-EXIST / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
UT-APPURTENANCE	APPURTENANCE (Active Symbology)	Grph	Sym	
UT-CAB-ELECT-OH-P	CABINET ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-CAB-ELECT-OH-X	CABINET ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-CAB-ELECT-P	CABINET ELECTRIC UG (Lvl = ut_ELECT-P / Co = 3 / Wt = 1)	Grph	Sym	


























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<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-CAB-ELECT-X	CABINET ELECTRIC UG (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-CAB-FIBEROPT-OH-P	CABINET FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-FIBEROPT-OH-X	CABINET FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-FIBEROPT-P	CABINET FIBER OPTIC UG (Lvl = ut_FIBEROPT-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-FIBEROPT-X	CABINET FIBER OPTIC UG (Lvl = ut_FIBEROPT-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELECOM-OH-P	CABINET TELECOM OH (Lvl = ut_TELECOM-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELECOM-OH-X	CABINET TELECOM OH (Lvl = ut_TELECOM-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELECOM-P	CABINET TELECOM UG (Lvl = ut_TELECOM-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELECOM-X	CABINET TELECOM UG (Lvl = ut_TELECOM-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELEPH-OH-P	CABINET TELEPHONE OH (Lvl = ut_TELEPH-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELEPH-OH-X	CABINET TELEPHONE OH (Lvl = ut_TELEPH-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELEPH-P	CABINET TELEPHONE UG (Lvl = ut_TELEPH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TELEPH-X	CABINET TELEPHONE UG (Lvl = ut_TELEPH-X / Co = 5 / Wt = 1)	Grph	Sym	













<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-CAB-TRCNTRL-X	CABINET TRAFFIC CONTROL (Lvl = ut_TRAFFIC-CONTROL-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-CAB-TV-OH-P	CABINET TELEVISION OH (Lvl = ut_TV-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TV-OH-X	CABINET TELEVISION OH (Lvl = ut_TV-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TV-P	CABINET TELEVISION UG (Lvl = ut_TV-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-TV-X	CABINET TELEVISION UG (Lvl = ut_TV-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-CAB-X	CABINET (Active Symbology)	Grph	Sym	
UT-CALLBOX	CALLBOX (Active Symbology)	Grph	Sym	
UT-CONDUIT-POINT	NOT A POSITIVE LOCATION POINT (Active Symbology)	Grph	Sym	
UT-DI-SEWER-P	DRAINAGE INLET SEWER (Lvl = ut_SEWER-P / Co = 6 / Wt = 1)	Grph	Sym	
UT-DI-SEWER-X	DRAINAGE INLET SEWER (Lvl = ut_SEWER-X / Co = 6 / Wt = 1)	Grph	Sym	
UT-DI-STORMD-P	DRAINAGE INLET STORMDRAIN (Lvl = ut_STORMD-P / Co = 1 / Wt = 1)	Grph	Sym	
UT-DI-STORMD-X	DRAINAGE INLET STORMDRAIN (Lvl = ut_STORMD-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-ECCTV	CLOSED CIRCUIT TV CAMERA (Active Symbology)	Grph	Sym	














<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-EDLPA5	LOOP DETECTOR (Active Symbology)	Grph	Sym	
UT-ELECTROLIER	ELECTROLIER (Active Symbology)	Grph	Sym	
UT-FH-WATER-P	FIRE HYDRANT WATER (Lvl = ut_WATER-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-FH-WATER-X	FIRE HYDRANT WATER (Lvl = ut_WATER-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-FIREHYDRANT	FIRE HYDRANT (Active Symbology)	Grph	Sym	
UT-GEN-UTFEATURE	GENERAL UTILITY FEATURE POINT (Lvl = ut_VARIOUS-POINT-FEATURES / Co = 15 / Wt = 1)	Grph	Sym	
UT-GUY	GUY ANCHOR (Active Symbology)	Grph	Sym	
UT-HOSEBIB	HOSEBIB (Active Symbology)	Grph	Sym	
UT-ITS	INTELLIGENT TRANSPORTATION SYSTEM (Lvl = ut_ITS-X / Co = 3 / Wt = 0,1)	Grph	Sym	
UT-LAMP-POST	LAMP POST (Active Symbology)	Grph	Sym	
UT-LIGHTING	GENERAL LIGHTING (Active Symbology)	Grph	Sym	
UT-LP-ELECT-OH-P	LAMP POST ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-LP-ELECT-OH-X	LAMP POST ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 1)	Grph	Sym	

<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-LP-ELECT-P	LAMP POST ELECTRIC UG (Lvl = ut_ELECT-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-LP-ELECT-X	LAMP POST ELECTRIC UG (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-MAILBOX	MAILBOX (Active Symbology)	Grph	Sym	
UT-MARKER	UTILITY MARKER (Active Symbology)	Grph	Sym	
UT-METER-ELECT-OH-P	METER ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-METER-ELECT-OH-X	METER ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-METER-ELECT-P	METER ELECTRIC UG (Lvl = ut_ELECT-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-METER-ELECT-X	METER ELECTRIC UG (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-METER-GAS-P	METER GASOLINE (Lvl = ut_GAS-P / Co = 7 / Wt = 1)	Grph	Sym	
UT-METER-GAS-X	METER GASOLINE (Lvl = ut_GAS-X / Co = 7 / Wt = 1)	Grph	Sym	
UT-METER-NATGAS-P	METER NATURAL GAS (Lvl = ut_NATGAS-P / Co = 2 / Wt = 1)	Grph	Sym	
UT-METER-NATGAS-X	METER NATURAL GAS (Lvl = ut_NATGAS-X / Co = 2 / Wt = 1)	Grph	Sym	
UT-METER-WATER-P	METER WATER (Lvl = ut_WATER-P / Co = 1 / Wt = 1)	Grph	Sym	














<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-METER-WATER-X	METER WATER (Lvl = ut_WATER-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-METER-X	METER (Active Symbology)	Grph	Sym	
UT-MH-ELECT-P	MANHOLE ELECTRIC (Lvl = ut_ELECT-P / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-ELECT-X	MANHOLE ELECTRIC (Lvl = ut_ELECT-X / Co = 3,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-FIBEROPT-P	MANHOLE FIBER OPTIC (Lvl = ut_FIBEROPT-P / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-FIBEROPT-X	MANHOLE FIBER OPTIC (Lvl = ut_FIBEROPT-X / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-GAS-P	MANHOLE GASOLINE (Lvl = ut_GAS-P / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-GAS-X	MANHOLE GASOLINE (Lvl = ut_GAS-X / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-JOINT-P	MANHOLE JOINT TRENCH (Lvl = ut_JOINT-TRENCH-P / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-JOINT-X	MANHOLE JOINT TRENCH (Lvl = ut_JOINT-TRENCH-X / Co = 0,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-NATGAS-P	MANHOLE NATURAL GAS (Lvl = ut_NATGAS-P / Co = 2,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-NATGAS-X	MANHOLE NATURAL GAS (Lvl = ut_NATGAS-X / Co = 2,250 / Wt = 1) (Masking)	Grph	Sym	














<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-MH-OIL-P	MANHOLE OIL (Lvl = ut_OIL-P / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-OIL-X	MANHOLE OIL (Lvl = ut_OIL-X / Co = 7,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-RCWATER-P	MANHOLE RECYCLED WATER (Lvl = ut_RCWATER-P / Co = 9,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-RCWATER-X	MANHOLE RECYCLED WATER (Lvl = ut_RCWATER-X / Co = 9,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-SEWER-P	MANHOLE SEWER (Lvl = ut_SEWER-P / Co = 6,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-SEWER-X	MANHOLE SEWER (Lvl = ut_SEWER-X / Co = 6,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-STEAM-P	MANHOLE STEAM (Lvl = ut_STEAM-P / Co = 8,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-STEAM-X	MANHOLE STEAM (Lvl = ut_STEAM-X / Co = 8,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-STORMD-P	MANHOLE STORMDRAIN (Lvl = ut_STORMD-P / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-STORMD-X	MANHOLE STORMDRAIN (Lvl = ut_STORMD-X / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-TELECOM-P	MANHOLE TELECOMMUNICATION (Lvl = ut_TELECOM-P / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	














<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-MH-TELECOM-X	MANHOLE TELECOMMUNICATION (Lvl = ut_TELECOM-X / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-TELEPH-P	MANHOLE TELECOMMUNICATION (Lvl = ut_TELEPH-P / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-TELEPH-X	MANHOLE TELECOMMUNICATION (Lvl = ut_TELEPH-X / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-TV-P	MANHOLE TELEPHONE (Lvl = ut_TV-P / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-TV-X	MANHOLE TELEPHONE (Lvl = ut_TV-P / Co = 5,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-WATER-P	MANHOLE WATER (Lvl = ut_WATER-P / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-WATER-X	MANHOLE WATER (Lvl = ut_WATER-X / Co = 1,250 / Wt = 1) (Masking)	Grph	Sym	
UT-MH-X	MANHOLE (Active Symbology)	Grph	Sym	
UT-OHUTILITY FACILITY	OH UTILITY FACILITY (Active Symbology)	Grph	Sym	
UT-PARKING-METER	PARKING METER (Lvl = ut_VARIOUS-POINT-FEATURES / Co = 10 / Wt = 1)	Grph	Sym	
UT-PB-ELECT-OH-P	PULL BOX ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-PB-ELECT-OH-X	PULL BOX ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 1)	Grph	Sym	

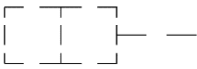










<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-PB-ELECT-P	PULL BOX ELECTRIC UG (Lvl = ut_ELECT-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-PB-ELECT-X	PULL BOX ELECTRIC UG (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-PB-FIBEROPT-OH-P	PULL BOX FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-FIBEROPT-OH-X	PULL BOX FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-FIBEROPT-P	PULL BOX FIBER OPTIC UG (Lvl = ut_FIBEROPT-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-FIBEROPT-X	PULL BOX FIBER OPTIC UG (Lvl = ut_FIBEROPT-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-JOINT-OH-P	PULL BOX JOINT UTILITIES OH (Lvl = ut_JOINT-OH-P / Co = 0 / Wt = 1)	Grph	Sym	
UT-PB-JOINT-OH-X	PULL BOX JOINT UTILITIES OH (Lvl = ut_JOINT-OH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-PB-JOINT-P	PULL BOX JOINT TRENCH UG (Lvl = ut_JOINT-TRENCH-P / Co = 0 / Wt = 1)	Grph	Sym	
UT-PB-JOINT-X	PULL BOX JOINT TRENCH UG (Lvl = ut_JOINT-TRENCH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-PB-TELECOM-OH-P	PULL BOX TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TELECOM-OH-X	PULL BOX TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TELECOM-P	PULL BOX TELECOMMUNICATION UG (Lvl = ut_TELECOM-P / Co = 5 / Wt = 1)	Grph	Sym	




























<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-PB-TELECOM-X	PULL BOX TELECOMMUNICATION UG (Lvl = ut_TELECOM-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TELEPH-OH-P	PULL BOX TELEPHONE OH (Lvl = ut_TELEPH-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TELEPH-OH-X	PULL BOX TELEPHONE OH (Lvl = ut_TELEPH-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TELEPH-P	PULL BOX TELEPHONE UG (Lvl = ut_TELEPH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TELEPH-X	PULL BOX TELEPHONE UG (Lvl = ut_TELEPH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TV-OH-P	PULL BOX TELEVISION OH (Lvl = ut_TV-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TV-OH-X	PULL BOX TELEVISION OH (Lvl = ut_TV-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TV-P	PULL BOX TELEVISION UG (Lvl = ut_TV-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-TV-X	PULL BOX TELEVISION UG (Lvl = ut_TV-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PB-WATER-P	PULL BOX WATER (Lvl = ut_WATER-P / Co = 1 / Wt = 1)	Grph	Sym	
UT-PB-WATER-X	PULL BOX WATER (Lvl = ut_WATER-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-PB-X	PULL BOX (Active Symbology)	Grph	Sym	
UT-PED-ELECT-OH-P	PEDESTAL ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 1)	Grph	Sym	




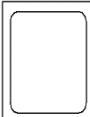









<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-PED-ELECT-OH-X	PEDESTAL ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-PED-ELECT-P	PEDESTAL ELECTRIC UG (Lvl = ut_ELECT-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-PED-ELECT-X	PEDESTAL ELECTRIC UG (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-PED-FIBEROPT-OH-P	PEDESTAL FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-FIBEROPT-OH-X	PEDESTAL FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-FIBEROPT-P	PEDESTAL FIBER OPTIC UG (Lvl = ut_FIBEROPT-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-FIBEROPT-X	PEDESTAL FIBER OPTIC UG (Lvl = ut_FIBEROPT-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-JOINT-OH-P	PEDESTAL JOINT UTILITIES OH (Lvl = ut_JOINT-OH-P / Co = 0 / Wt = 1)	Grph	Sym	
UT-PED-JOINT-OH-X	PEDESTAL JOINT UTILITIES OH (Lvl = ut_JOINT-OH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-PED-JOINT-P	PEDESTAL JOINT TRENCH UG (Lvl = ut_JOINT-TRENCH-P / Co = 0 / Wt = 1)	Grph	Sym	
UT-PED-JOINT-X	PEDESTAL JOINT TRENCH UG (Lvl = ut_JOINT-TRENCH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-PED-TELECOM-OH-P	PEDESTAL TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TELECOM-OH-X	PEDESTAL TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-X / Co = 5 / Wt = 1)	Grph	Sym	














<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-PED-TELECOM-P	PEDESTAL TELECOMMUNICATION UG (Lvl = ut_TELECOM-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TELECOM-X	PEDESTAL TELECOMMUNICATION UG (Lvl = ut_TELECOM-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TELEPH-OH-P	PEDESTAL TELEPHONE OH (Lvl = ut_TELEPH-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TELEPH-OH-X	PEDESTAL TELEPHONE OH (Lvl = ut_TELEPH-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TELEPH-P	PEDESTAL TELEPHONE UG (Lvl = ut_TELEPH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TELEPH-X	PEDESTAL TELEPHONE UG (Lvl = ut_TELEPH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TV-OH-P	PEDESTAL TELEVISION OH (Lvl = ut_TV-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TV-OH-X	PEDESTAL TELEVISION OH (Lvl = ut_TV-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TV-P	PEDESTAL TELEVISION UG (Lvl = ut_TV-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-TV-X	PEDESTAL TELEVISION UG (Lvl = ut_TV-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PED-X	PEDESTAL (Active Symbology)	Grph	Sym	
UT-PEDESTRIAN-BUTTON	EXIST PEDESTRIAN BUTTON (Lvl = ut_VARIOUS-POINT-FEATURES / Co = 11 / Wt = 1)	Grph	Sym	
UT-PEDESTRIAN	EXIST PEDESTRIAN BUTTON POLE (Lvl = ut_VARIOUS-POINT-	Grph	Sym	

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N-BUTTON-POLE	FEATURES / Co = 11 / Wt = 1)			
UT-PEDESTRIAN-BUTTON-SIGNAL	EXIST PEDESTRIAN SINGLE FACE (Lvl = ut_VARIOUS-POINT- FEATURES / Co = 11 / Wt = 1)	Grph	Sym	
UT-POLE	POLE WITHOUT WIRE (Active Symbology)	Grph	Sym	
UT-POLE-WIRE	POLE WITH WIRE (Active Symbology)	Grph	Sym	
UT-POS-LOC	POSITIVE LOCATION MISCELLANEOUS ITEMS (Lvl = ut_TEST-HOLE / Co = 4 / Wt = 1)	Grph	Sym	
UT-POS-LOC-ELECT-X	POSITIVE LOCATION ELECTRICAL (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-POS-LOC-FIBEROPT-X	POSITIVE LOCATION FIBER OPTIC (Lvl = ut_FIBEROPT-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-POS-LOC-GAS-X	POSITIVE LOCATION GASOLINE (Lvl = ut_GAS-X / Co = 7 / Wt = 1)	Grph	Sym	
UT-POS-LOC-IRR-X	POSITIVE LOCATION IRRIGATION (Lvl = ut_IRR-C-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-POS-LOC-JOINT-X	POSITIVE LOCATION JOINT TRENCH (Lvl = ut_JOINT-TRENCH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-POS-LOC-NATGAS-X	POSITIVE LOCATION NATURAL GAS (Lvl = ut_NATGAS-X / Co = 2 / Wt = 1)	Grph	Sym	
UT-POS-LOC-OIL-X	POSITIVE LOCATION NATURAL OIL (Lvl = ut_OIL-X / Co = 7 / Wt = 1)	Grph	Sym	














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UT-POS-LOC-RCWATER-X	POSITIVE LOCATION RECYCLED WATER (Lvl = ut_RCWATER-X / Co = 9 / Wt = 1)	Grph	Sym	
UT-POS-LOC-SEWER-X	POSITIVE LOCATION SEWER (Lvl = ut_SEWER-X / Co = 6 / Wt = 1)	Grph	Sym	
UT-POS-LOC-STEAM-X	POSITIVE LOCATION STEAM (Lvl = ut_STEAM-X / Co = 8 / Wt = 1)	Grph	Sym	
UT-POS-LOC-STORMD-X	POSITIVE LOCATION STORM DRAIN (Lvl = ut_STORMD-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-POS-LOC-TELECOM-X	POSITIVE LOCATION TELECOMMUNICATION (Lvl = ut_TELECOM-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-POS-LOC-TELEPH-X	POSITIVE LOCATION TELEPHONE (Lvl = ut_TELEPH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-POS-LOC-TRFCNTRL-X	POSITIVE LOCATION TRAFFIC CONTROL (Lvl = ut_TRAFFIC-CONTROL-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-POS-LOC-TV-X	POSITIVE LOCATION TELEVISION (Lvl = ut_TV-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-POS-LOC-WATER-X	POSITIVE LOCATION WATER (Lvl = ut_WATER-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-POS-ELECT-OH-P	POWER POLE ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 0)	Grph	Sym	
UT-POS-ELECT-OH-X	POWER POLE ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 0)	Grph	Sym	
UT-PP-FIBEROPT-OH-P	POWER POLE FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-P / Co = 5 / Wt = 0)	Grph	Sym	











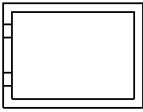

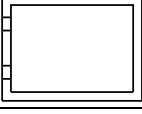
<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbolgy: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-PP-FIBEROPT-OH-X	POWER POLE FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-X / Co = 5 / Wt = 0)	Grph	Sym	
UT-PP-JOINT-OH-P	POWER POLE JOINT UTILITIES OH (Lvl = ut_JOINT-OH-P / Co = 0 / Wt = 1)	Grph	Sym	
UT-PP-JOINT-OH-X	POWER POLE JOINT UTILITIES OH (Lvl = ut_JOINT-OH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-PP-TELECOM-OH-P	POWER POLE TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-PP-TELECOM-OH-X	POWER POLE TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-PP-TELEPH-OH-P	POWER POLE TELEPHONE OH (Lvl = ut_TELEPH-OH-P / Co = 5 / Wt = 0)	Grph	Sym	
UT-PP-TELEPH-OH-X	POWER POLE TELEPHONE OH (Lvl = ut_TELEPH-OH-X / Co = 5 / Wt = 0)	Grph	Sym	
UT-PP-TV-OH-P	POWER POLE TELEVISION OH (Lvl = ut_TV-OH-P / Co = 5 / Wt = 0)	Grph	Sym	
UT-PP-TV-OH-X	POWER POLE TELEVISION OH (Lvl = ut_TV-OH-X / Co = 5 / Wt = 0)	Grph	Sym	
UT-PREVIEW-CAB	CABINET FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-CLH	GENERIC SYMBOL FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-DI	DRAINAGE INLET FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-FH	FIRE HYDRANT FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	

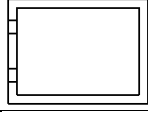


<b>CTCELLIB Cell Library Named Levels</b>				
<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-PREVIEW-METER	METER FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-MH	MANHOLE FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-PB	PULL BOX FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-PED	PEDESTAL FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-LP	LAMP POST FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-POS-LOC	POSITIVE LOCATION FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-PP	POWER POLE FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-TRAN	TRANS TOWER FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-VALVE	VALVE FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-VENT	VENT FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PREVIEW-VLT	VAULT FOR BENTLEY MAP USE ONLY (Lvl = ut_DEFAULT / Co = 4 / Wt = 1)	Grph	Sym	
UT-PUMP	PUMP (Active Symbology)	Grph	Sym	
UT-RR-SIGNAL	RAILROAD SIGNAL (Active Symbology)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-SPR	SPRINKLER (Lvl = ut_IRR-C-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-STANDPIPE	STANDPIPE (Active Symbology)	Grph	Sym	
UT-TANK	TANK (Active Symbology)	Grph	Sym	
UT-TELEPHONE	PUBLIC TELEPHONE (Active Symbology)	Grph	Sym	
UT-TRAFFIC-SIGNAL	TRAFFIC SIGNAL (Active Symbology)	Grph	Sym	
UT-TRAN-ELECT-OH-P	TRAN TOWER ELECTRIC OH (Lvl = ut_ELECT-OH-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-TRAN-ELECT-OH-X	TRAN TOWER ELECTRIC OH (Lvl = ut_ELECT-OH-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-TRAN-FIBEROPT-OH-P	TRAN TOWER FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-FIBEROPT-OH-X	TRAN TOWER FIBER OPTIC OH (Lvl = ut_FIBEROPT-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-JOINT-OH-P	TRAN TOWER JOINT UTILITIES OH (Lvl = ut_JOINT-OH-P / Co = 0 / Wt = 1)	Grph	Sym	
UT-TRAN-JOINT-OH-X	TRAN TOWER JOINT UTILITIES OH (Lvl = ut_JOINT-OH-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-TRAN-TELECOM-OH-P	TRAN TOWER TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-TELECOM-OH-X	TRAN TOWER TELECOMMUNICATION OH (Lvl = ut_TELECOM-OH-X / Co = 5 / Wt = 1)	Grph	Sym	



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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-TRAN-TELEPH-OH-P	TRAN TOWER TELEPHONE OH (Lvl = ut_TELEPH-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-TELEPH-OH-X	TRAN TOWER TELEPHONE OH (Lvl = ut_TELEPH-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-TV-OH-P	TRAN TOWER TELEVISION OH (Lvl = ut_TV-OH-P / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-TV-OH-X	TRAN TOWER TELEVISION OH (Lvl = ut_TV-OH-X / Co = 5 / Wt = 1)	Grph	Sym	
UT-TRAN-X	TRAN TOWER (Active Symbology)	Grph	Sym	
UT-VALVE-AIR-X	AIR VALVE (Lvl = ut_VARIOUS-POINT- FEATURES / Co = 9 / Wt = 1)	Grph	Sym	
UT-VALVE-IRR-X	VALVE IRRIGATION (Lvl = ut_IRR-C-X / Co = 0 / Wt = 1)	Grph	Sym	
UT-VALVE-NATGAS-P	VALVE NATURAL GAS (Lvl = ut_NATGAS-P / Co = 2 / Wt = 1)	Grph	Sym	
UT-VALVE-NATGAS-X	VALVE NATURAL GAS (Lvl = ut_NATGAS-X / Co = 2 / Wt = 1)	Grph	Sym	
UT-VALVE-WATER-P	VALVE WATER (Lvl = ut_WATER-P / Co = 1 / Wt = 1)	Grph	Sym	
UT-VALVE-WATER-X	VALVE WATER (Lvl = ut_WATER-X / Co = 1 / Wt = 1)	Grph	Sym	
UT-VALVE-X	VALVE (Active Symbology)	Grph	Sym	
UT-VENT-DRAINAGE-P	VENT DRAINAGE FACILITY (Lvl = ut_VARIOUS-POINT- FEATURES / Co = 8 / Wt = 1)	Grph	Sym	

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<i>Cell Name</i>	<i>Cell Description (Symbology: Lvl / Co / Wt)</i>	<i>Cell Type</i>	<i>Cell Use</i>	<i>Cell Image</i>
UT-VENT-DRAINAGE-X	VENT DRAINAGE FACILITY (Lvl = ut_VARIOUS-POINT- FEATURES / Co = 8 / Wt = 1)	Grph	Sym	
UT-VENT-GAS-P	VENT GASOLINE (Lvl = ut_GAS-P / Co = 7 / Wt = 1)	Grph	Sym	
UT-VENT-GAS-X	VENT GASOLINE (Lvl = ut_GAS-X / Co = 7 / Wt = 1)	Grph	Sym	
UT-VENT-NATGAS-P	VENT NATURAL GAS (Lvl = ut_NATGAS-P / Co = 2 / Wt = 1)	Grph	Sym	
UT-VENT-NATGAS-X	VENT NATURAL GAS (Lvl = ut_NATGAS-X / Co = 2 / Wt = 1)	Grph	Sym	
UT-VENT-SEWER-P	VENT SEWER (Lvl = ut_SEWER-P / Co = 6 / Wt = 1)	Grph	Sym	
UT-VENT-SEWER-X	VENT SEWER (Lvl = ut_SEWER-X / Co = 6 / Wt = 1)	Grph	Sym	
UT-VENT-STEAM-P	VENT STEAM (Lvl = ut_STEAM-P / Co = 8 / Wt = 1)	Grph	Sym	
UT-VENT-STEAM-X	VENT STEAM (Lvl = ut_STEAM-X / Co = 8 / Wt = 1)	Grph	Sym	
UT-VENT-X	VENT (Active Symbology)	Grph	Sym	
UT-VLT-ELECT-P	VAULT ELECTRIC (Lvl = ut_ELECT-P / Co = 3 / Wt = 1)	Grph	Sym	
UT-VLT-ELECT-X	VAULT ELECTRIC UG (Lvl = ut_ELECT-X / Co = 3 / Wt = 1)	Grph	Sym	
UT-VLT-JOINT-P	VAULT JOINT TRENCH (Lvl = ut_JOINT-TRENCH-P / Co = 0 / Wt = 1)	Grph	Sym	

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UT-VLT-JOINT-X	VAULT JOINT TRENCH UG <i>(Active Symbology)</i>	Grph	Sym	
UT-VLT-X	VAULT <i>(Active Symbology)</i>	Grph	Sym	
UT-WELL	WELL <i>(Active Symbology)</i>	Grph	Sym	
UT-WIRE	FOR TRANSMISSION TOWER <i>(Active Symbology)</i>	Grph	Line Pattern	